

Advanced Divide & Conquer

HKOI Training 9-3-2019

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Agenda

- Basics of Divide & Conquer
- Divide & Conquer on Range Query Problem
- Divide & Conquer on Tree (Centroid Decomposition)
- Divide & Conquer on Contribution Technique (CDQ Divide & Conquer)

Basics of D&C

Basics of D&C

- We have a problem f with parameter n , $f(n)$
- We can divide it to a SAME problem with SMALLER parameter $f(m)$ ($m < n$)
- By solving the $f(m)$ first, we can solve the original problem much easier!
 - $f(m)$ may help us to compute $f(n)$ easily
 - Or by excluding $f(m)$ from $f(n)$, we can reduce $f(n)$ to an easier problem $g(n)$

Basics of D&C – Sum of Geometric Sequence

- Given a, k, m (m may not be a prime)
- Find $(a^0 + a^1 + a^2 + \dots + a^k) \% m$

- Solution 1:
- General Formula: $a^0 + a^1 + \dots + a^k = (a^k - 1) / (a - 1)$

Basics of D&C – Sum of Geometric Sequence

- Solution 1:
- General Formula: $a^0 + a^1 + \dots + a^k = (a^{k+1} - 1) / (a - 1)$
- However, if $\gcd(a - 1, m) \neq 1$, we may not be able to find the modular inverse
- ☹️

Basics of D&C – Sum of Geometric Sequence

- Solution 2:
- Let $f(n) = (a^0 + a^1 + \dots + a^n) \% m$
- What if we know the answer of $f(n / 2)$?
- $f(n / 2) = (a^0 + a^1 + \dots a^{(n/2)}) \% m$

- Does the answer of $f(n / 2)$ able to help us find $f(n)$ easily?

Basics of D&C – Sum of Geometric Sequence

- When n is odd
- $$f\left(\frac{n}{2}\right) \times (a^{1+\frac{n}{2}}+1) = \left(a^0 + a^1 + \dots + a^{\frac{n}{2}}\right) \left(a^{\frac{n}{2}+1} + 1\right)$$
$$= a^0 + a^1 + \dots + a^{\frac{n}{2}} + a^{\frac{n}{2}+1} + \dots + a^n$$
- $$= f(n)$$
- Similarly, when n is even
- $$f\left(\frac{n}{2}\right) \times (a^{\frac{n}{2}}+1) - a^{\frac{n}{2}} = (a^0 + a^1 + \dots + a^n) \text{ as well}$$

Basics of D&C – Sum of Geometric Sequence

- So, if we have known the value of $f(n / 2)$
- We just need to know
 - $a^{(1 + n/2)} + 1$ to find $f(n)$ in odd case
 - $a^{(n/2)} + 1$ and $a^{(n/2)}$ to find $f(n)$ in even case
- Where a^k can be found by a BigMod algorithm
- ☺

Basics of D&C – Sum of Geometric Sequence

- Time complexity:
- To calculate $f(n)$, we need the value of $f(n / 2)$
 - \rightarrow we need to calculate $\log(n)$ value of $f()$
- Calculating $f(n)$ by $f(n / 2)$ require us to find $a^{(n/2)}$ e.t.c.
- i.e. we need to do BigMod for $\log(n)$ times
- Time complexity: $O((\log n)^2)$ (Actually $O(\log n)$ with careful analysis)

Basics of D&C

- We have a problem f with parameter n , $f(n)$
- We can divide it to a SAME problem with SMALLER parameter $f(m)$ ($m < n$)
- By solving the $f(m)$ first, we can solve the original problem much easier!
 - $f(m)$ may help us to compute $f(n)$ easily \rightarrow the above example
 - Or by excluding $f(m)$ from $f(n)$, we can reduce $f(n)$ to an easier problem $g(n)$
- The following more advanced examples are about the 2nd type reduction

D&C on Range Query

Agenda

- Basics of Divide & Conquer
- **Divide & Conquer on Range Query Problem**
- Divide & Conquer on Tree (Centroid Decomposition)
- Divide & Conquer on Contribution Technique (CDQ Divide & Conquer)

D&C on Range Query

- Given an Array $A[1..n]$ and Q query (offline)
- l, r is given in each query
- For each query, find $\gcd(A[l], A[l + 1], \dots, A[r])$

D&C on Range Query

- Firstly, you may have seen a similar problem to find $\text{sum}(A[l], A[l + 1] \dots A[r])$ instead of $\text{gcd}(A[l], A[l + 1] \dots A[r])$
- You can use partial sum to solve the sum version because:
 - $\text{Sum}(l, r) = \text{Sum}(1, r) - \text{Sum}(1, l - 1)$
- However, in gcd version, minus (-) operator is undefined
- We can only define the add operator for gcd version

D&C on Range Query

- Is it possible to extend the partial sum idea when minus operation is not defined?
- YES!!! With the help of divide & conquer

D&C on Range Query

- Consider a easier version of the original problem first:
 - For each query (l, r) , $l \leq n/2 \leq r$
- In this case, we can compute two partial gcd array
 - $\text{gcdA}[i] = \text{gcd}(A[i], A[i + 1] \dots A[n/2])$ for all $i \leq n/2$
 - $\text{gcdB}[i] = \text{gcd}(A[n/2], A[n/2 + 1] \dots A[i])$ for all $i \geq n / 2$
- To get the answer of query (l, r) where $l \leq n/2 \leq r$:
 - $\text{Res} = \text{gcd}(\text{gcdA}[l], \text{gcdB}[r])$

D&C on Range Query

- E.g. $A = \{2, 4, 6, 12, 3, 9, 6, 7\} \rightarrow n = 8, n / 2 = 4$
- $\text{gcdA} = \{2, 2, 6, 12\}$ for $1 \leq i \leq 4$
- $\text{gcdB} = \{12, 3, 3, 3, 1\}$ for $4 \leq i \leq 8$

- E.g. we want to find $\text{gcd}(3, 6) \rightarrow \text{gcd}(\text{gcdA}[3], \text{gcdB}[6]) = \text{gcd}(6, 3) = 3$
- Solve in $O(\log n)!$ (just find gcd of two number)

D&C on Range Query

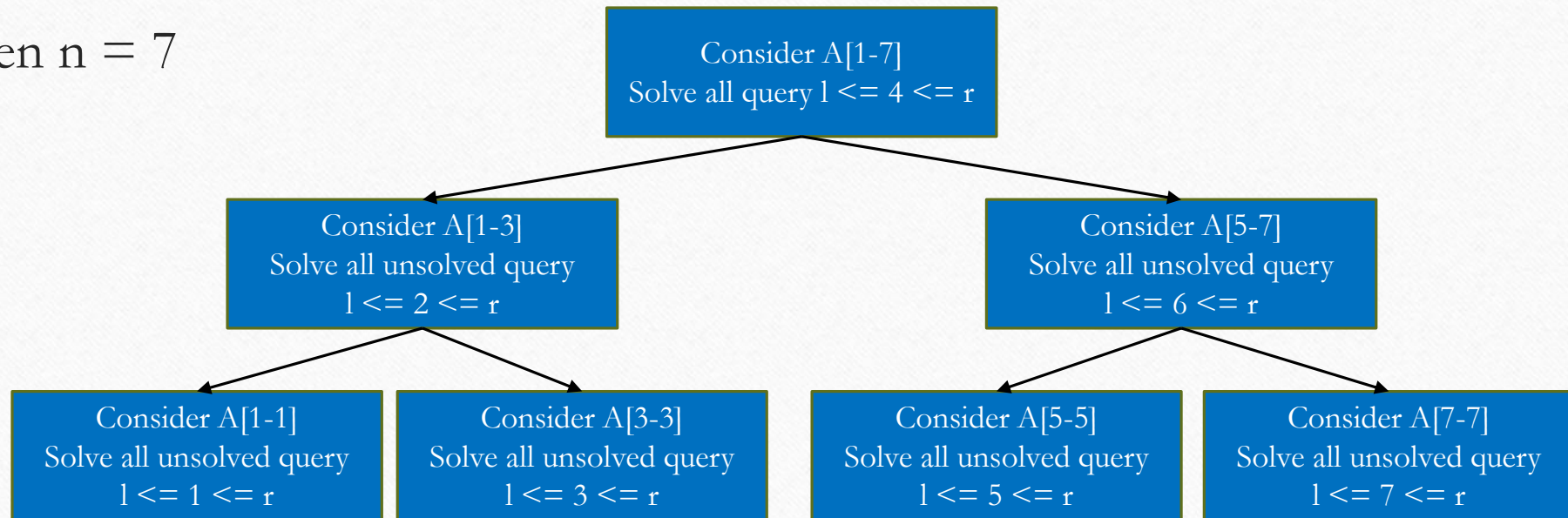
- To get the answer of query(l, r) where $l \leq n/2 \leq r$:
 - $\text{Res} = \text{gcd}(\text{gcdA}[l], \text{gcdB}[r])$
- We overcome the minus operator by building the partial gcd array from $n/2$
- However what if the query(l, r) do not satisfy $l \leq \text{mid} \leq r$?

D&C on Range Query

- However what if the query(l, r) do not satisfy $l \leq mid \leq r$?
- Divide & Conquer help!
- After solving all case with $l \leq mid \leq r$
- We just care about the cases where:
 - $l \leq r < mid \rightarrow$ Consider the first half of array A only
 - $mid < l \leq r \rightarrow$ Consider the second half of array A only
 - Which is the same problem with smaller scale

D&C on Range Query

- When $n = 7$



D&C on Range Query

- When $n = 7$,
query: $[1, 4], [3, 5], [4, 6], [5, 6], [7, 7], [1, 3]$
- For the 1st instance, consider $A[1-7] \rightarrow$ solve all query $l \leq r \leq r$
 - $[1, 4], [3, 5], [4, 6]$
- For the 2nd instance, consider $A[1-3] \rightarrow$ solve all unsolved query $l \leq r \leq r$
 - $[1, 3]$
- ...

D&C on Range Query

- Time complexity for one instance to compute the partial gcd array:
 - $O(n + \log M)$ where M is the largest value
- Time complexity for all instance to compute the partial gcd array:
 - $O(n \log n + n \log M)$
- Time complexity to answer all the query: $O(Q \log M)$
- Total time complexity: $O((n + Q) * \log(n + M)) \rightarrow$ one log only

D&C on Range Query

- Somebody may think of using segment tree to solve Range Query problem
- It is usually Okay but sometimes D&C can give a faster time complexity!

D&C on Range Query

- Problem:
- Given array $A[1..n]$ where $A[i] < 20$
- Q query l, r
- For each query, find number of subsequence in subarray $A[l, r]$ such that sum of subsequence $\% 20 == 0$

D&C on Range Query

- Solution D&C + dp or segment tree + dp
- In D&C, we use partial sum concept to store a partial dp value
 - $dpA[i][k]$ = number of way to use $A[i]$ to $A[mid]$ to make a subset sum = $k \pmod{20}$
 - $dpB[i][k]$ = number of way to use $A[mid+1]$ to $A[i]$ to make a subset sum = $k \pmod{20}$
- However, segment tree time complexity will be $O(Q \log n * 20^2)$
- D&C will be $O(n \log n * 20 + 20 * Q)$, faster !!!

D&C on Range Query

- Solution D&C + dp or segment tree + dp
- In D&C, we use partial sum concept to store a partial dp value
 - $dpA[i][k]$ = number of way to use $A[i]$ to $A[mid]$ to make a subset sum = $k \pmod{20}$
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- However, segment tree time complexity will be $O(Q \log n * 20^2)$
- D&C will be $O(n \log n * 20 + 20 * Q)$, faster !!!

D&C on Range Query

- In short: Steps to use D&C to solve range query problem
 - Think whether it can be solved easily for query $l \leq mid \leq r$
 - Put the queries to the suitable instance to solve it
 - Use recursion to code the D&C part!

D&C on Range Query

- Let's code together:
- M0921 (Range maximum query)
- <https://codeforces.com/gym/101741/problem/J> (Range Subsequence sum)

D&C on Tree

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- **Divide & Conquer on Tree (Centroid Decomposition)**
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Common Form for Tree Query Problem

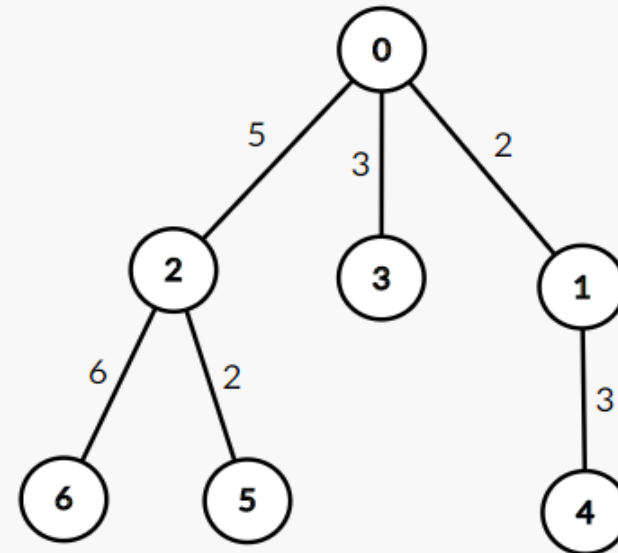
- If you encounter an tree problem asking:
 - Count **total number of path** satisfying xxxxxx
 - Consider **all the path**, find the optimal pathing satisfying xxxxxx
- Then, the problem is usually able to be solved by D&C on Tree

IOI 2011 Race

- Given a weighted unrooted tree
- Find number of pair(x, y)
 - satisfying distance between node x and node y = K where K is a constant

IOI 2011 Race

- Assume $K = 8$
- The answer = 3
- $\{(2, 3), (3, 4), (5, 6)\}$
- An $O(N^2)$ solution can be achieved easily by N DFS

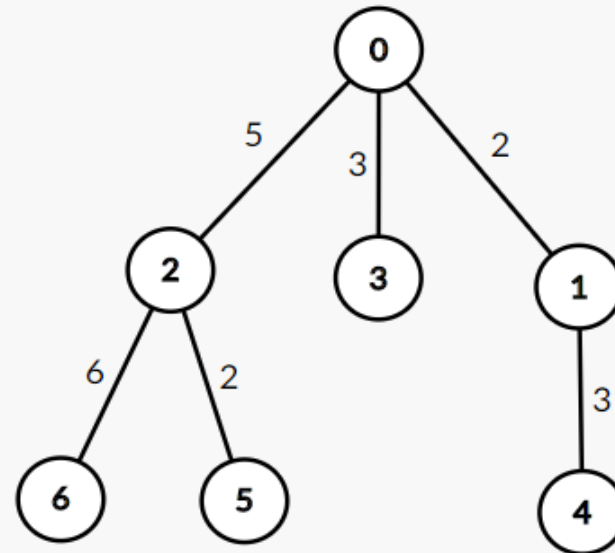


IOI 2011 Race

- To achieve a better solution, we can.....
- Consider an easier version first
- find number of pair(x, y)
 - satisfying distance between node x and node y = K where K is a constant
 - and the path between x and y must pass through node 0

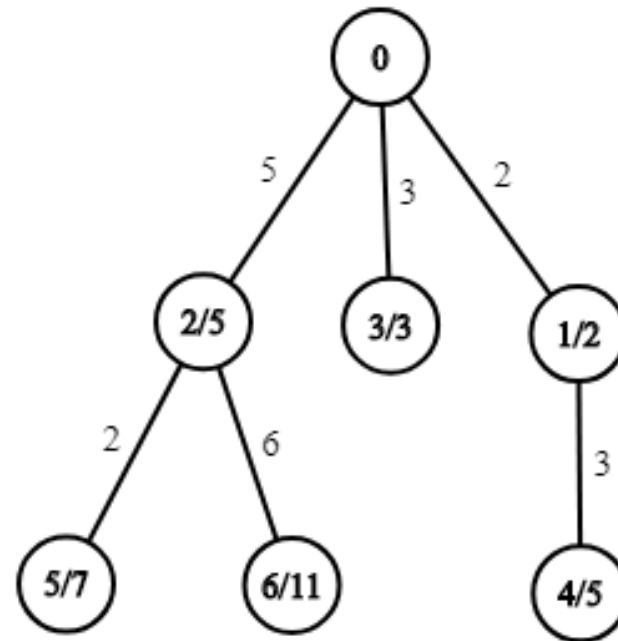
IOI 2011 Race (easier version)

- Assume $K = 8$
- The answer = 2
- $\{(2, 3), (3, 4)\}$
- $(2 \rightarrow 0 \rightarrow 3), (3 \rightarrow 0 \rightarrow 1 \rightarrow 4)$



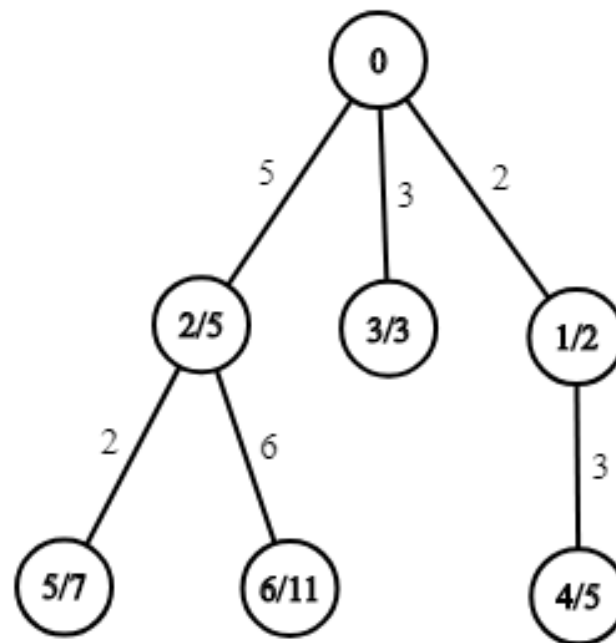
IOI 2011 Race (easier version)

- Let's fix node 0 as root
- Compute the distance from 0 to every node
 - Let's denote as $\text{dist}[u]$
- Then, for a pair of node (u, v) , if
 - $\text{dist}[u] + \text{dist}[v] == k$
 - $\text{path}(u, v)$ passing through 0
- Then $\text{path}(u, v)$ satisfy the constraints



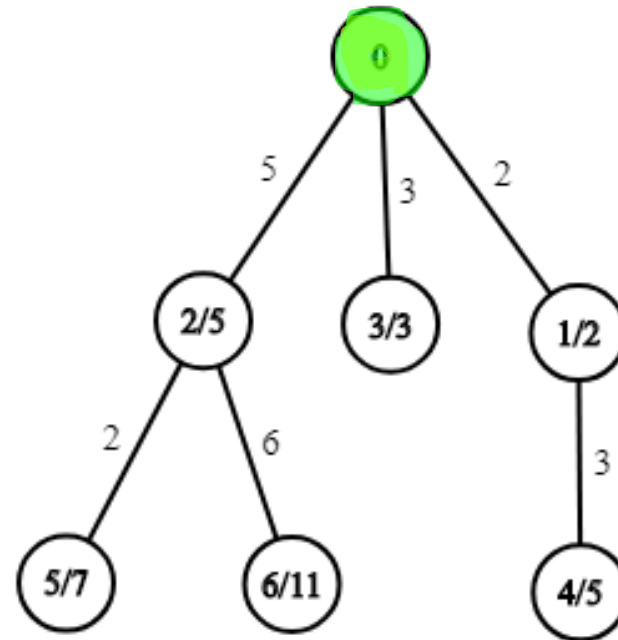
IOI 2011 Race (easier version)

- To find all pairs satisfying $\text{dist}[u] + \text{dist}[v] = k$:
 - When iterate each node u by DFS order from 0
 - $\text{ans} += \text{freq}[k - \text{dist}[u]]$;
 - $\text{freq}[\text{dist}[u]] += 1$;
- To ensure it pass through node 0
 - When iterate each node u by DFS order from 0
 - $\text{ans} += \text{freq}[k - \text{dist}[u]]$
 - But only update $\text{freq}[]$ when we finish iterating a whole subtree of 0



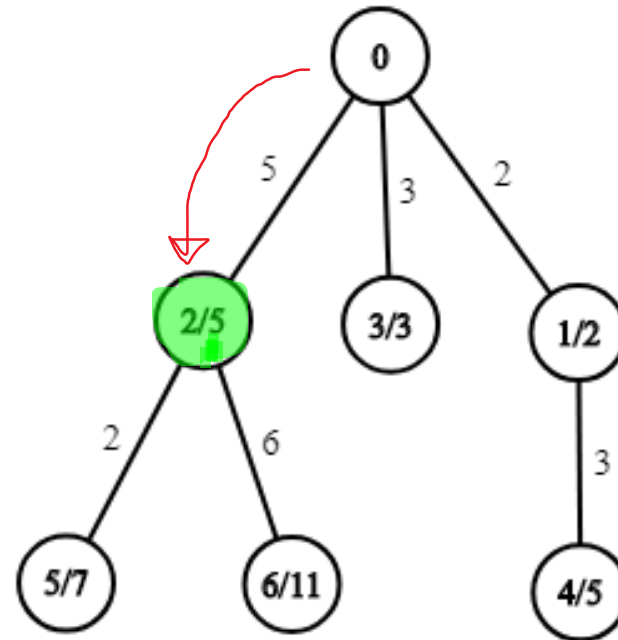
IOI 2011 Race (easier version)

- We start iterating at node 0
- $\text{Ans} += \text{freq}[k - \theta]$
- $\text{Freq}[\theta]++;$



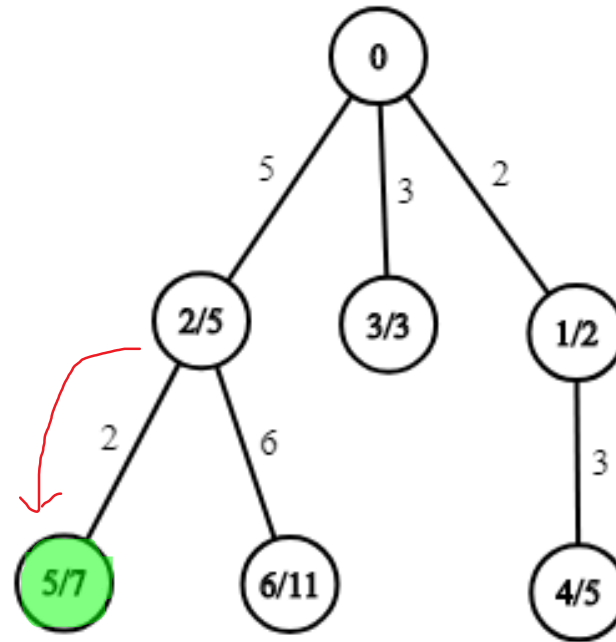
IOI 2011 Race (easier version)

- `Ans += freq[k - 5]`
- Note that we *won't* perform `freq[5]++`;
- As we haven't iterate all the node in this subtree $\{2, 5, 6\}$
- To avoid counting path that not passing 0, we should not `freq[5]++` currently



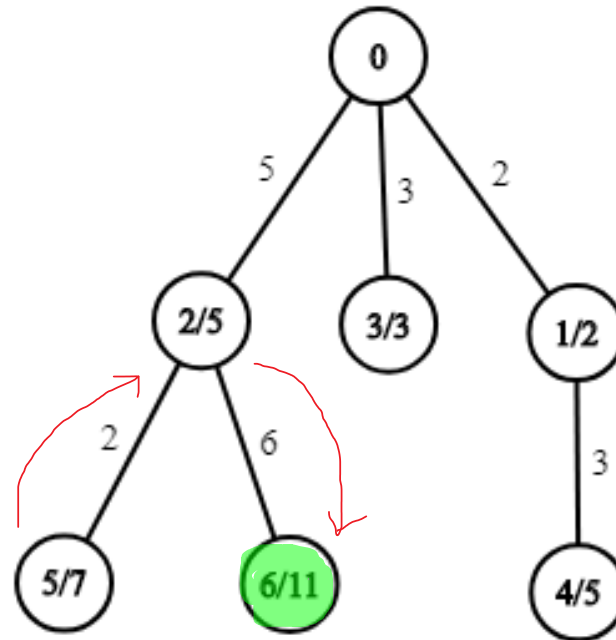
IOI 2011 Race (easier version)

- $\text{Ans} += \text{freq}[k - 7]$



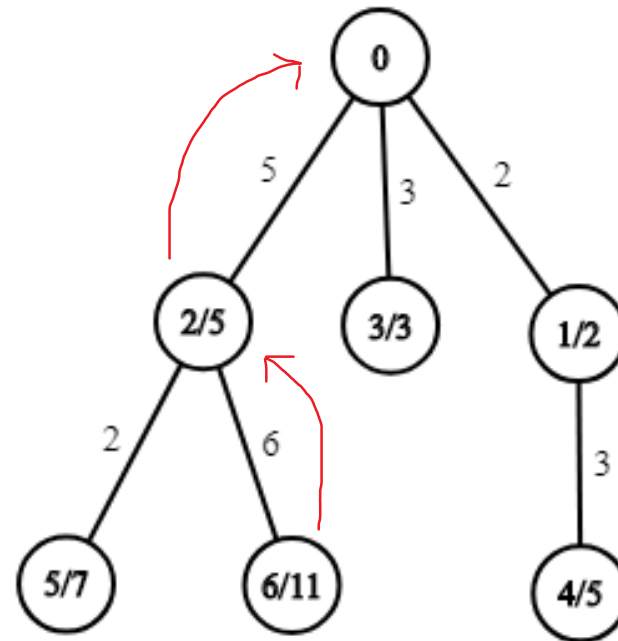
IOI 2011 Race (easier version)

- $\text{Ans} += \text{freq}[k - 11]$



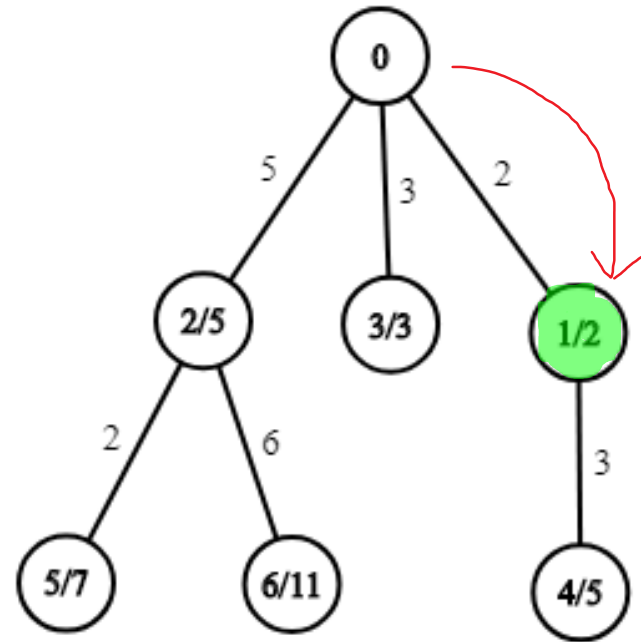
IOI 2011 Race (easier version)

- Note that when our DFS go back to node 0
- This means we have iterated the whole subtree
- `Freq[5]++;`
- `Freq[7]++;`
- `Freq[11]++;`



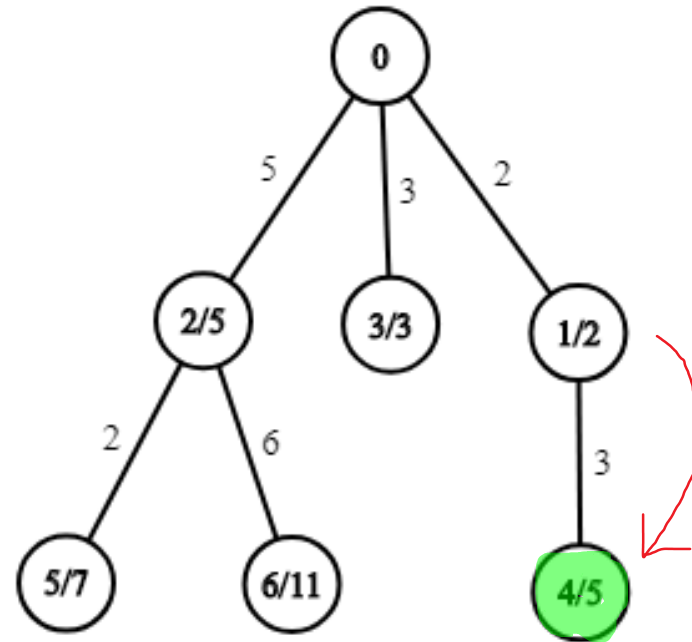
IOI 2011 Race (easier version)

- $\text{Ans} += \text{freq}[k - 2]$



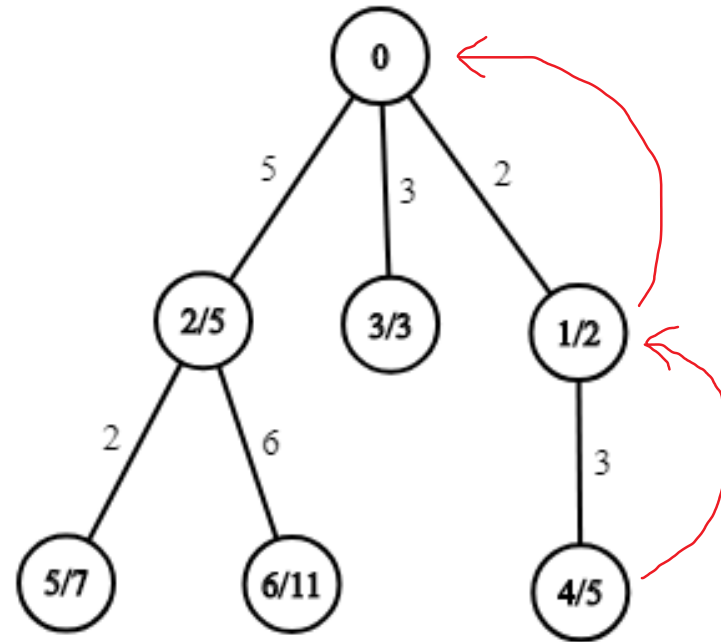
IOI 2011 Race (easier version)

- $\text{Ans} += \text{freq}[k - 5]$



IOI 2011 Race (easier version)

- `Freq[2]++;`
- `Freq[5]++;`
- ...
- Do the rest yourself
- By this algorithm, we can solve this easier version in $O(N)$



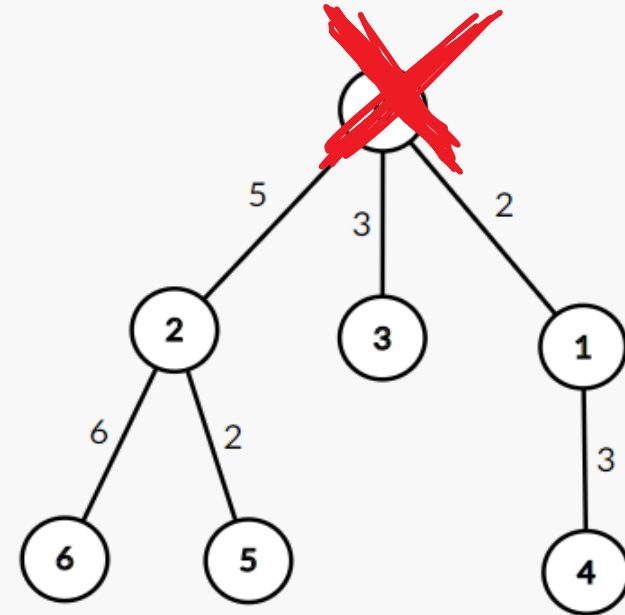
IOI 2011 Race (easier version)

```
void DFS(int x) {
    visit[x] = 1;
    ans += freq[k - dist[x]];
    if (x != 0) update_later.push_back(dist[x]);

    for (auto i: adj node of x) {
        if (visit[i]) continue;
        DFS(i);
        if (x == 0) { // -----> This means we have iterated the whole subtree
            for (auto j : update_later) freq[j]++;
            update_later.clear();
        }
    }
}
```

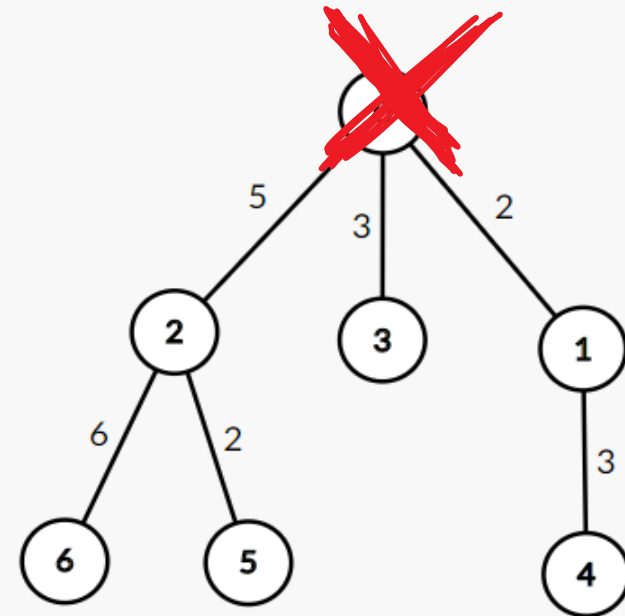
IOI 2011 Race

- Go back to our original problem
- We can iterate all the node, treat it as the root
- Note that when we choose u as the root, run the algorithm before
- Then we have considered **ALL the path passing through u**
- Which means we can delete node u for later iteration



IOI 2011 Race

- Note that for later iteration, we do not need to iterate all 7 nodes
- E.g. If we treat node as root in this order:
 - $\{0, 2, 3, 1, 6, 5, 4\}$
 - Number of nodes we will access = $\{7, 3, 1, 2, 1, 1, 1\}$
 - For order $\{6, 5, 4, 3, 2, 1, 0\}$
 - Number of nodes we will access = $\{7, 6, 5, 4, 3, 2, 1\}$



IOI 2011 Race

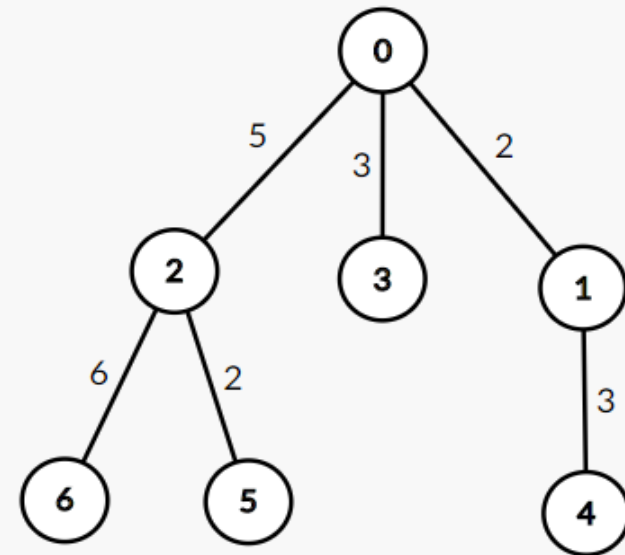
- In general, if we choose the node in the best order, the total number of node we visit in all DFS trials will be around $N \lg N$
- But in the worst case, the total number of node we visit in all DFS trials will be $N * (N - 1) / 2$
- What is the best order?

IOI 2011 Race

- The best order is, for each tree in the forest, we should select the Centroid of it as the root each time
- A centroid of a tree with N nodes is a node that after erasing it, all of the remaining component have a size $\leq N / 2$
- Centroid(s) always exist(s) in a tree
- How to find a centroid? \rightarrow Iterate all node and check the constraint directly

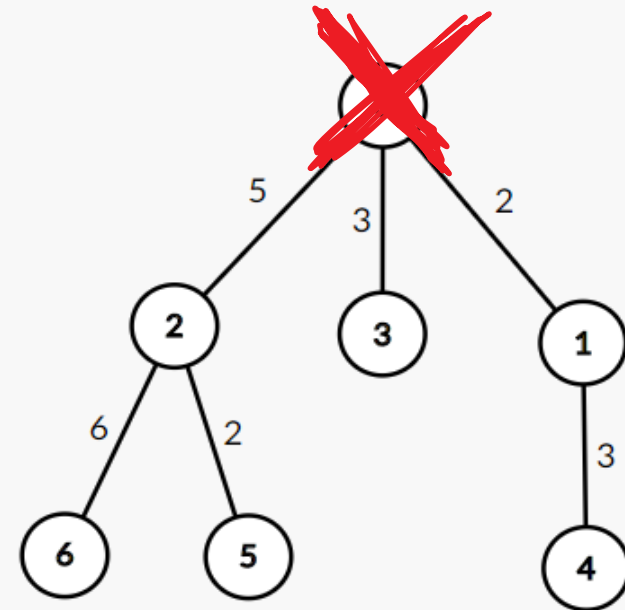
IOI 2011 Race

- Centroid = 0
- As the subtree after deleting node 0 is:
- $\{2, 5, 6\}, \{3\}, \{1, 4\} \rightarrow \text{size} = \{3, 1, 2\}$
- All subtree size $\leq 7 / 2 = 3$



IOI 2011 Race

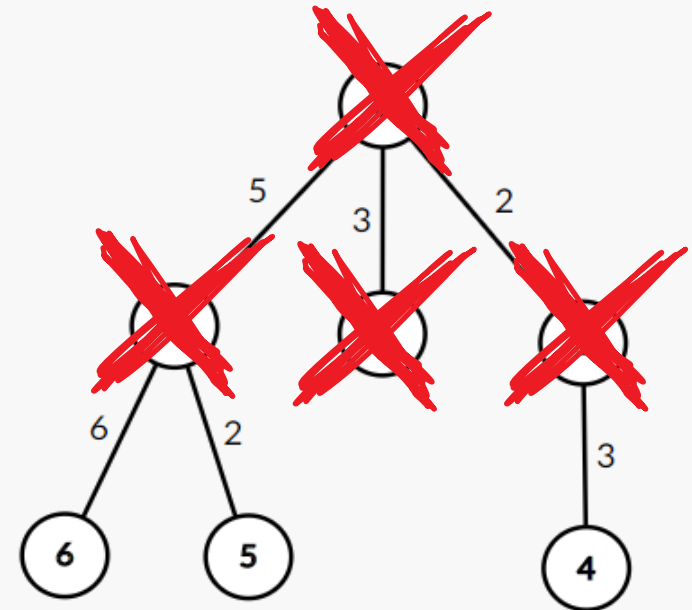
- For the subtree $\{2, 5, 6\} \rightarrow$ centroid = 2
- For the subtree $\{3\} \rightarrow$ centroid = 3
- For the subtree $\{1, 4\} \rightarrow$ centroid = 1 (or 4)



IOI 2011 Race

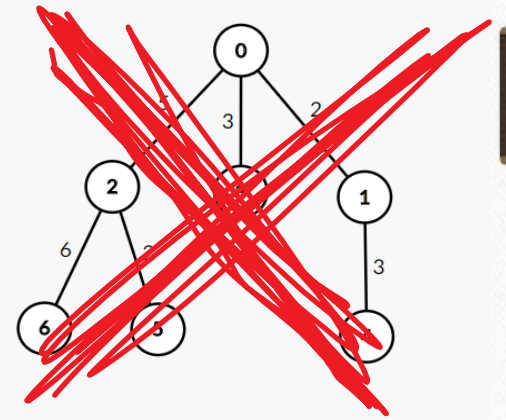
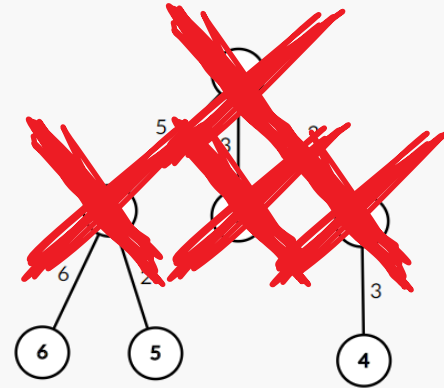
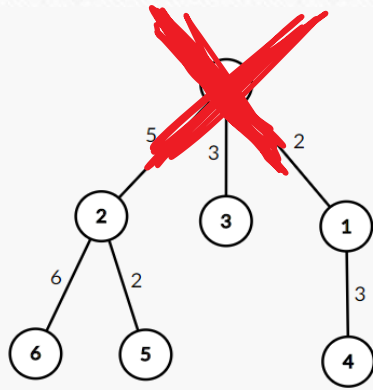
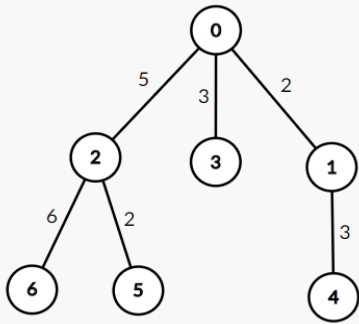
- For the subtree $\{4\}$ \rightarrow centroid = 4
- For the subtree $\{5\}$ \rightarrow centroid = 5
- For the subtree $\{6\}$ \rightarrow centroid = 6

- Done !



IOI 2011 Race

- Time complexity:



IOI 2011 Race

- Time complexity:
- We need 4 layers of deletion to delete all the node
- Note that for each layer, we use $O(N)$ to iterate all the node
- Total number of layer = $O(\log(N))$ as which time we perform a deletion on centroid, the remaining component size decreased by at least half
- Total Time Complexity $O(N \log N)$

CDQ Divide and Conquer

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- Divide & Conquer on Tree (Centroid Decomposition)
- **Divide & Conquer on Contribution Technique (CDQ Divide & Conquer)**

Contribution Technique

- When we encounter an insert-query problem
- One of the idea is to maintain the inserted element with some data structure, such that we can perform the query efficiently
- Another idea maybe calculate the contribution of each INSERT to each QUERY

Example 1

Alternative Query

CDQ D&C on update/query problem

Alternative Query

- Problem Description:
 - Performing the following operation
 - 1. Insert(x) \rightarrow Add x in S
 - 2. Query(x) \rightarrow Count number of value v in S satisfying $v < x$
 - OFFLINE QUERY

Alternative Query

- 7
 - Insert(3)
 - Insert(5)
 - Query(4)
 - Query(3)
 - Insert(6)
 - Insert(2)
 - Query(6)
- 1
 - 0
 - 3

Alternative Query

- You may find this task can be solved by Binary Tree, Segment tree, BIT.....
- D&C & contribution technique is another way to solve
- To understand D&C, we may consider an easier version first
 - 1. Insert(x) \rightarrow Add x in S
 - 2. Query(x) \rightarrow Count number of value v in S satisfying $v < x$
 - OFFLINE QUERY
 - All Insert(x) operations are executed before all Query operations

Alternative Query (easy)

- 7
- Insert(3)
- Insert(5)
- Insert(6)
- Insert(2)
- Query(4)
- Query(3)
- Query(6)

Alternative Query (Easier version)

- If all $\text{Insert}(x)$ go before $\text{Query}(x)$
- We can just simply sort all x in $\text{insert}(x)$, binary search / two pointer to answer the query

Alternative Query

- If $\text{Insert}(x)$ does not go before all $\text{Query}(x)$
- We can use Divide and Conquer to make $\text{Insert}(x)$ go before $\text{Query}(x)$

Alternative Query

- Insert(3) → Op(1)
 - Insert(5) → Op(2)
 - Query(4) → ...
 - Query(3)
 - Insert(6)
 - Insert(2)
 - Query(6)
- For each Query() operations, only some Insert() operations need to be considered (those go before that Query)
 - Query(4) → Insert(3), Insert(5)
 - Query(3) → Insert(3), Insert(5)
 - Query(6) → Inst(3), Inst(5), Inst(6), Inst(2)
 - To simplify, we may use ID to denote operation
 - Op(3) → Op(1), Op(2)

Alternative Query

- Insert(3)
 - Insert(5)
 - Query(4)
 - -----
 - Query(3)
 - Insert(6)
 - Insert(2)
 - Query(6)
- Operation-pairs to consider
 - Op3 \rightarrow Op{1,2}
 - Op4 \rightarrow Op{1,2}
 - Op7 \rightarrow Op{1,2,5,6}
- 1. Divide the operations sequence to half

Alternative Query

- **Insert(3)**
 - **Insert(5)**
 - Query(4)
 - -----
 - **Query(3)**
 - Insert(6)
 - Insert(2)
 - **Query(6)**
- Operation-pairs to consider
 - Op3 \rightarrow Op{1,2}
 - Op4 \rightarrow Op{1,2}
 - Op7 \rightarrow Op{1,2,5,6}
- 1. Divide the operations sequence to half
 - 2. Consider Insert() in first part and Query() in second part only

Alternative Query

- **Insert(3)**
 - **Insert(5)**
 - -----
 - **Query(3)**
 - **Query(6)**
- Operation-pairs to consider
 - $Op3 \rightarrow Op\{1,2\}$
 - $Op4 \rightarrow Op\{1,2\}$
 - $Op7 \rightarrow Op\{1,2,5,6\}$
- 1. Divide the operations sequence to half
 - 2. Consider `Insert()` in first part and `Query()` in second part only
- Note that now, the operations sequence become a Insert-first-sequence

Alternative Query

- **Insert(3)**
 - **Insert(5)**
 - -----
 - **Query(3)**
 - **Query(6)**
- Operation-pairs to consider
 - Op3 \rightarrow Op{1,2}
 - Op4 \rightarrow Op{1,2}
 - Op7 \rightarrow Op{1,2,5,6}
- 1. Divide the operations sequence to half
 - 2. Consider Insert() in first part and Query() in second part only
- Note that now, the operations sequence become a Insert-first-sequence
- 3. Use the solution of easy version to solve this scenario
- Ans(Op3) \rightarrow 0
 - Ans(Op4) \rightarrow 0
 - Ans(Op7) \rightarrow 2

Alternative Query

-
- **Insert(3)**
 - **Insert(5)**
 - -----
 - **Query(3)**
 - **Query(6)**
- Operation-pairs to consider
 - Op3 \rightarrow Op{1,2}
 - Op4 \rightarrow Op{1,2}
 - Op7 \rightarrow Op{1,2,5,6}
- Ans(Op3) \rightarrow 0
 - Ans(Op4) \rightarrow 0
 - Ans(Op7) \rightarrow 2
- 1. Divide the operations sequence to half
 - 2. Consider Insert() in first part and Query() in second part only
- Note that now, the operations sequence become a Insert-first-sequence
- 3. Use the solution of easy version to solve this scenario
 - 4. Note that the operation-pair highlighted in blue is what we have calculated

Alternative Query

-
- **Insert(3)**
 - **Insert(5)**
 - Query(4)
 - -----
 - **Query(3)**
 - Insert(6)
 - Insert(2)
 - **Query(6)**
- Operation-pairs to consider
 - Op3 \rightarrow Op{1,2}
 - **Op4 \rightarrow Op{1,2}**
 - **Op7 \rightarrow Op{1,2,5,6}**
 - Ans(Op3) \rightarrow 0
 - Ans(Op4) \rightarrow 0
 - Ans(Op7) \rightarrow 2
- Note that the operation-pair highlighted in blue is what we have calculated
 - What we have NOT calculated is the operation-pairs that **Both operations in the pair belongs to a single part only**
 - So, what we should do is to apply the above algorithm to the first half, second half respectively

Alternative Query

- 1st part only
- **Insert(3)**
- **Insert(5)**
- -----
- **Query(4)**
- Operation-pairs to consider
 - **Op3** \rightarrow Op{**1,2**}
 - **Op4** \rightarrow Op{**1,2**}
 - **Op7** \rightarrow Op{**1,2**,5,6}
- Ans(Op3) \rightarrow 1
- Ans(Op4) \rightarrow 0
- Ans(Op7) \rightarrow 2
- Recursively do the first part
- Again, divide into 2 half and consider Insert in first, query in second only
- The red part are the pairs we calculated in this scenario
- Again, then do it recursively...

Alternative Query

- **Insert(3)**
 - -----
 - Insert(5)
- Operation-pairs to consider
 - **Op3** \rightarrow Op{1,2}
 - **Op4** \rightarrow Op{1,2}
 - **Op7** \rightarrow Op{1,2,5,6}
- No update in this scenario
-
- Ans(Op3) \rightarrow 1
 - Ans(Op4) \rightarrow 0
 - Ans(Op7) \rightarrow 2

Alternative Query

- Query(4)
 - Operation-pairs to consider
 - $Op3 \rightarrow Op\{1,2\}$
 - $Op4 \rightarrow Op\{1,2\}$
 - $Op7 \rightarrow Op\{1,2,5,6\}$
 - No update in this scenario
 - $Ans(Op3) \rightarrow 1$
 - $Ans(Op4) \rightarrow 0$
 - $Ans(Op7) \rightarrow 2$

Alternative Query

-
- 2nd part
 - Query(3)
 - **Insert(6)**
 - -----
 - Insert(2)
 - **Query(6)**
- Operation-pairs to consider
 - Op3 → Op{1,2}
 - Op4 → Op{1,2}
 - **Op7** → Op{1,2,5,6}
- Again, divide into 2 half and consider Insert in first, query in second only
 - The red part are the pairs we calculated in this scenario
 - Again, then do it recursively...
- Ans(Op3) → 1
 - Ans(Op4) → 0
 - Ans(Op7) → 2

Alternative Query

- Query(3)
 - -----
 - Insert(6)
- Operation-pairs to consider
 - Op3 \rightarrow Op{1,2}
 - Op4 \rightarrow Op{1,2}
 - Op7 \rightarrow Op{1,2,5,6}
- No update in this scenario
-
- Ans(Op3) \rightarrow 1
 - Ans(Op4) \rightarrow 0
 - Ans(Op7) \rightarrow 2

Alternative Query

- **Insert(2)**
 - -----
 - **Query(6)**
- Operation-pairs to consider
 - **Op3** \rightarrow Op{1,2}
 - **Op4** \rightarrow Op{1,2}
 - **Op7** \rightarrow Op{1,2,5,6}
- Done !!!
 - Ans(Op3) \rightarrow 1
 - Ans(Op4) \rightarrow 0
 - Ans(Op7) \rightarrow 3

Framework

- Let solve(1, n) be the procedure to solve the Online query problem

```
Void solve(int l, int r) {  
    Int mid = (l + r) / 2;  
    Insert_list = Extract_Insert(l, mid);  
    Query_list = Extract_Query(mid + 1, r);  
    Solve_Insert_First_Query_easier_version(Insert_list, Query_list);  
    If (mid - l > 1) Solve(l, mid);  
    If (r - (mid + 1) > 1) Solve(mid + 1, r);  
}
```


Alternative Query

- Time Complexity:
- Let $T(n)$ = Time complexity of
`Solve_Insert_First_Query_easier_version(Insert_list, Query_list);`
Where n = sum of size of the two list
- Note that we will call
- `solve(1, 8) → solve(1, 4) + solve(4, 8) → solve(1, 2) + solve(3, 4) ...`
- Like a merge sort, this recursive calling give a $\lg(n)$ factor
- i.e. Time complexity = $T(n) \lg(n)$
- For the algorithm above, $T(n) = O(n \lg n) \rightarrow$ Time complexity = $n \lg(n) \lg(n)$

Example 2

Inversion

Inversion

- Problem Description:
 - Given an array $A[1..n]$, find the number of inversion of the sequence
 - Inversion: a pair (x, y) ($1 \leq x, y \leq n$) where $x < y$ and $A[x] > A[y]$
- E.g. $[1, 3, 2, 5, 4]$
 - Inversion: $(3, 2), (5, 4) \rightarrow 2$

Inversion

- Solution:
- You can treat it to a insert-query problem
- Iterate the array from the beginning to the end
 - query the number of elements in S greater than $A[i]$
 - Inserting $A[i]$ to S

Inversion

- E.g. $A[] = [3, 2, 5, 4]$
- Query(3)
Insert(3)
Query(2)
Insert(2)
Query(5)
Insert(5)
Query(4)
Insert(4)
- Sum of all query answer is the number of inversion

Inversion

- So, we can transform it to insert-query and use CDQ D&C to solve it

Example 3

Longest Increasing Subsequence

Longest Increasing Subsequence

- Sometimes, DP problem can also be solved by D&C → (Usually, CHT dp)
- Consider LIS as an example:
- Problem Description:
 - Given an array $A[1..n]$
 - Find the LIS of it
- Example:
- $A = [2, 5, 3, 4, 7, 5, 6]$
- LIS is $[2, 3, 4, 5, 6] \rightarrow 5$

Longest Increasing Subsequence

- Naïve solution is an $O(N^2)$ dp:
- ```
for (int i = 0; i < n; i++) {
 dp[i] = 1;
 for (int j = 0; j < i; j++)
 if (A[j] < A[i] && dp[j] + 1 > dp[i])
 dp[i] = dp[j] + 1;
}
```

# Longest Increasing Subsequence

---

- In fact, we can model it to an insert-query problem
- Insert a pair  $(A[i], dp[i])$  into a set  $S$
- Query( $j$ ) is to find a pair in  $S$  where  $(A[i] < A[j])$  and  $dp[i]$  is maximum
- $[2, 5, 3, 4, 7, 5, 6]$  can be remodel as
- Query(2)  $\rightarrow$  Insert(2)  $\rightarrow$  Query(5)  $\rightarrow$  Insert(5) .....

# Longest Increasing Subsequence

---

- Let's think back to CDQ D&C
- What if all insert are before query, can we solve it much easier?
- $\text{Insert}(A[1], dp[1]) \rightarrow \text{Insert}(A[2], dp[2]) \rightarrow \text{Insert}(A[3], dp[3]) \rightarrow \text{Query}(A[4]) \rightarrow \text{Query}(A[5])$
- Yes!! We can sort the insert & query according to  $A[i]$
- For each insert, we perform  $\text{bestans} = \max(\text{bestans}, dp[i] + 1)$ ;
- For each query, we set  $dp[j]$  as bestans

# Longest Increasing Subsequence

---

- $\text{Insert}(A[1], dp[1]) \rightarrow \text{Insert}(A[2], dp[2]) \rightarrow \text{Insert}(A[3], dp[3]) \rightarrow \text{Query}(A[4]) \rightarrow \text{Query}(A[5])$
- Let  $A = \{4, 5, 1, 2, 6\}$
- $dp[1] = 1, dp[2] = 2, dp[3] = 1$
- Sort according to  $A$  first
- $\text{Insert}(A[3], dp[3]) \rightarrow \text{Query}(A[4]) \rightarrow \text{Insert}(A[1], dp[1]) \rightarrow \text{Insert}(A[2], dp[2]) \rightarrow \text{Query}(A[5])$
- $\text{Query}(A[4]) \rightarrow \text{bestans} = 2$  at that time
- $\text{Query}(A[5]) \rightarrow \text{bestans} = 3$  at that time

# Longest Increasing Subsequence

---

- $\text{Insert}(A[1], dp[1]) \rightarrow \text{Insert}(A[2], dp[2]) \rightarrow \text{Insert}(A[3], dp[3]) \rightarrow \text{Query}(A[4]) \rightarrow \text{Query}(A[5])$
- Note that we just consider the contribution of insert(1 to 3) to query(4 to 5)
- We should also consider the contribution of insert(4) to query(5) as well
- Same as the example above, CDQ D&C help us to solve it!

# Longest Increasing Subsequence

---

- $\text{Insert}(A[1], dp[1]) \rightarrow \text{Insert}(A[2], dp[2]) \rightarrow \text{Insert}(A[3], dp[3]) \rightarrow \text{Query}(A[4]) \rightarrow \text{Query}(A[5])$
- Wait, however how does we know the value of  $dp[1], dp[2], dp[3]$  when we solving the above instance

# Longest Increasing Subsequence

---

```
Void solve(int l, int r) {
 Int mid = (l + r) / 2;
 If (mid - l > 1) Solve(l, mid); → solve the 1st half instance first to get the value of dp[1-3] first
 Insert_list = Extract_Insert(l, mid);
 Query_list = Extract_Query(mid + 1, r);
 Solve_Insert_First_Query_easier_version(Insert_list, Query_list);
 If (r - (mid + 1) > 1) Solve(mid + 1, r);
}
```

# CDQ D&C

---

- When we encounter a insert-query type problem and you found that it is easier for us to solve the insert-first-query-last version → use CDQ D&C
- Sometimes the problem may not explicitly tell you what is the insert and what is the query, but we may able to remodel it to insert & query style



# What kind of insert-query can be solved by D&C?

---

- 1. The query must to be OFFLINE
- 2. The Insert operation should be independent
  - E.g. If we have delete operation, we may not able to solve it by CDQ D&C
- 3. The Query operation should be able to solved by contribution technique
  - E.g. If we are going to query the median, we may not able to solve it by CDQ D&C
  - Because median cannot be found by considering the contribution of each insert one-by-one

# Summary

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# Finally

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- D&C often help you solve Data Structure problem (e.g. insert-query / range query problem)
- With the help of D&C, we usually able to figure out a algorithm to get rid of using advanced data structure (2D segment  $\rightarrow$  segment tree) or (Segment tree  $\rightarrow$  array / 2 pointer)
- D&C usually run in good constant time!

# Practice Problem

---

- CDQ D&C:
- UVaLive 5871
- UVaLive 6374
- CEOI 2017 day-2 Building Bridges (can be found in CSAcademy)
  
- Centroid Decomposition
- IOI 2011 Race
- UVaLive 7148
- CSAcademy Round 58 – Path-Investions

# Appendix 1

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CDQ + Line sweeping + Segment tree example  
Arnook's Defensive Line

# UVaLive 5871 - Arnook's Defensive Line

---

- Problem Description:
  - Performing the following operation
  - 1.  $\text{Insert}(l, r) \rightarrow$  Add a segment  $[l, r]$  in  $S$
  - 2.  $\text{Query}(l, r) \rightarrow$  Count number of segment  $[a, b]$  in  $S$  satisfying  $a \leq l \ \&\& \ r \leq b$
  - OFFLINE QUERY

# UVaLive 5871 - Arnook's Defensive Line

---

- Solution 1:
  - 2D segment tree  $\rightarrow O(n \lg n \lg n)$
  - Drawbacks: Hard to implement, Large constants
- Solution 2:
  - The question is similar to the last question, except what is inserting & what is querying
  - If we can solve the “insert-first-query-then” version, we can use CDQ D&C to solve it

# UVaLive 5871 - Arnook's Defensive Line

---

- Consider a simpler problem
  - All query command appear after all insert command
- Solution:
  - Sweeping line + 1d segment tree (dynamic / discretize)
  - Sort the query and segment according to the right bound
  - Insert the left bound of the segment when we sweep to the right bound of it
  - Query sum in  $[1, x]$  when we sweep to the right bound of a query



# Framework

---

- You can use the same framework, just change the Solve\_Insert\_First..... part

```
Void solve(int l, int r) {
 Int mid = (l + r) / 2;
 Insert_list = Extract_Insert(l, mid);
 Query_list = Extract_Query(mid + 1, r);
 Solve_Insert_First_Query_easier_version(Insert_list, Query_list);
 If (mid - l > 1) Solve(l, mid);
 If (r - (mid + 1) > 1) Solve(mid + 1, r);
}
```

# UVaLive 5871 - Arnook's Defensive Line

---

- Time Complexity:
- Let  $T(n)$  = Time complexity of  
    `Solve_Insert_First_Query_easier_version(Insert_list, Query_list);`
- For the algorithm above,  $T(n) = O(n \lg n) \rightarrow$  Time complexity =  $n \lg(n) \lg(n)$
- Same as 2d segment tree but smaller constant and way easier to implement