

# Competitive Programming and Big-0 Notation

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# Flow

1. Introduction to competitive programming
2. Skills and advices for competitive programming
3. Big-0 Notation

# Programming

- Algorithm
  - idea, outline
  - flowchart
- Program
  - codes in specific programming languages
- Target
  - problem solving

# Competitive Programming

- Usually for competitions
- More limits on
  - runtime
  - memory
  - resources
    - time
    - software
    - hardware
  - available programming languages

# Online judge

- HKOI online judge
- Codeforces
- Codechef
- TopCoder
- POJ
- HDU online judge
- AtCoder
  
- May have contests regularly

# Contest

- Annual contest
  - IOI
  - NOI
  - APIO
  - ACM ICPC
  - CCC
- Open contest
  - Facebook Hacker Cup
  - Google Code Jam

# Contest structure

- Individual/ team
- Length
- Full feedback?
- Pretest?
- Partial score (subtask)?
- Batch score/ score per test
- Time penalty?
- Hack?

# Programming languages

- Common
  - C, C++, Java, Pascal, Python, ...
- HKOI (16/17)
  - C, C++, Pascal



# Programming languages

- IOI 16
  - C++, Pascal, Java
  - C and Pascal will be removed
  - Python will be added
- NOI 16
  - C, C++, Pascal
  - C and Pascal will be removed in 2020

# Environment

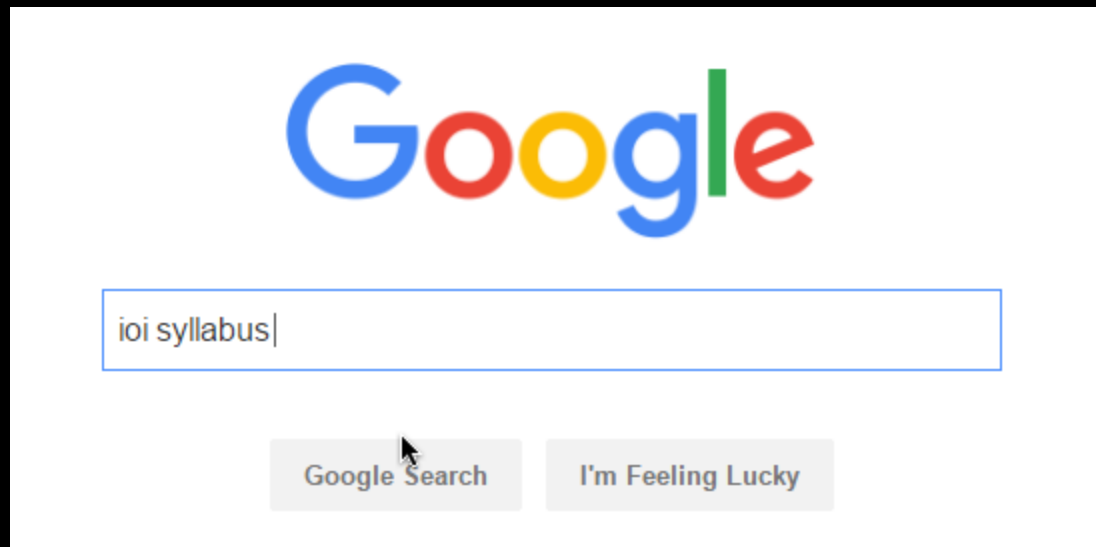
- Onsite/ online
- Operating system
- Compiler
- IDE/ text editor



- Beware of the differences between the computer for coding and the computer for judging

# Topics

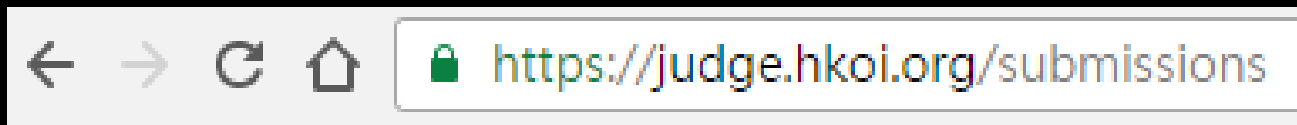
- Basic



# Problem type

- Input and output
- Interactive
- Output only
- (Other)

# Common verdict (HKOI)



# Verdict (HKOI)

- Accepted
- Compilation Error
- Wrong Answer
- Time Limit Exceeded
- Runtime Error
- Partial Score



 <https://judge.hkoi.org/help>

# Verdict (other)

- Wrong Output Format
- Presentation Error
- Memory Limit Exceeded
- Idleness Limit Exceeded
- Skipped
- Hacked

Take a break



# Before the start of the contest

- The information about the contest
  - Will the problems arrange in the order of difficulties?
  - What types of problems will be most likely to appear?
- What is your target?
- Get familiar with your coding environment

# When the contest starts

- Briefly read all of the problems first
  - if “first blood” is not your target
- Observe the scoreboard for “hints”
  - if exists

# When the contest starts

- Try to focus on one problem
  - “multithread” is hard for human
    - at least it is hard for me
- If ... then break
  - accept that some problems cannot be solved in a short period of time

# Read a problem

- Extract the useful information
  - although background stories are interesting
- Constraints, sample tests are obviously useful
  - understand the sample tests before coding

# Read a problem

- Ask for clarification if necessary
  - the range of a variable is missing
  - ambiguity in the statement
- Think before ask
  - don't ask what is the corresponding output for ...
  - in most of the time, the reply is no comment

# Before submit

- Check if your program works on all sample tests
  - create some tests if you think the sample tests are not enough
  - esp. corner cases

# Before submit

- Check if the program has silly bugs
  - presence of debug messages
  - insufficient array size
  - forget that array index is 0-based
  - some steps may cause overflow
  - absence of necessary initialization
  - wrong output format
    - esp. when there is no auto-formatting
  - standard IO/ file IO?

# Before submit

- For contest without feedback, write a slow but correct program to verify your main solution with some small cases (automatically)



# Example

- Count the number of factors of  $N$
- $1 \leq N \leq 10^{12}$

# Example

- Main solution
- Prime factorization of  $N$
- $N = p_1^{k_1} p_2^{k_2} \dots p_m^{k_m}$
- $\text{Ans} = (k_1 + 1)(k_2 + 1) \dots (k_m + 1)$

# Example

- TLE but correct solution
- For  $i$  from 1 to  $N$ 
  - if  $N$  is divisible by  $i$ 
    - Ans += 1

# Debug

- Usage of IDE
  - breakpoint
  - variable watcher
- Debug message
- “Binary search” on bugs

# Example

- Program exited unexpectedly
- 100 lines
- insert a debug message at line 50

```
if the debug message is printed
    the program exits in the second half
else
    the program exits in the first half
```

# Advices

- Maintain good coding style
  - reader-friendly spacing
  - avoid long expression
  - use short variable name
    - e.g. cnt instead of count
    - avoid meaningless names for some meaningful variables
  - decrease the time cost on debugging
  - esp. for team contest

# Advices

- No need to write comment
  - except you have something to remind yourself
  - e.g. TODO list
- Avoid unnecessary floating point
  - e.g. store fraction by 2 integers

# Advices

- Practice makes perfect
  - HKOI online judge
  - Codeforces
  - ...
  - solve problems in problem archive
  - participate in contests
- Attend HKOI training



# Advices

- Read Codeforces blogs
- Read others' code
- Don't google solution/ view editorial immediately

Take a break

# Time complexity

- A measure of the runtime (number of operations) of the program
- Highly depends on the algorithm
- Also depends on the implementation
- vs time limit

# Time complexity

- Focus
  - average case
  - worst case

# Space complexity

- A measure of memory usage of the program
- Highly depends on the algorithm
- Also depends on the implementation
- vs memory limit
- (usually not a limiting factor)

# Big-O notation

- Briefly estimate the complexities of algorithm
- Shortcut to avoid TLE
- Save your valuable time

# Big-O notation

- A “upper bound” of the function
- $f(n) = O(g(n))$ 
  - if there exists constants  $n_0$  ,  $c$
  - such that for all  $n > n_0$
  - we have  $f(n) \leq c * g(n)$

# Big-O notation

- We also have other kinds of “bound”

| Notation              | Name                                       | Intuition   | Informal definition: for sufficiently large $n$ ...  | Formal Definition   |
|-----------------------|--|---|--|---|
| $f(n) = O(g(n))$      | Big O; Big Oh; Big Omicron <sup>[12]</sup> | $ f $ is bounded above by $g$ (up to constant factor) asymptotically  | $ f(n)  \leq k \cdot g(n)$ for some positive $k$   | $\exists k > 0 \exists n_0 \forall n > n_0  f(n)  \leq k \cdot g(n)$  |
| $f(n) = \Omega(g(n))$ | Big Omega                                  | <p><b>Two definitions :</b></p> <p>Number theory:<br/><math> f </math> is not dominated by <math>g</math> asymptotically</p> <p>Complexity theory:<br/><math>f</math> is bounded below by <math>g</math> asymptotically</p> | <p>Number theory:<br/><math> f(n)  \geq k \cdot g(n)</math> for infinitely many values of <math>n</math> and for some positive <math>k</math></p> <p>Complexity theory:<br/><math>f(n) \geq k \cdot g(n)</math> for some positive <math>k</math></p> | <p>Number theory:<br/><math>\exists k &gt; 0 \forall n_0 \exists n &gt; n_0  f(n)  \geq k \cdot g(n)</math></p> <p>Complexity theory:<br/><math>\exists k &gt; 0 \exists n_0 \forall n &gt; n_0 f(n) \geq k \cdot g(n)</math></p> |
| $f(n) = \Theta(g(n))$ | Big Theta                                  | $f$ is bounded both above and below by $g$ asymptotically   | $k_1 \cdot g(n) \leq f(n) \leq k_2 \cdot g(n)$ for some positive $k_1, k_2$  | $\exists k_1 > 0 \exists k_2 > 0 \exists n_0 \forall n > n_0 k_1 \cdot g(n) \leq f(n) \leq k_2 \cdot g(n)$  |
| $f(n) = o(g(n))$      | Small O; Small Oh                          | $f$ is dominated by $g$ asymptotically  | $ f(n)  \leq k \cdot  g(n) $ , for every fixed positive number $k$   | $\forall k > 0 \exists n_0 \forall n > n_0  f(n)  \leq k \cdot  g(n) $  |
| $f(n) = \omega(g(n))$ | Small Omega                                | $f$ dominates $g$ asymptotically  | $ f(n)  \geq k \cdot  g(n) $ , for every fixed positive number $k$   | $\forall k > 0 \exists n_0 \forall n > n_0  f(n)  \geq k \cdot  g(n) $  |
| $f(n) \sim g(n)$      | On the order of                            | $f$ is equal to $g$ asymptotically  | $f(n)/g(n) \rightarrow 1$  | $\forall \varepsilon > 0 \exists n_0 \forall n > n_0 \left  \frac{f(n)}{g(n)} - 1 \right  < \varepsilon$  |



# Examples

- Linear search
- $O(n)$
  
- Bubble sort
- $O(n^2)$

# Examples

- $O(\log n)$
- Binary search
  
- $O(n \log n)$
- Merge sort

# Examples

- Exhaustion of length  $n$  01-string
- $O(n2^n)$
- Exhaustion of length  $n$  permutation
- $O(n * n!)$

# Properties

$$O(f(n)) + O(g(n))$$

$$= O(f(n) + g(n))$$

$$= O(f(n))$$

if  $f(n)$  is “greater” than  $g(n)$

$$O(c * f(n))$$

$$= O(f(n))$$

# Multivariable

- $O(nmk)$
- $O(n^2m + nm^2)$

# Remarks

- The relation between
  - number of operations
  - runtime of program
- The machine performance

# Remarks

- $f(n) \leq c * g(n)$
- $O(n)$  is always better than  $O(n^2)$ ?
- $f_1(n) = 1000n$
- $f_2(n) = 0.5n^2$

# Remarks

- Lower the `c`
- “Constant optimization”
  - avoid `c++ map` for offline query
  - use `if` statement instead of unnecessary `mod` operator
- Useless in most competitions
- Useful in some competitions



Thank you