

TFT 2017 Solution

Q3 Secret Meeting

Alex Tung

6 May 2017

Brief Description

- N people, position = $(x_i + t * u_i, y_i + t * v_i)$ on day t (coordinates are even)
- Q queries of the form (C_i, D_i)
- They want to meet on one of days $1..T$ at (X, Y)
- Target: minimize maximum cost to reach (X, Y)
- Cost from (x_1, y_1) to (x_2, y_2) is:
$$\max(C_i * |x_1 - x_2|, D_i * |y_1 - y_2|)$$

SUBTASKS

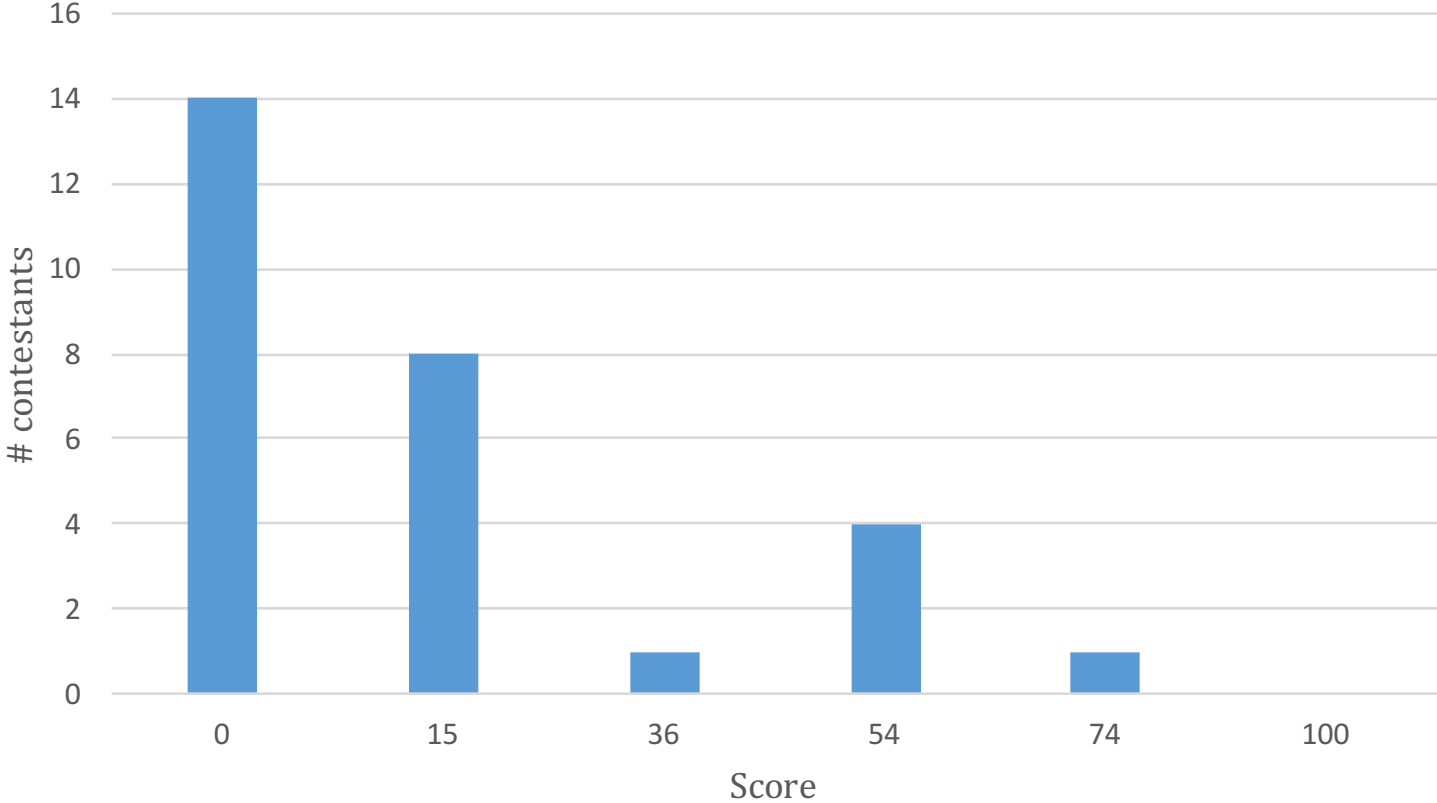
For all cases: $1 \leq N \leq 4 \times 10^4$, $1 \leq T \leq 5 \times 10^5$, $-10^9 \leq x_i, y_i \leq 10^9$, $-2000 \leq u_i, v_i \leq 2000$, $1 \leq Q \leq 10^5$, $1 \leq C_i, D_i \leq 10^9$.

In addition, x_i, y_i, u_i, v_i are all even numbers.

Note that the constraints guarantee that they will not go beyond the boundary of the city during the T days.

	Points	Constraints
1	12	$N \leq 50$ $T = 1$ $Q \leq 10$ $-200 \leq x_i + u_i \leq 200, -200 \leq y_i + v_i \leq 200$
2	22	$1 \leq N \leq 50$ $1 \leq T \leq 200$ $1 \leq Q \leq 2000$
3	21	$1 \leq N \leq 50$ $1 \leq Q \leq 2000$
4	18	$1 \leq T \leq 1000$ $1 \leq Q \leq 2000$
5	17	$1 \leq T \leq 30000$ $1 \leq Q \leq 2000$
6	10	No additional constraints

T173 Statistics



Task	Attempts	Max	Mean	Std Dev
T173 - Secret Meeting	28	74	15.928	22.053

Subtask 1

- The possible meeting places are (X, Y) , where X and Y are in $[-200, 200]$
- Try all positions, calculate maximum cost as described
- Time complexity: $O(QNTR^2)$, where $R = 401$ and $T = 1$

Subtask 2

- Observation 1: for a fixed day t , if:
 - The smallest x-coordinate is l_t
 - The biggest x-coordinate is r_t
 - The smallest y-coordinate is d_t
 - The biggest y-coordinate is up_t
- Then $ans[t] = \max(C_i * (r_t - l_t) / 2, D_i * (up_t - d_t) / 2)$
- In other words, the minimal cost on a day is determined solely by the bounding rectangle of the N points (people)

Subtask 2

- So the algorithm is: for each query, for each day, calculate the bounding rectangle in $O(N)$ time
- Time complexity: $O(QNT)$

Subtask 3

- Observation 2: The answer is convex in t
- That is, $\text{ans}[t + 1] - \text{ans}[t] \geq \text{ans}[t] - \text{ans}[t - 1]$
- Why? Because:
 - $\text{dx}[i][j][t] := |(x_i + t * u_i) - (x_j + t * u_j)|$ is convex in t
 - $\text{dy}[i][j][t] := |(y_i + t * v_i) - (y_j + t * v_j)|$ is convex in t
 - $\text{ans}[t] = \max_{i,j}(C * \text{dx}[i][j][t] / 2, D * \text{dy}[i][j][t] / 2)$
- So, $\text{ans}[t]$ is also convex in t , as a maximum of convex functions

Subtask 3

- We can apply ternary search to find the optimal day
- Alternatively, we can use a binary search:

```
int l = 0, r = T;
while(r - l > 1){
    int mid = (l + r) / 2;
    if(ans[mid] > ans[mid + 1]) l = mid; //O(N) calculation
    else r = mid;
}
```

- Time complexity: $O(QN \log T)$

Subtask 4

- Observation 3: Based on observation 1, the answer depends on the bounding rectangle only. So for each day, we only need $O(1)$ information!
- Precisely, we only need to know $(\underline{l}_t, \underline{r}_t, \underline{d}_t, \underline{up}_t)$ for each day t
- This can be precomputed in $O(NT)$

Subtask 4

- Then, for each query, for each t in $[1, T]$, we can calculate $\text{ans}[t]$ in $O(1)$ time
- If you get observation 2 ($\text{ans}[t]$ is convex), time complexity = $O(NT + Q \log T)$
- Otherwise, time complexity = $O(NT + QT)$

Subtasks 5, 6

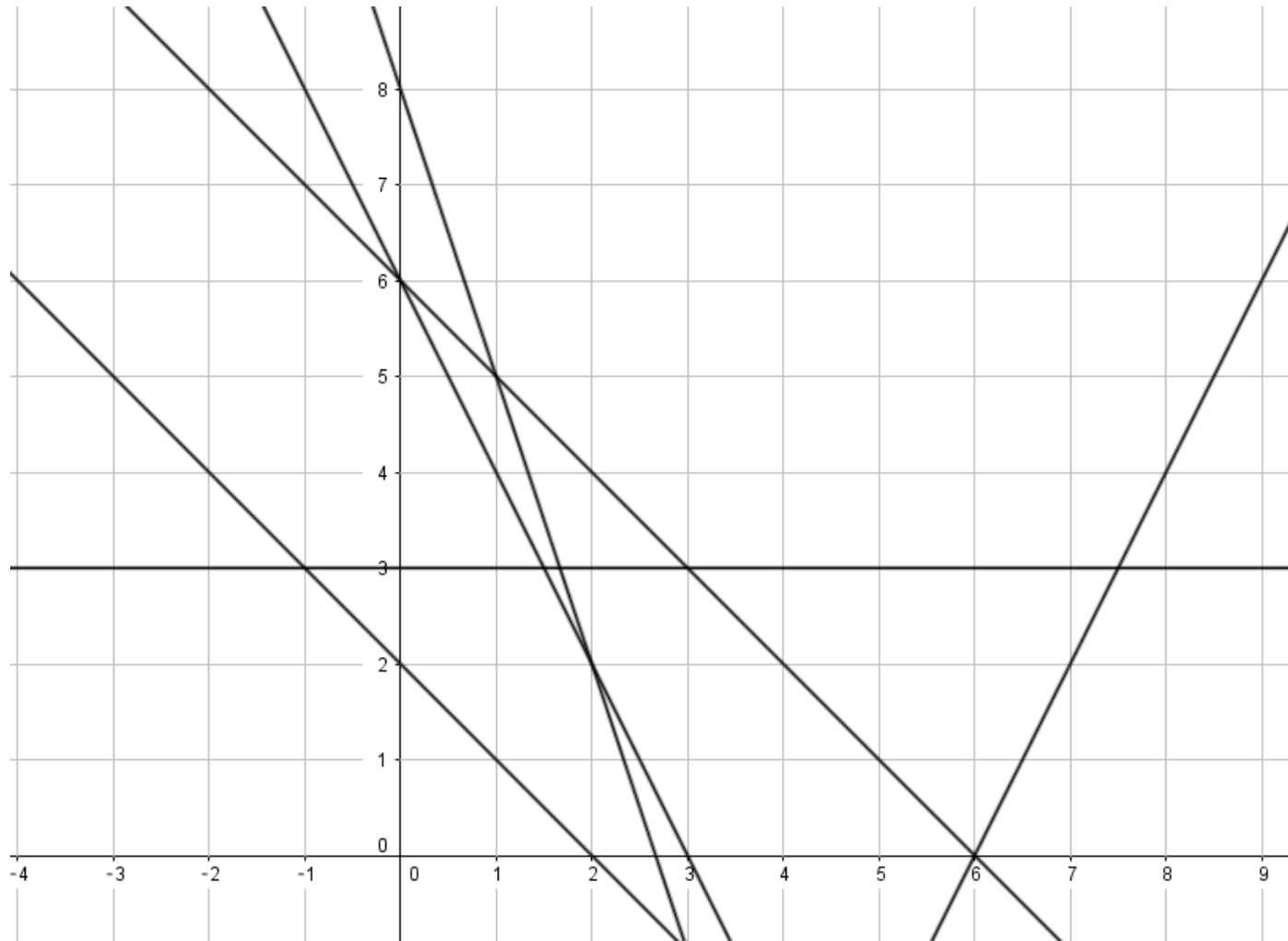
- The issue is that $O(NT)$ precomputation is too slow
- We can do better, using $O(N \log N + T)$ to precompute (l_t, r_t, d_t, up_t) for each day t in $[1, T]$
- Suppose this is done
- Overall time complexity = $O(N \log N + T + QT)$
- With observation 2, we have a solution with time complexity = $O(N \log N + T + Q \log T)$, which gets 100 points :)

Precomputation in $O(N \log N + T)$

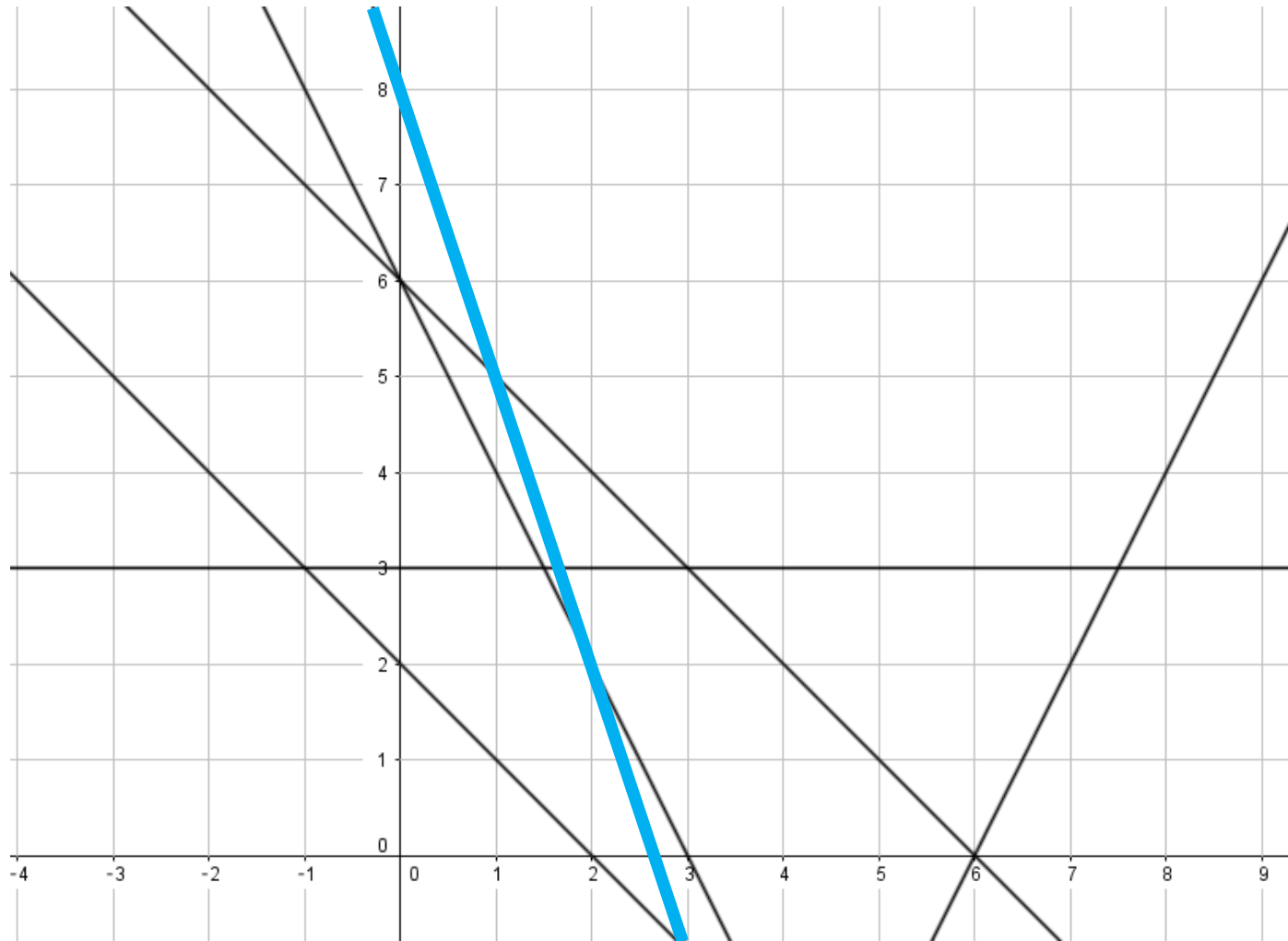
- Let us see how to calculate r_t , the largest x-coordinate on day t (others are similar)
- $r_t = \max_i(x_i + t * u_i)$
- Each $(x_i + t * u_i)$ describes a line in x-t graph
- This is just finding a “convex hull” in x-t graph!

- Sort the N lines by increasing slope, then use a stack to maintain the convex hull
- Then, scan the hull once to get r_t for each t

Finding the convex hull

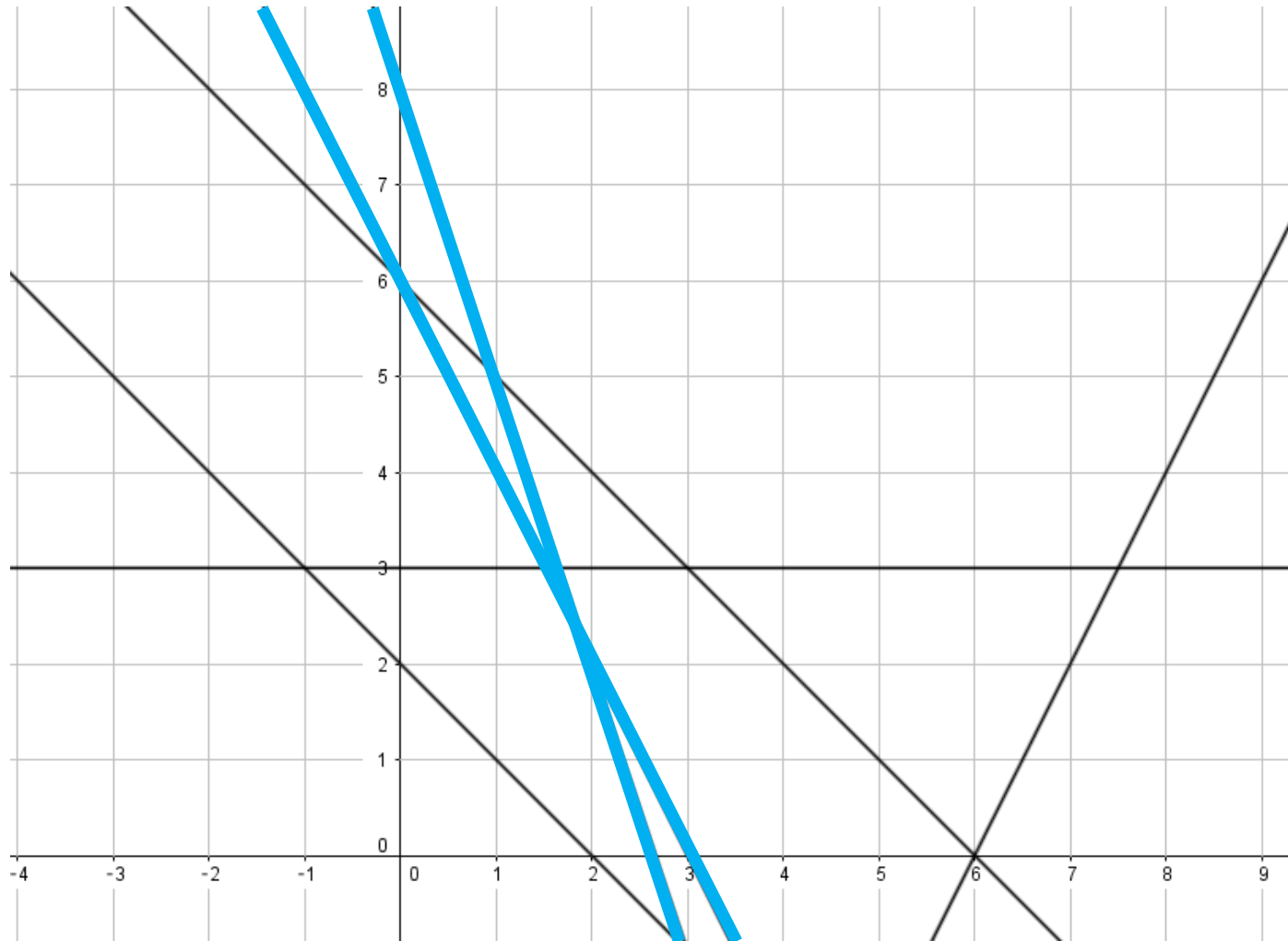


Finding the convex hull



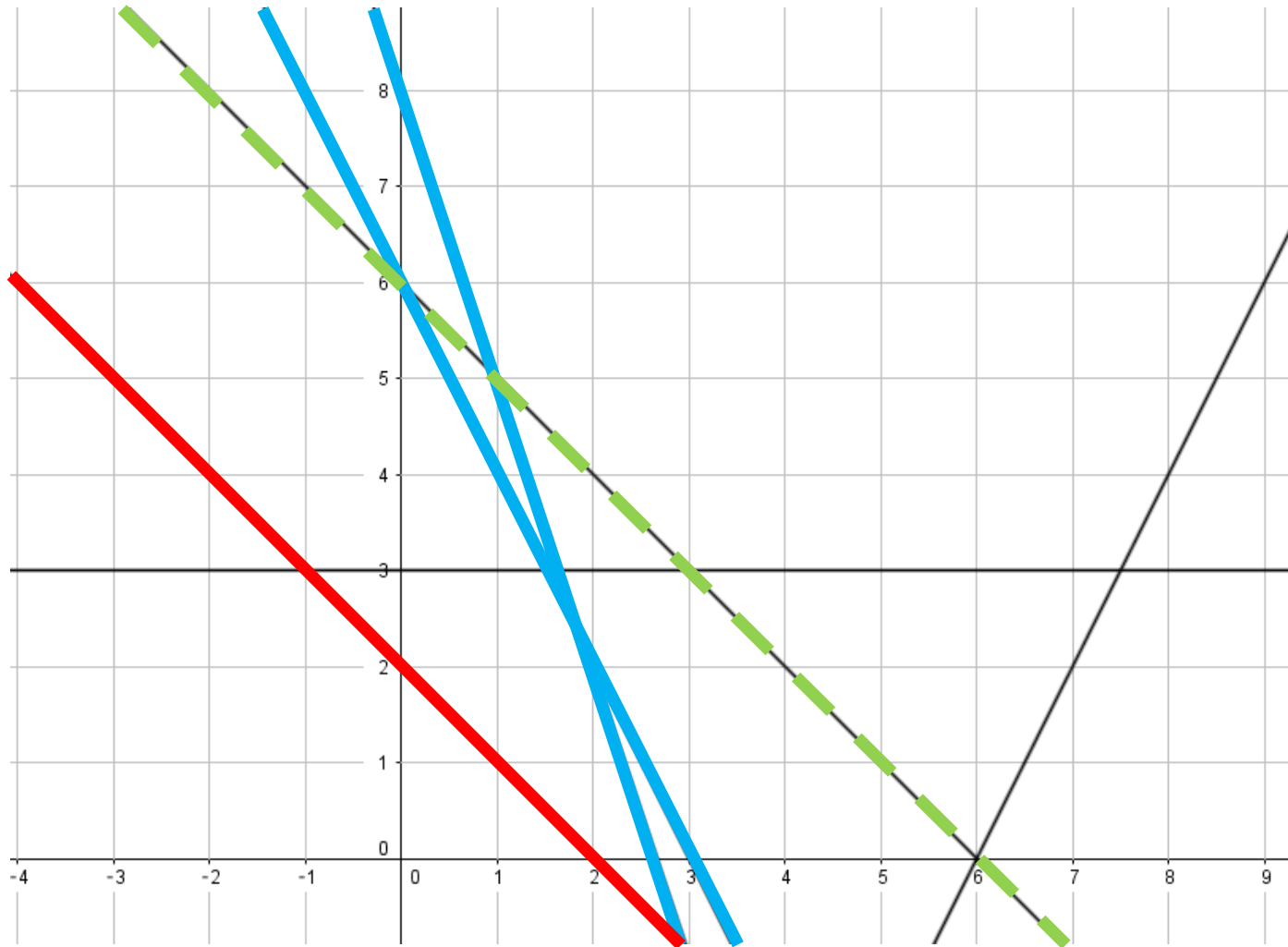
- add a line

Finding the convex hull



- add a line

Finding the convex hull



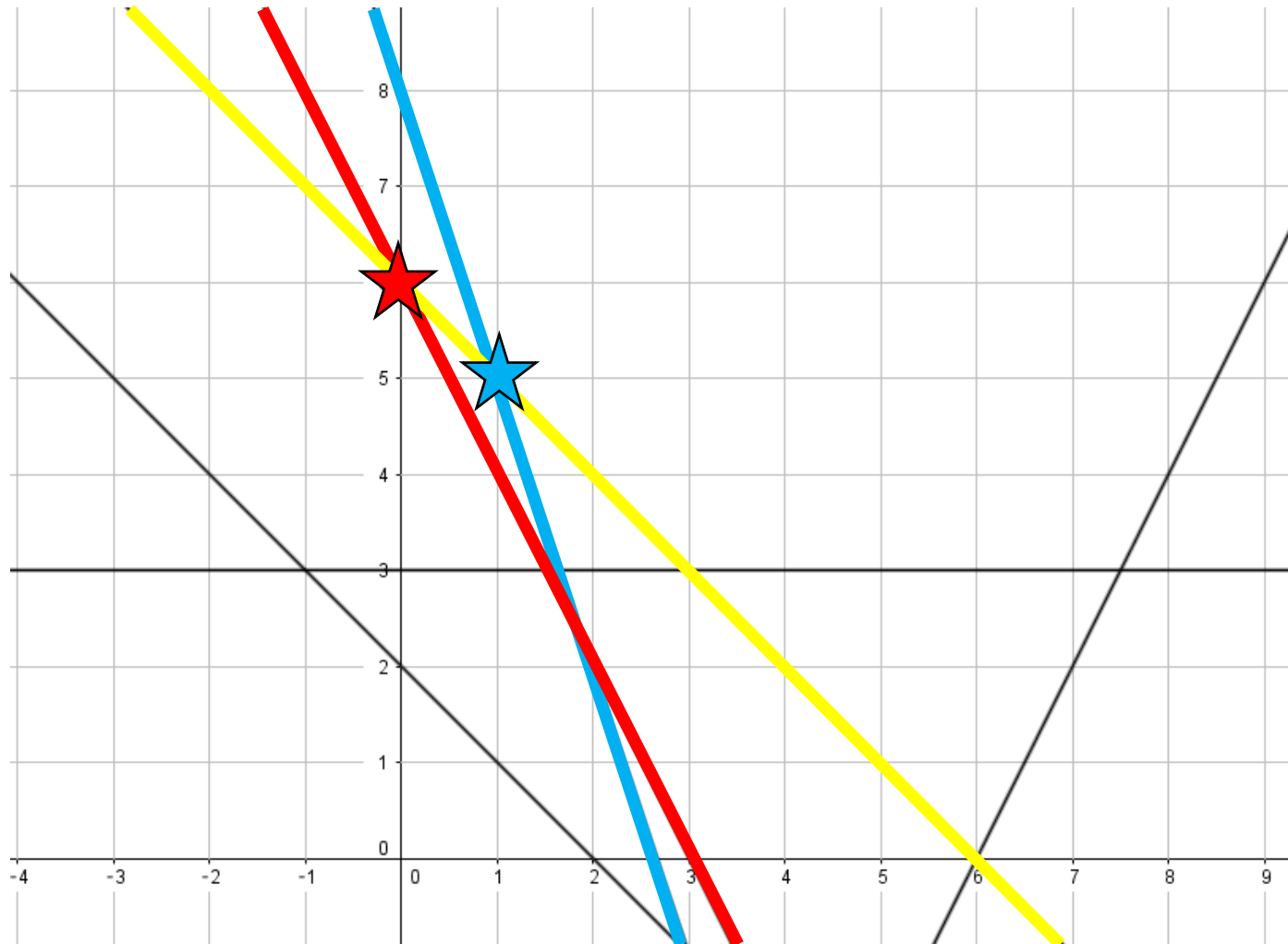
- Ignore **red line** because there is a **green line** which “dominates” it (i.e. same slope, larger y-coordinates)

Finding the convex hull



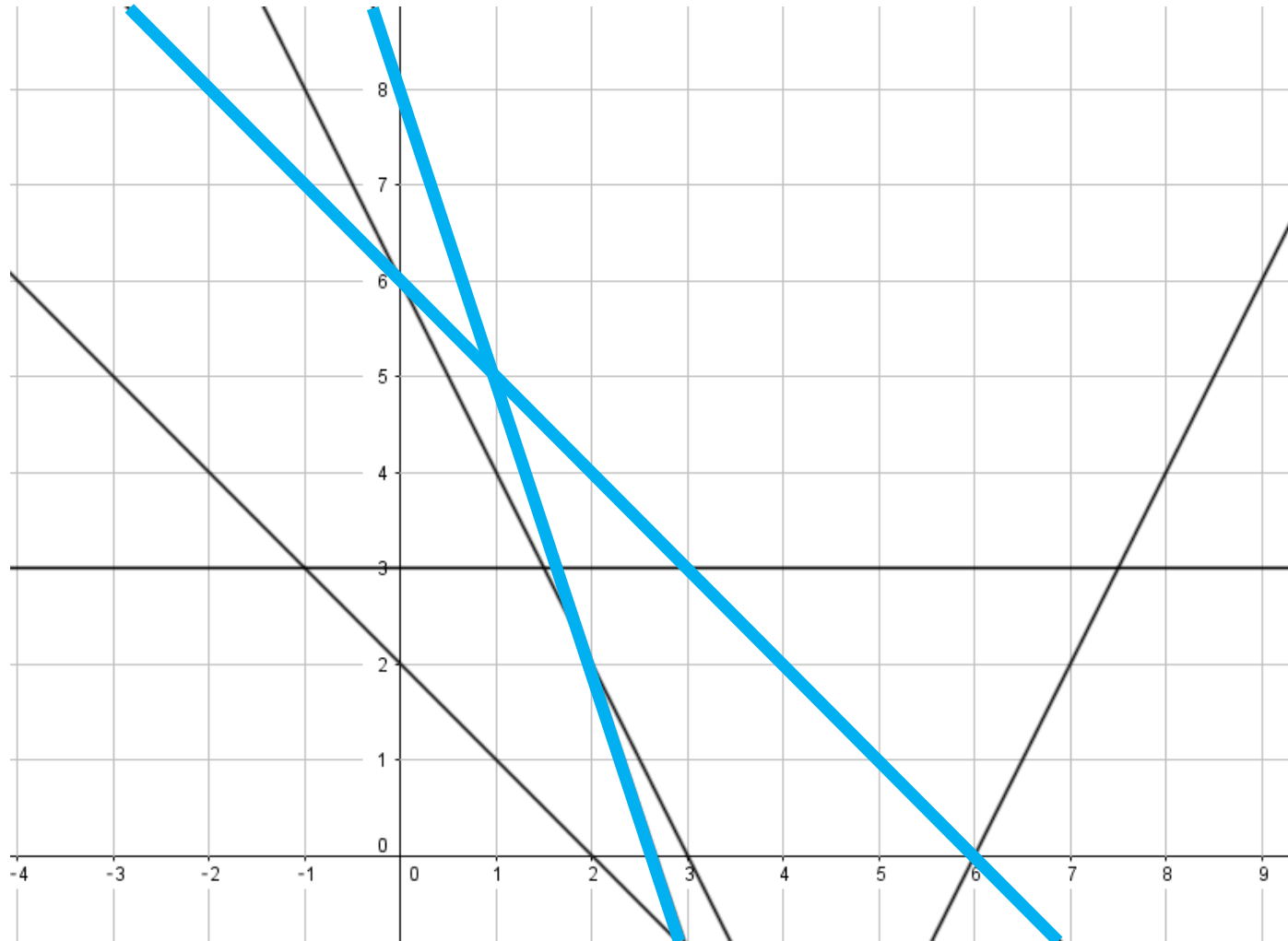
- add a line

Finding the convex hull

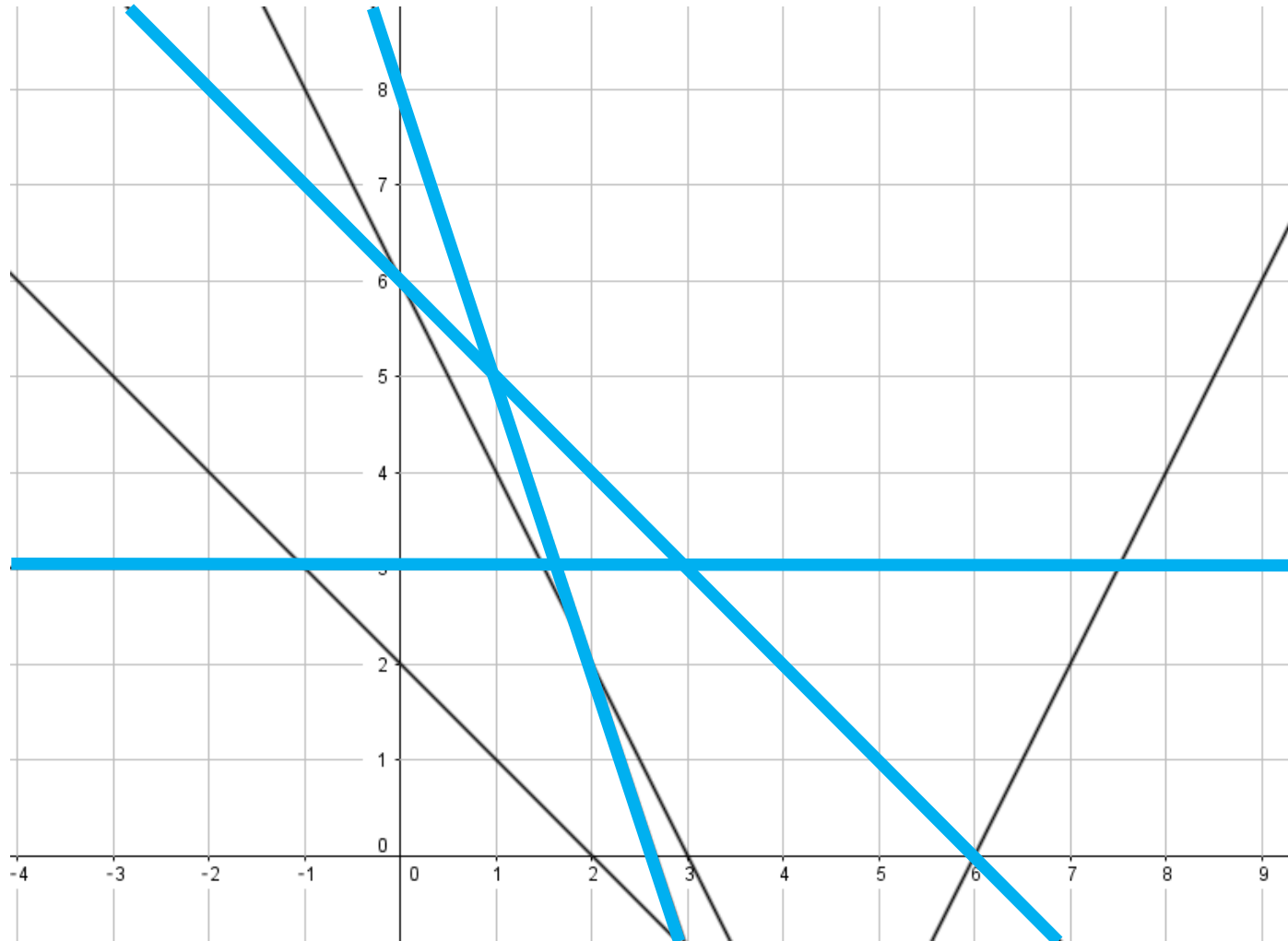


- Red line does not belong to the convex hull; pop from stack
- One way to check: compare positions of intersections

Finding the convex hull

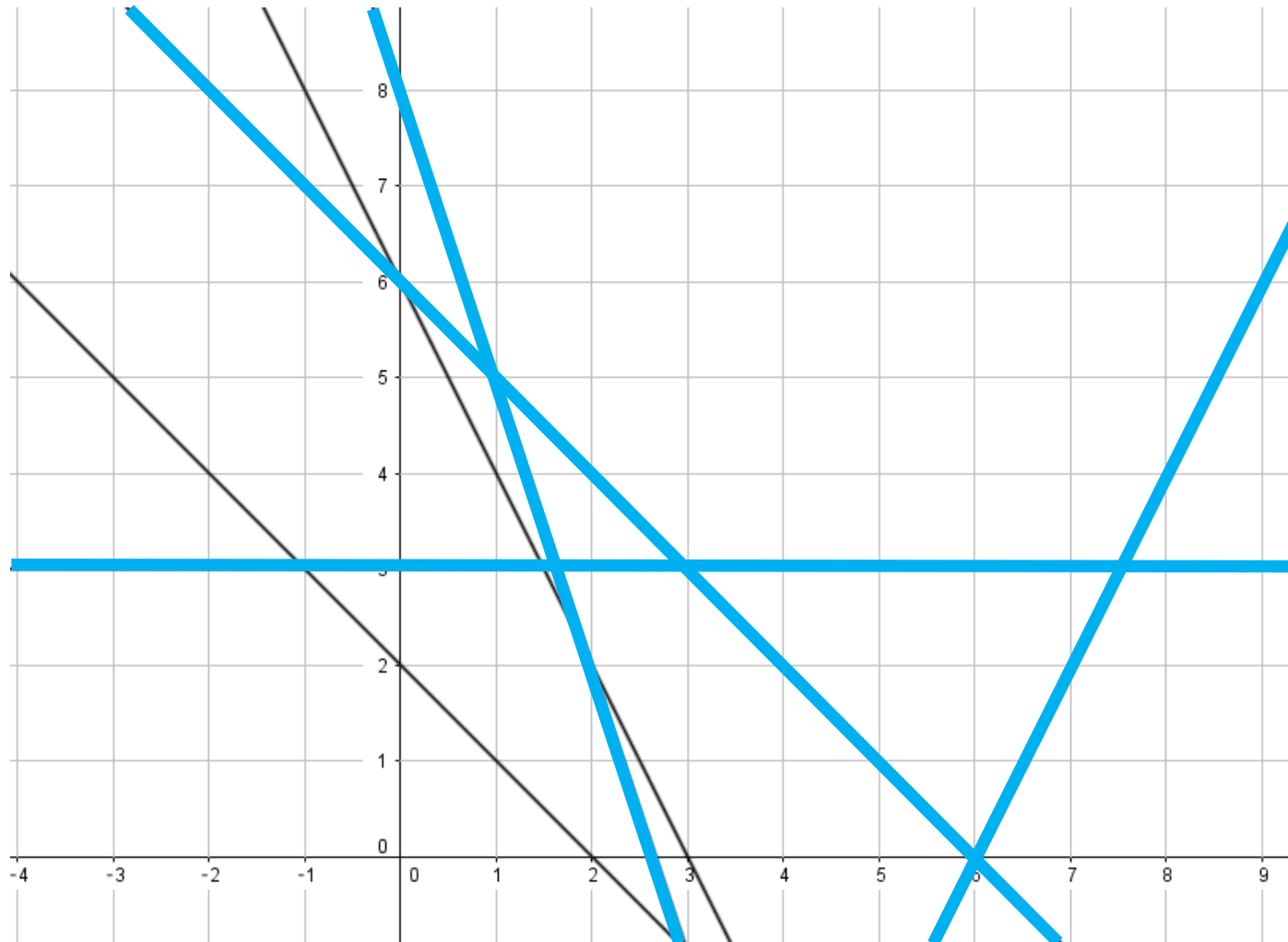


Finding the convex hull



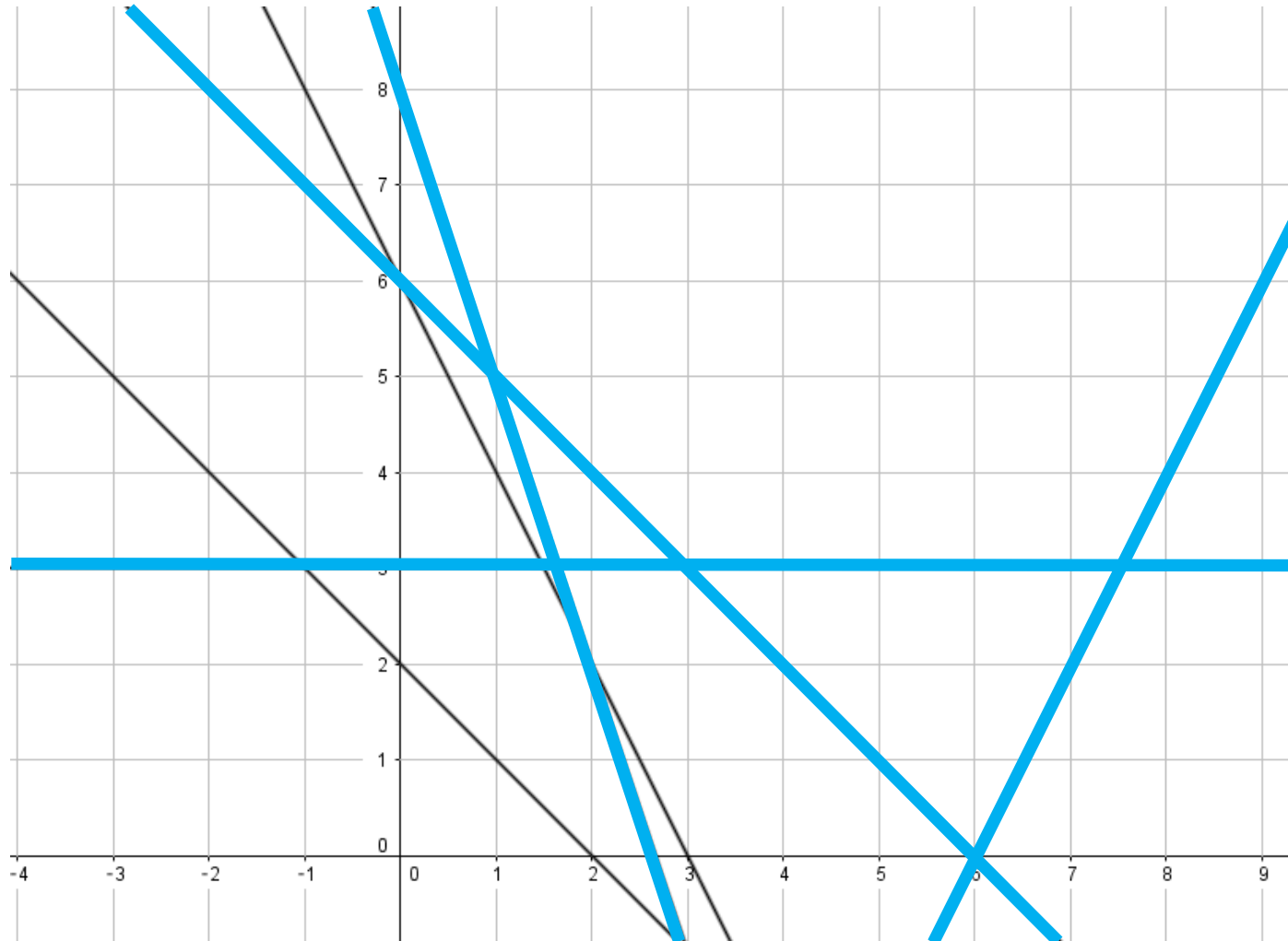
- add a line

Finding the convex hull

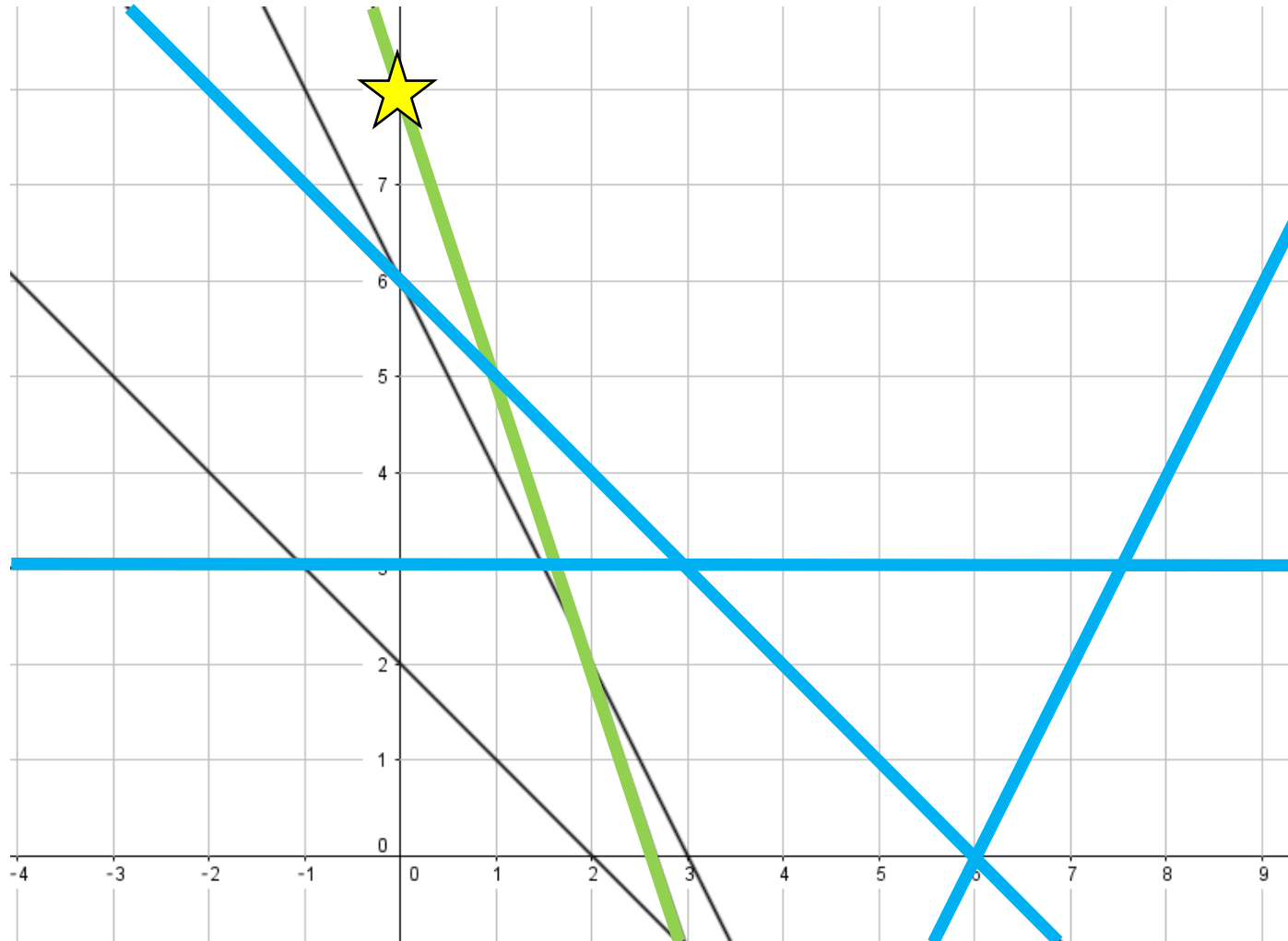


- add a line

Retrieving r_t



Retrieving r_t

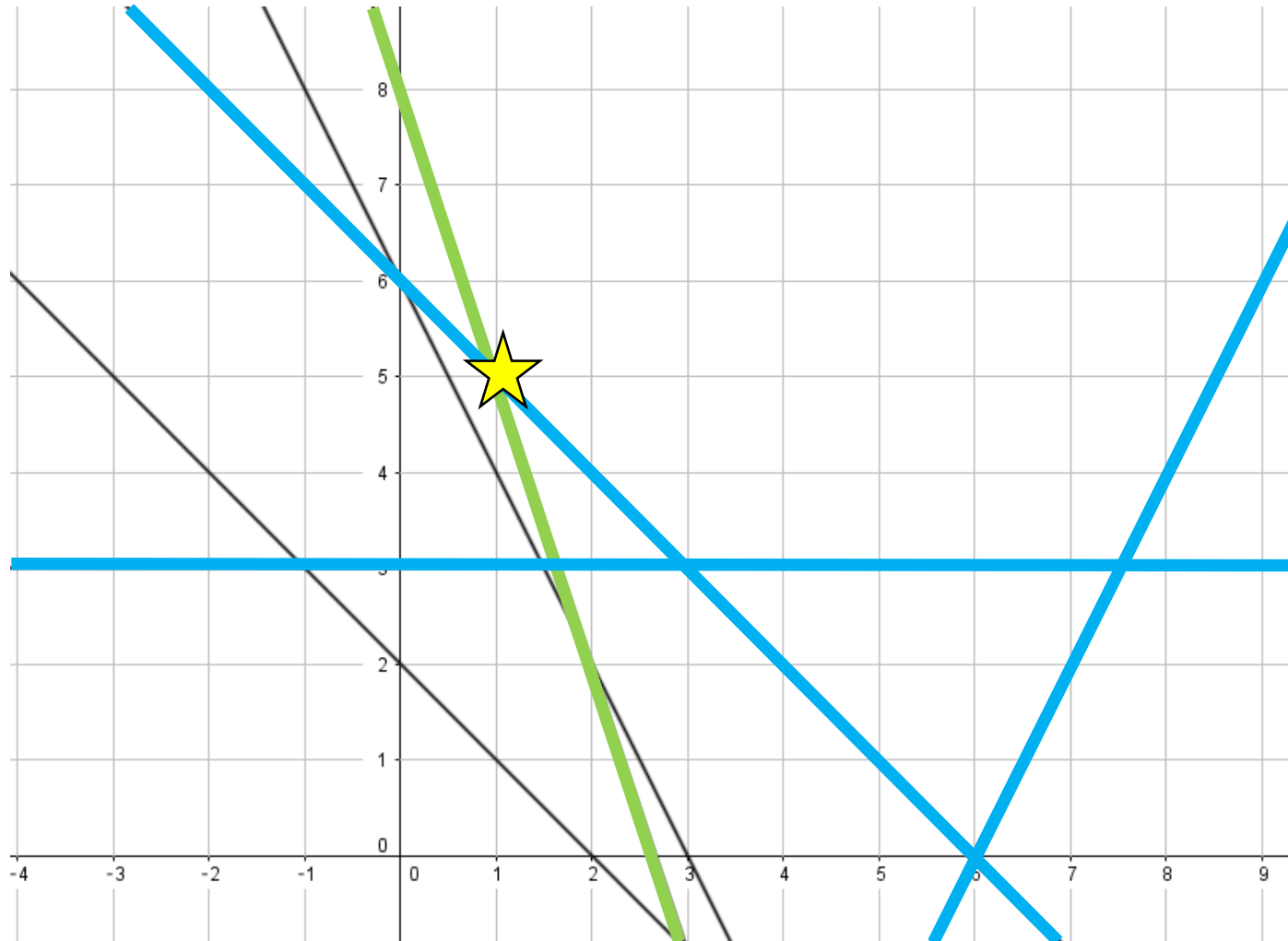


• $t = 0, r_0 = 8$

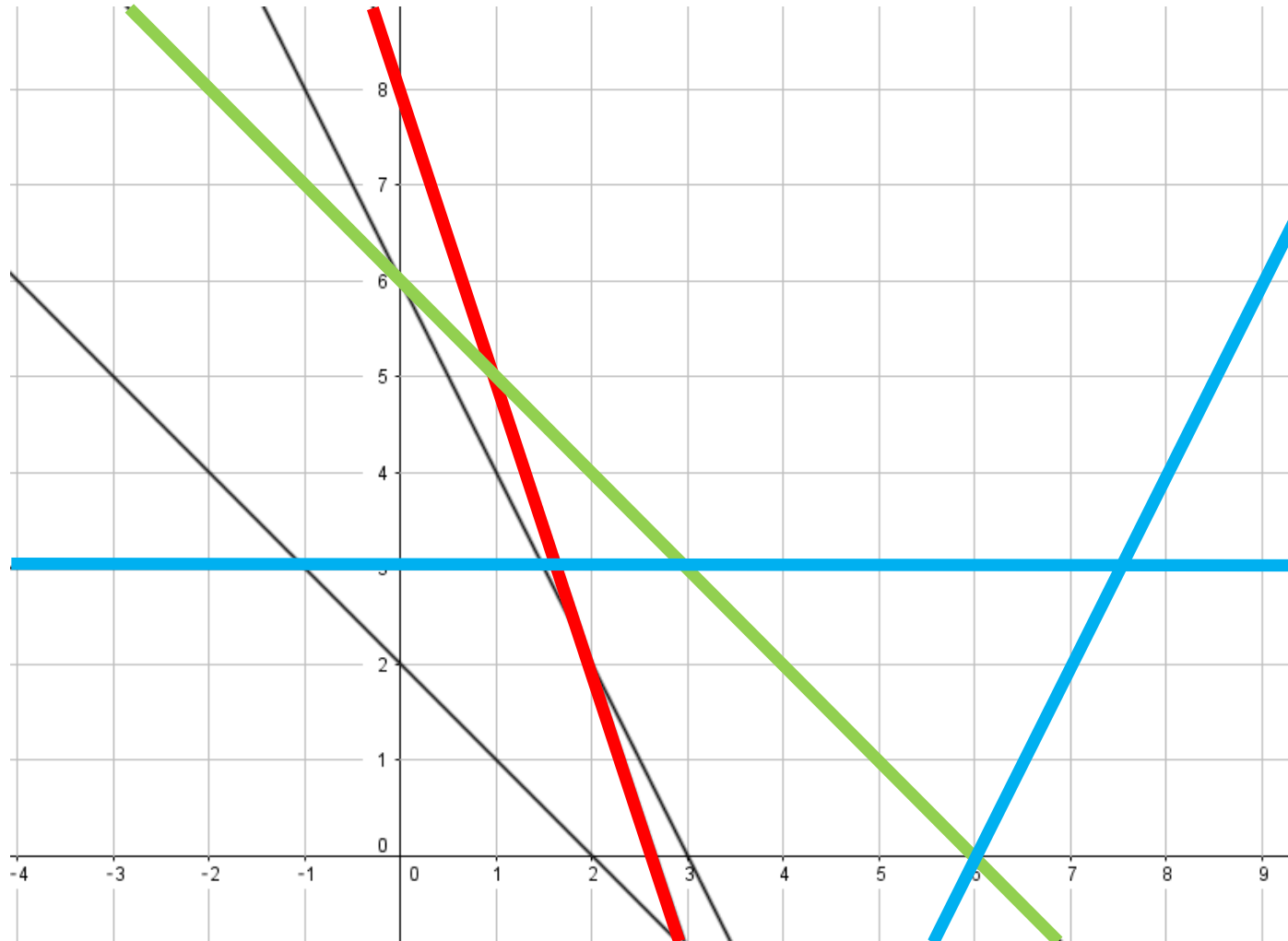
(green: active)

Retrieving r_t

- $t = 1, r_1 = 5$

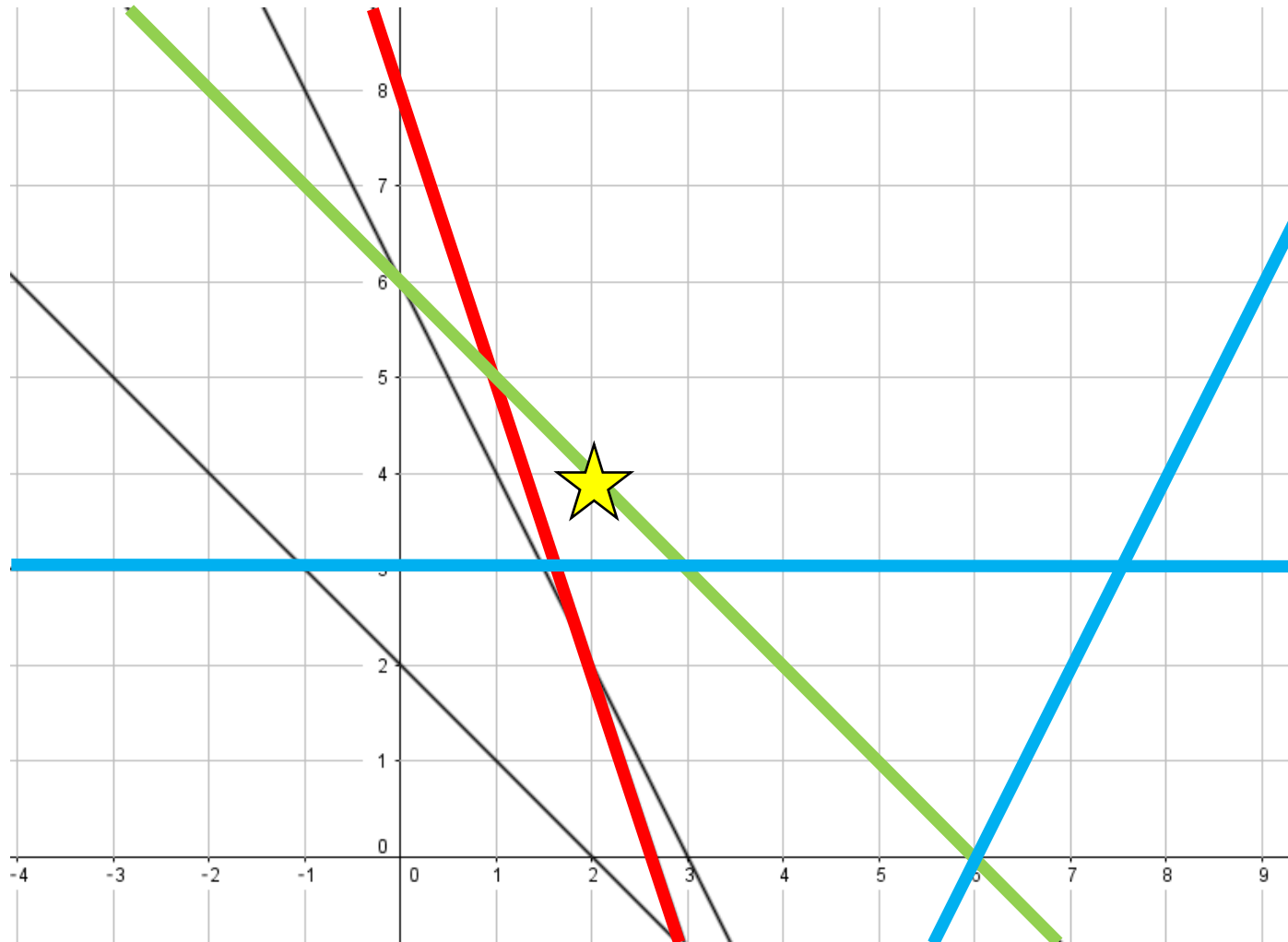


Retrieving r_t



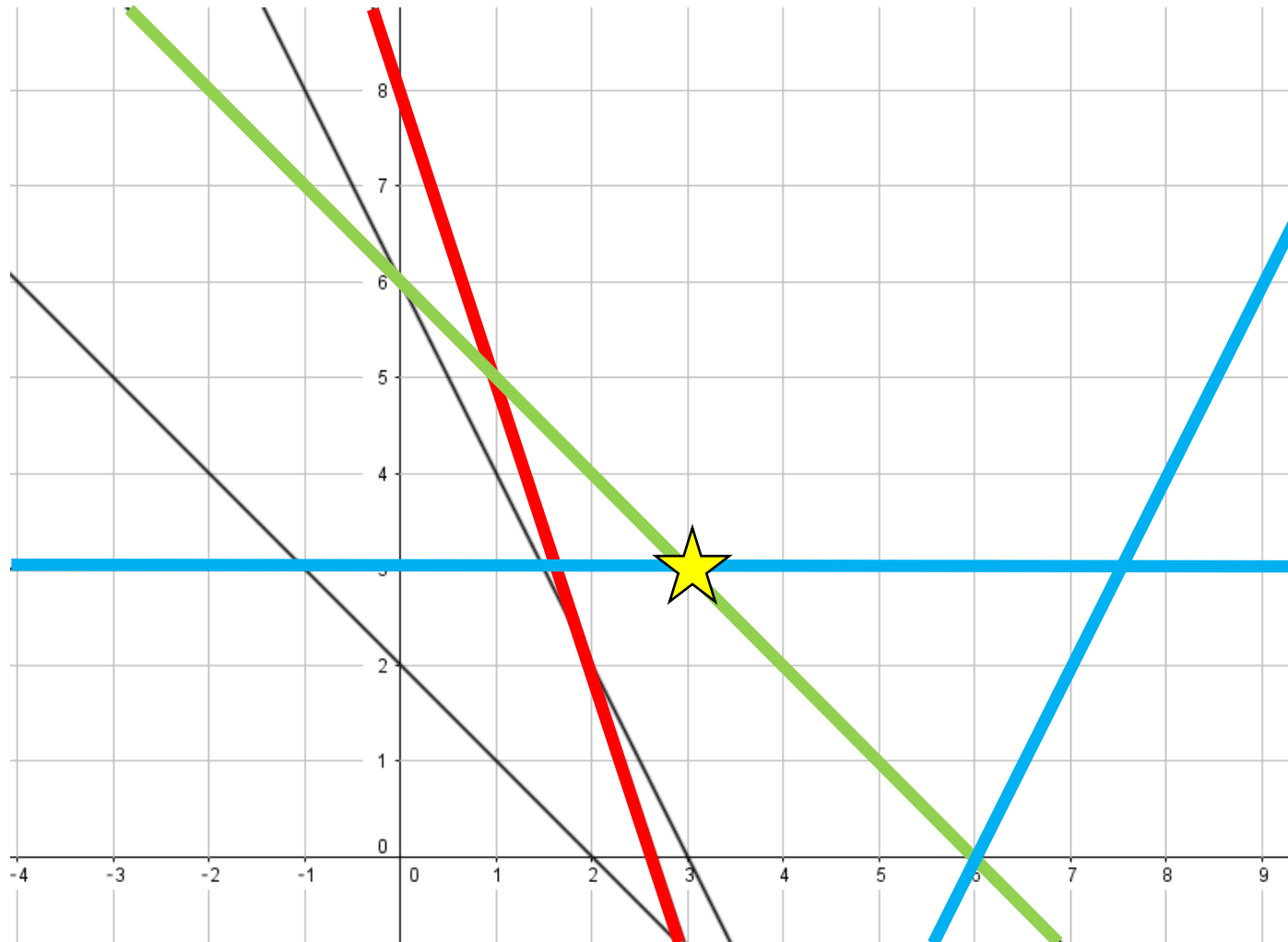
- $t = 2$, next line better!

Retrieving r_t



- $t = 2, r_2 = 4$

Retrieving r_t



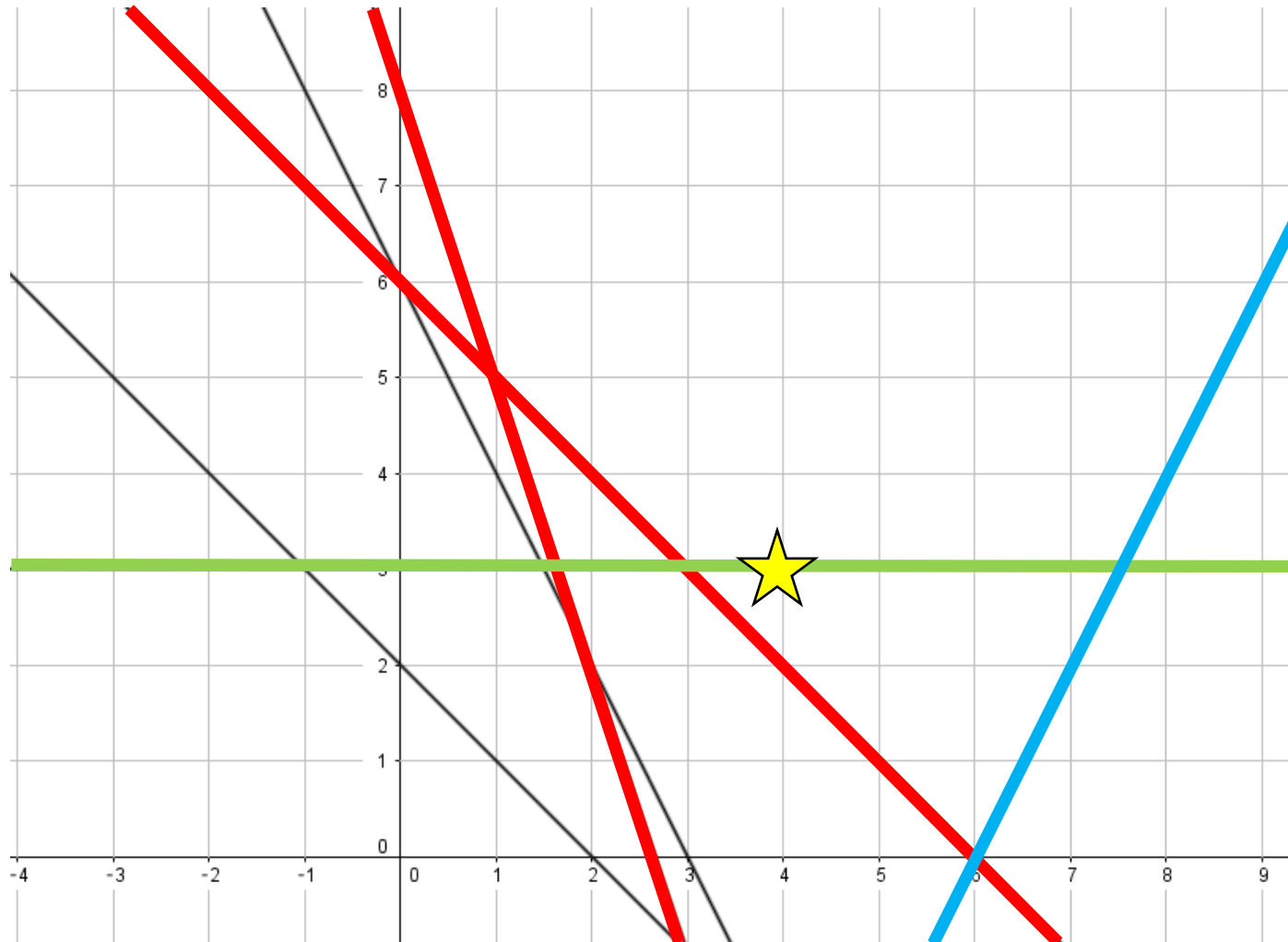
• $t = 3, r_3 = 3$

Retrieving r_t



- $t = 4$, next line better!

Retrieving r_t



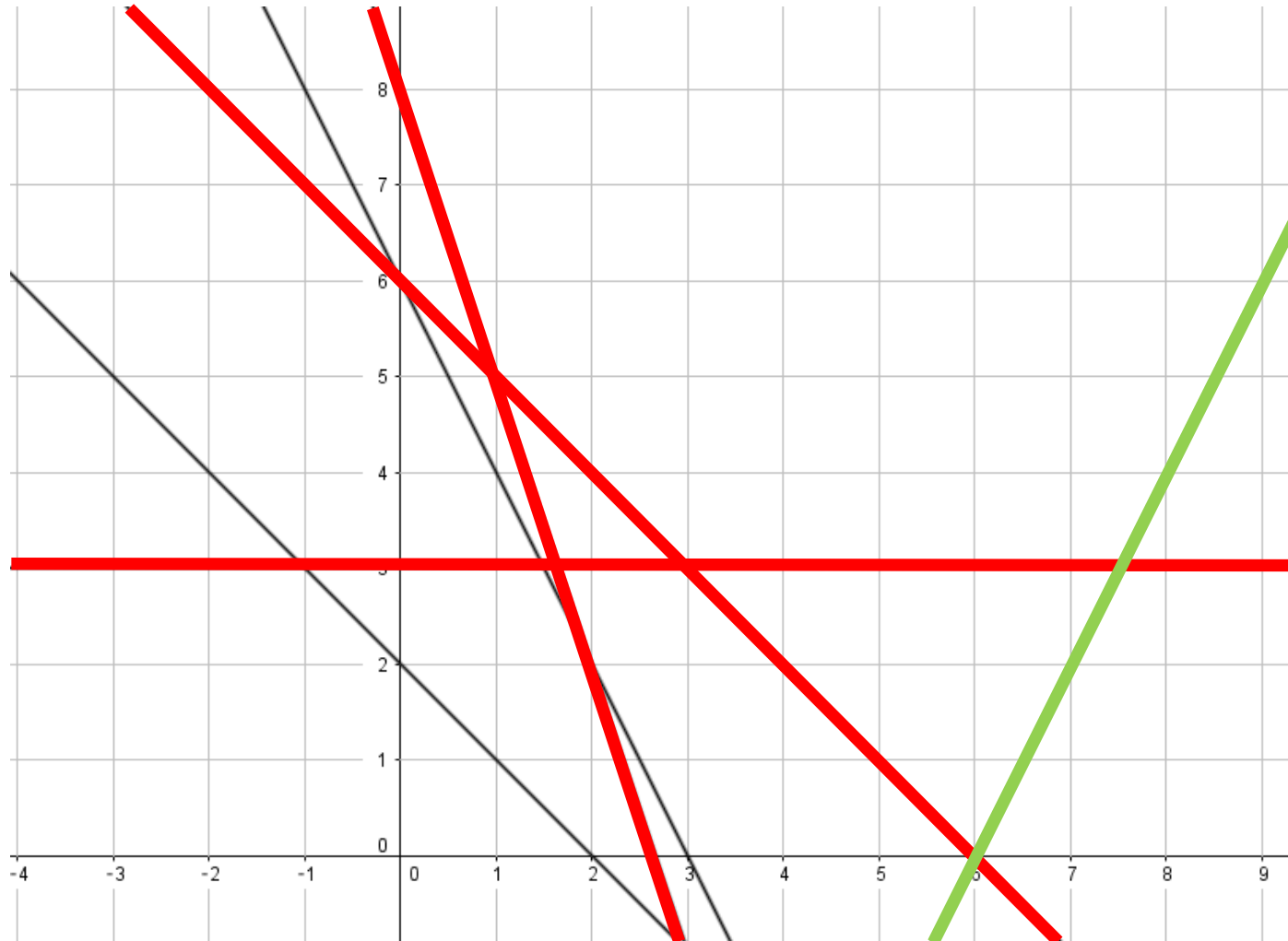
• $t = 4, r_4 = 3$

Retrieving r_t



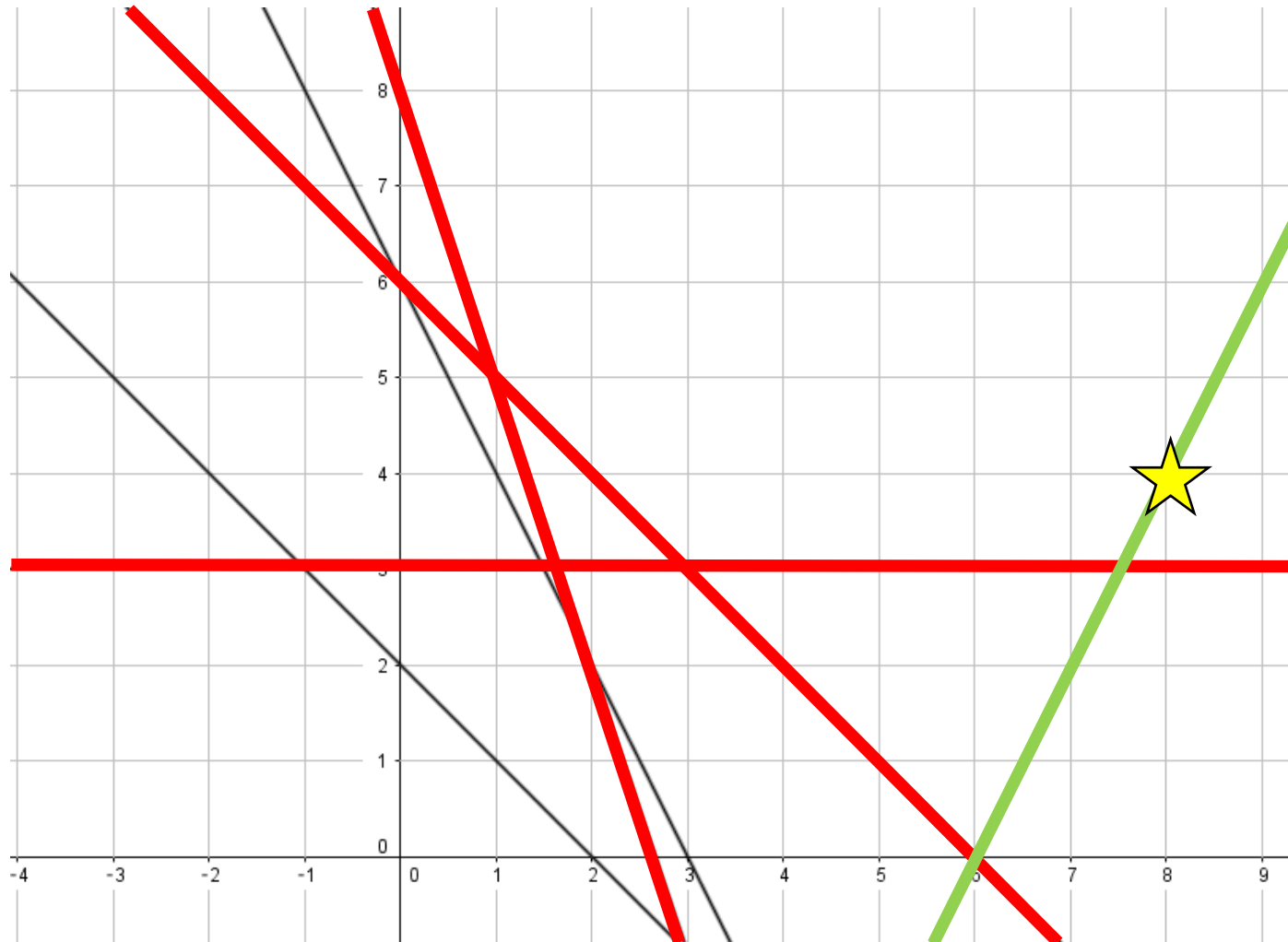
• $t = 5..7, r_{5..7} = 3$

Retrieving r_t



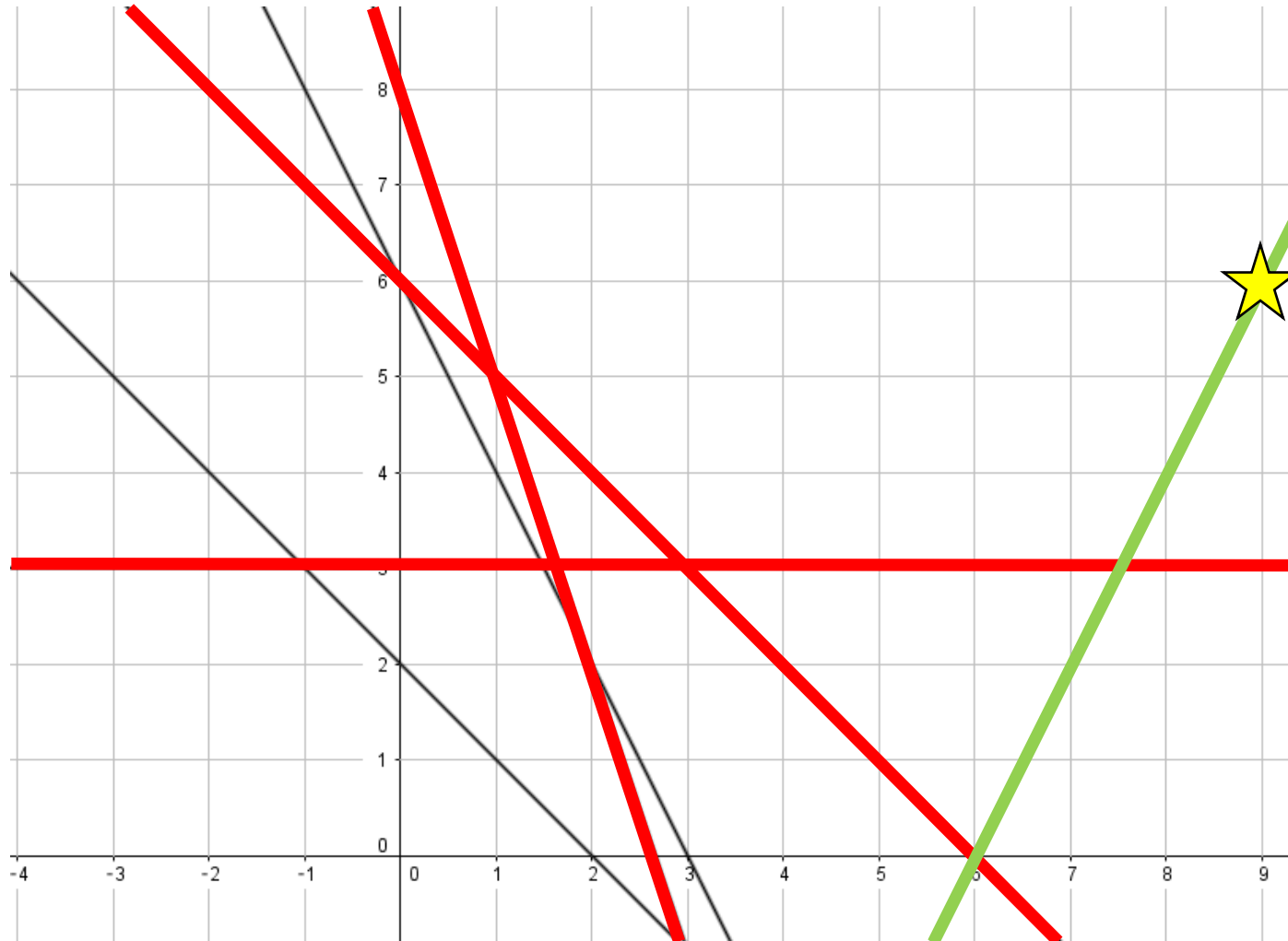
- $t = 8$, next line better!

Retrieving r_t



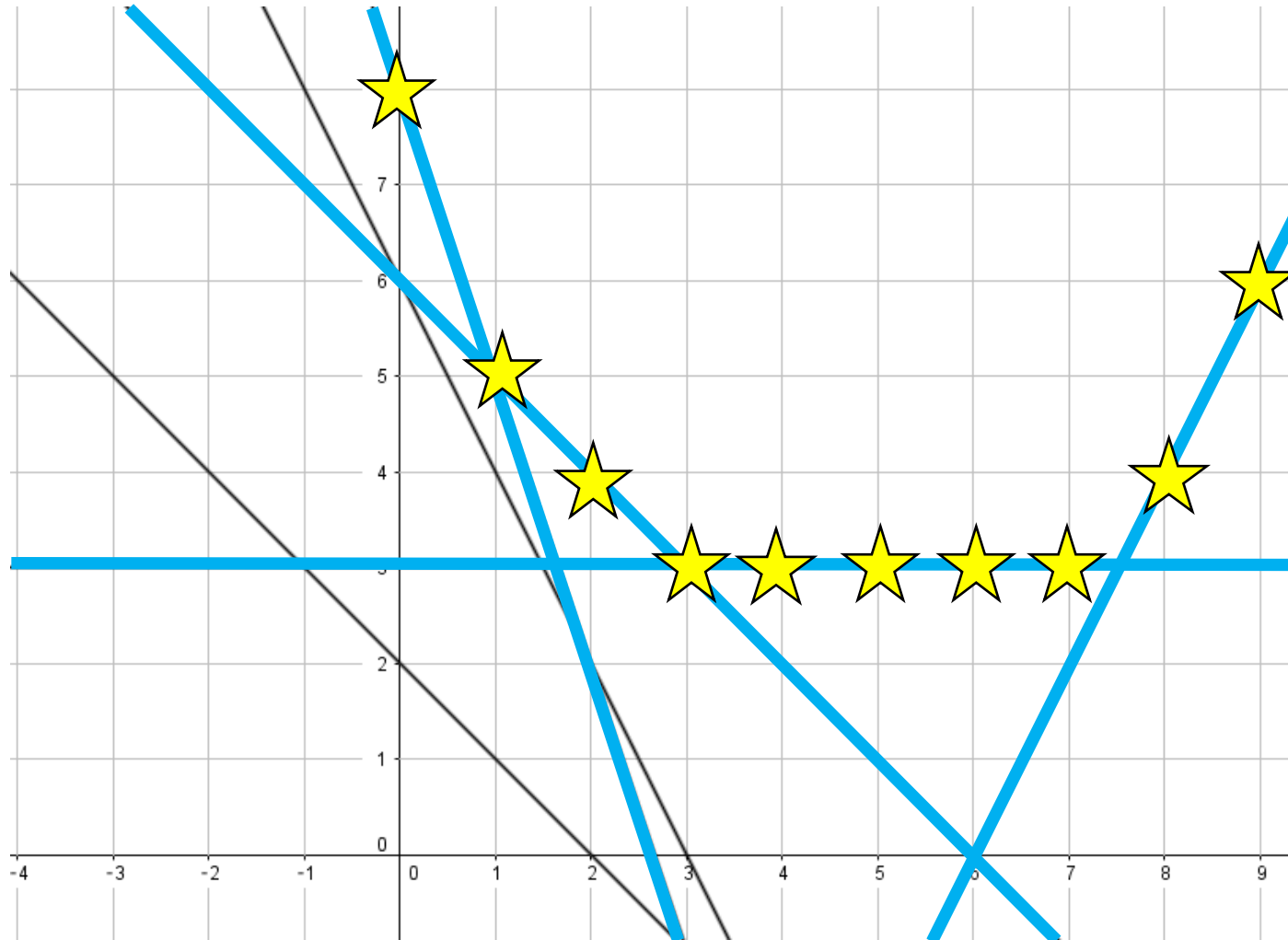
• $t = 8, r_8 = 4$

Retrieving r_t



• $t = 9, r_9 = 6$

Retrieving r_t



Remarks

- $O(N \log N + Q \log T \log N)$, or other solutions with two or three log terms, do exist
- Depending on implementation, they may get 90 or 100 points (for 90%, $Q \leq 2000$)
- Challenge: What if x_i, y_i, u_i, v_i are not necessarily even? [It is still doable with the same time complexity of $O(N \log N + T + Q \log T)$!]

The End