

# HKOI 2015/16 Solution

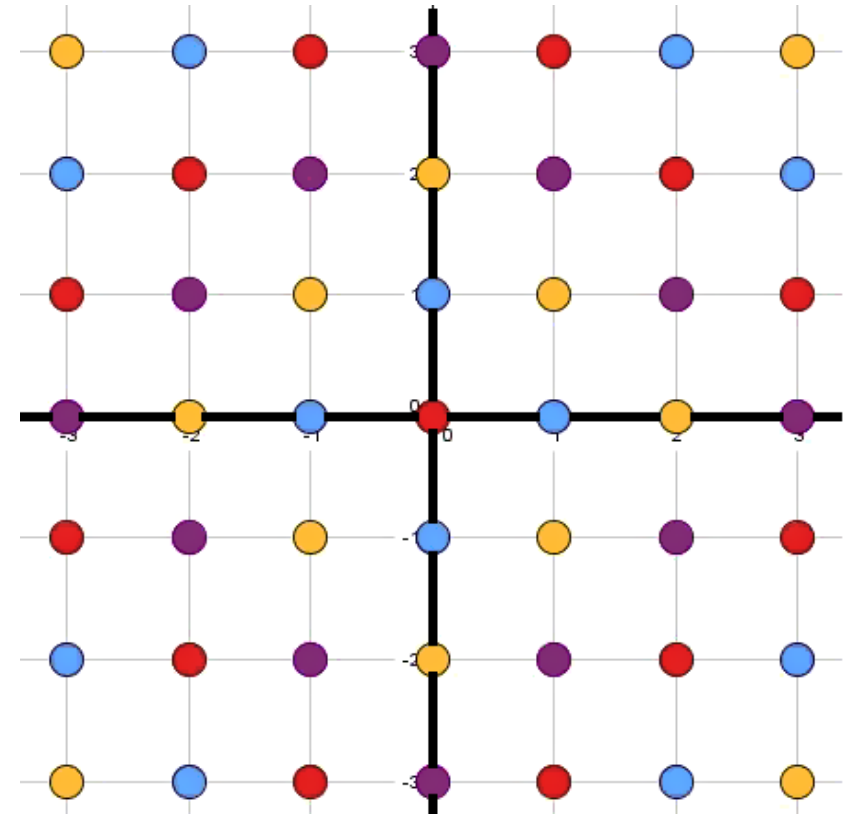
## Senior Q2 (Robos' Feast)

Alex Tung

23/1/2016

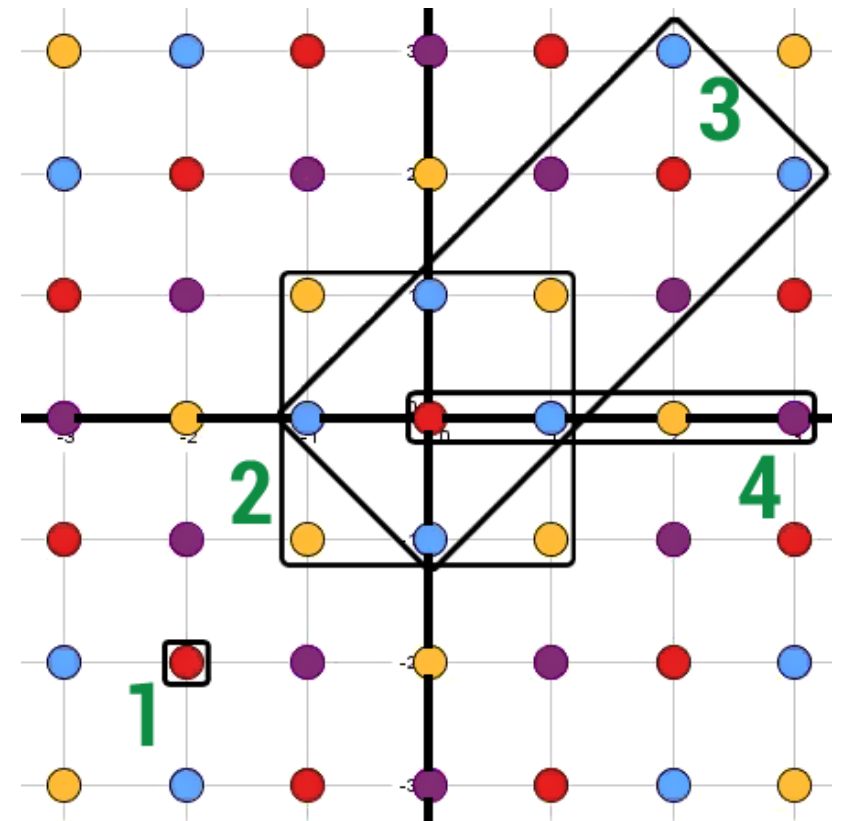
# Task Description

- Cartesian plane
- All integer points  $(x,y)$  are colored according to  $(|x|+|y|) \bmod 4$
- Task: Find the total value of points inside a given rectangle



# Task Description

- Type 1: the edges of the rectangle are axis-parallel (1, 2, 4)
- Type 2: the edges of the rectangle are 45 degrees to the axes (3)



# Task Description

- For all test cases,  $1 \leq N \leq 10000$ ;  $-10^8 \leq \text{coordinates} \leq 10^8$
- Subtask 1 (20 points):  $T_R = T_B = T_O = T_P$
- Subtask 2 (35 points):  $1 \leq N \leq 100$ ;  $-100 \leq \text{coordinates} \leq 100$
- Subtask 3 (45 points): No additional constraints
- Within a subtask, if you only handle one type of action correctly for each case, you get 80% of the score of that subtask

# Motivation

- In HKOI training team, a trainer, whom we call RB, likes to “eat salt”
- In the original task setting, the objects on the integer points are salt instead of oil bottles
- Colors are Red, Blue, Orange, Purple 😊



(Source: <http://patienttalk.org/wp-content/uploads/2013/03/Salt-cartoon-2.png>)

# Statistics

Attempts	Max	Mean	Std Dev	Subtasks		
42	80	24.095	20.859	20: 0 16: 15	35: 0 28: 25	45: 0 36: 2

- In the contest, no one was able to handle Type 2 correctly 😞

# Presentation Flow

- Subtasks 1 and 2, Type 1
- Subtask 3, Type 1
- Subtasks 1 and 2, Type 2
- Subtask 3, Type 2

# Type 1

- Axis-parallel rectangles
- First, swap coordinates so that  $x_1 \leq x_2$  and  $y_1 \leq y_2$



# Subtask 1 (all points have the same value)

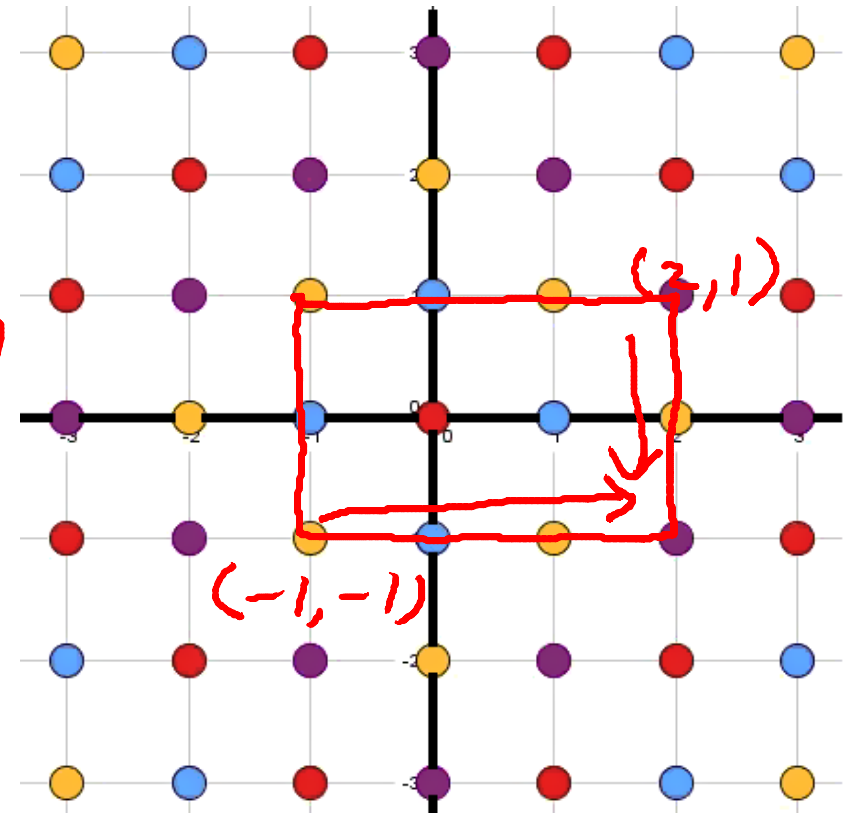
- $T_R = T_B = T_O = T_P$
- How to make use of this constraint?

# Subtask 1 (all points have the same value)

- Answer =  $P * T_R$ 
  - P: number of points inside the rectangle

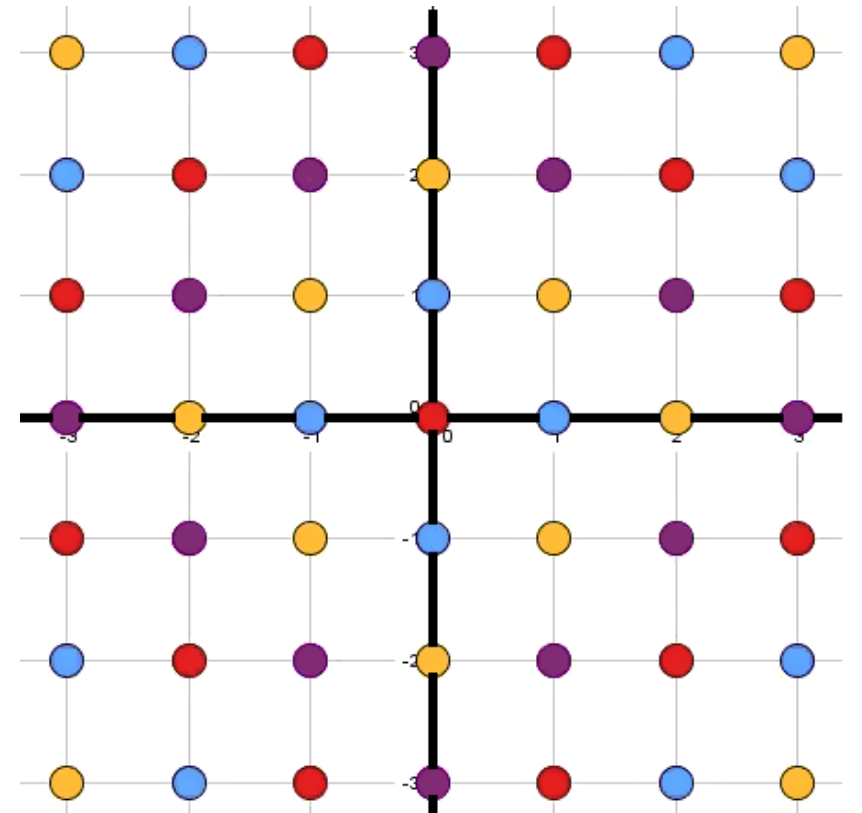
- $P = (x_2 - x_1 + 1) * (y_2 - y_1 + 1)$

$$[2 - (-1) + 1] * [1 - (-1) + 1]$$



## Subtask 2 (small coordinates, few Robos)

- Brute force
  - for  $i$  from  $x_1$  to  $x_2$
  - for  $j$  from  $y_1$  to  $y_2$
  - add value of point  $(i, j)$  to answer

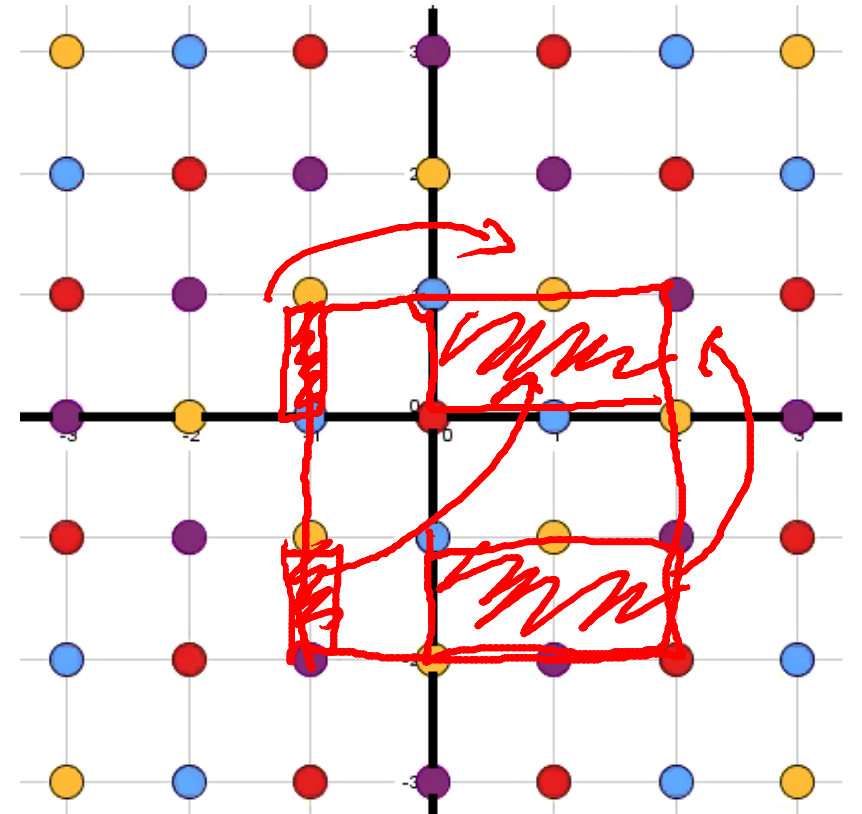


# Subtask 3

- Clever counting
- Use “tricks” to make counting easier

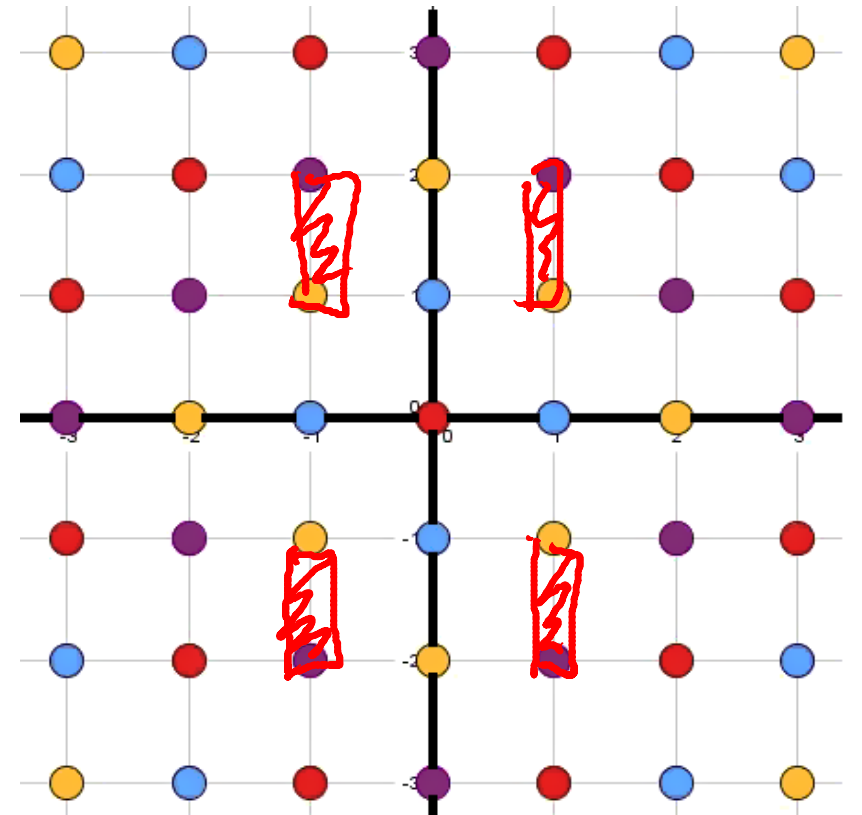
# Subtask 3

- Trick 1: Break given rectangle into pieces



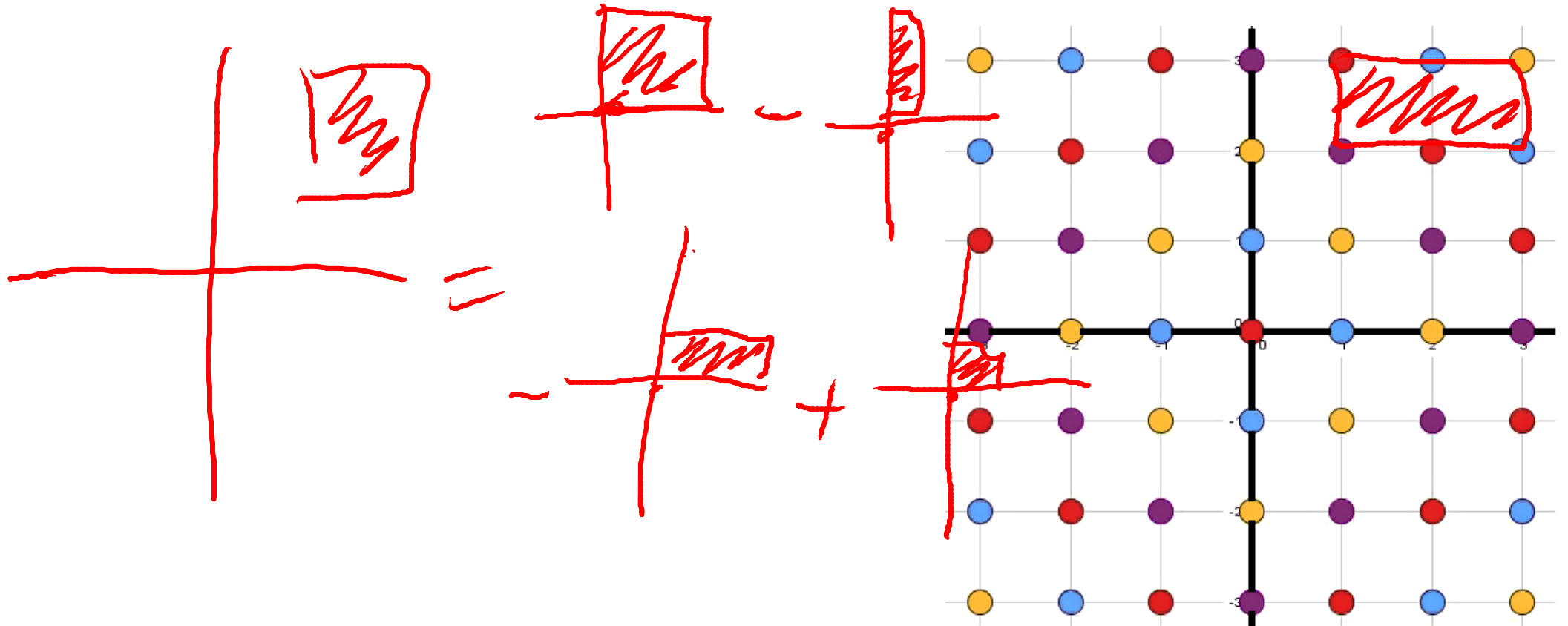
# Subtask 3

- Trick 2: Use symmetry



# Subtask 3

- Trick 3: Use inclusion-exclusion



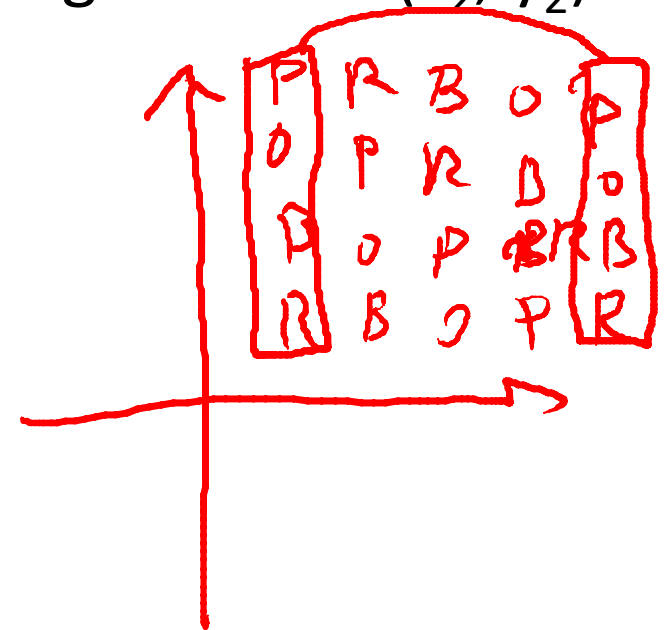
# Subtask 3

- Current (simplified) setting:
- $(x_1, y_1) = (0, 0)$
- $x_2, y_2 \geq 0$



# Subtask 3

- Observation
- Let  $S(k)$  be the sum of values of points on the line  $x = k$  and inside a rectangle with bottom-left corner  $(0, 0)$  and top-right corner  $(x_2, y_2)$
- Then, if
  - 1)  $k_1 \% 4 = k_2 \% 4$ , and
  - 2) Both  $k_1$  and  $k_2$  are in  $[0, x_2]$
- We have  $S(k_1) = S(k_2)$

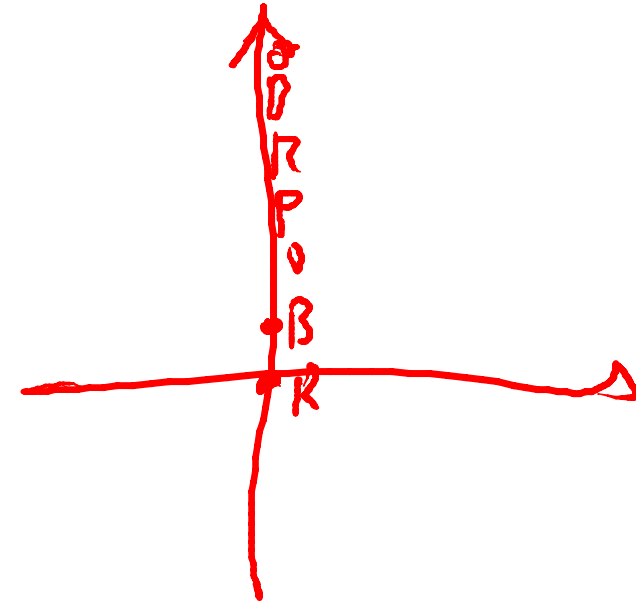


## Subtask 3

- Meaning: the “column sum” of points are *periodic* with period = 4
- Therefore, we only need to calculate  $S(0)$ ,  $S(1)$ ,  $S(2)$ , and  $S(3)$

## Subtask 3

- Consider  $S(0)$ , i.e. sum of values of points  $(0, 0), (0, 1), \dots, (0, y_2)$
- **RBOPRBOPRBOPRBOPRBOPRBOPR...**
- Again, we find it *periodic* 😊



# Subtask 3

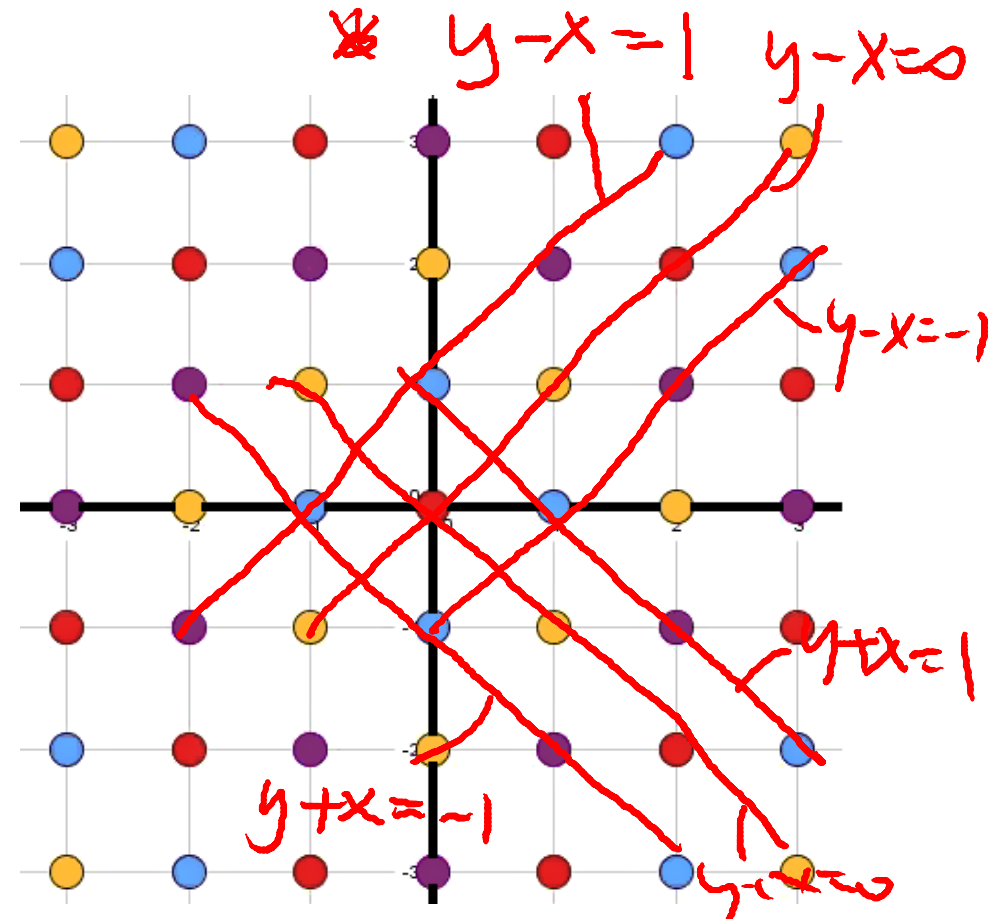
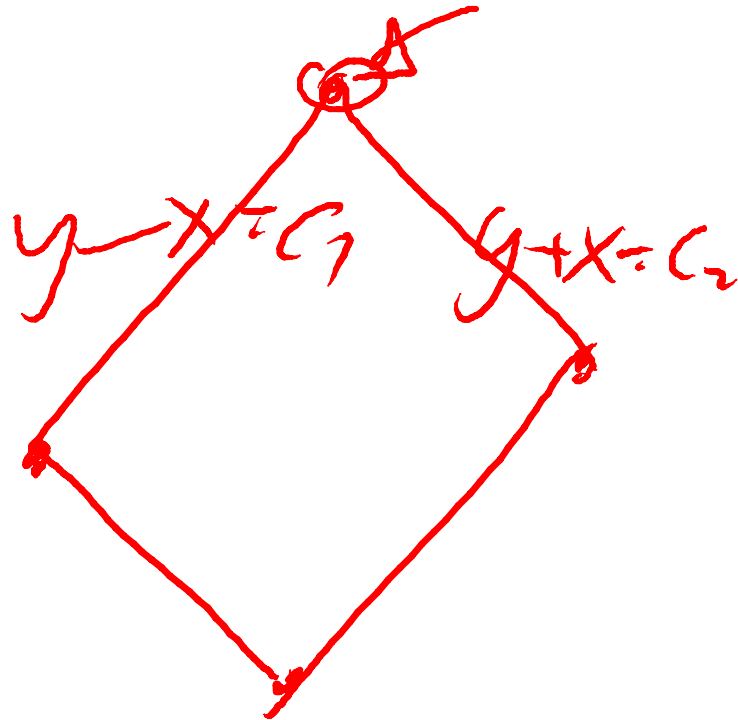
- RBOPRBOPRBOPRBOPRBOPRBOPR...
- Number of 'R's =  $(y_2 + 4) / 4$
- Number of 'B's =  $(y_2 + 3) / 4$
- Number of 'O's =  $(y_2 + 2) / 4$
- Number of 'P's =  $(y_2 + 1) / 4$
- DONE! (S(1), S(2), S(3): very similar)

# Type 2

- Edges of rectangles are 45 degrees to the axes
- “Ugly” setting 😞

# Basic Geometry

- Equation of lines 45 degrees to the axes:
- 1)  $y = x + c$ , or
- 2)  $y = -x + c$

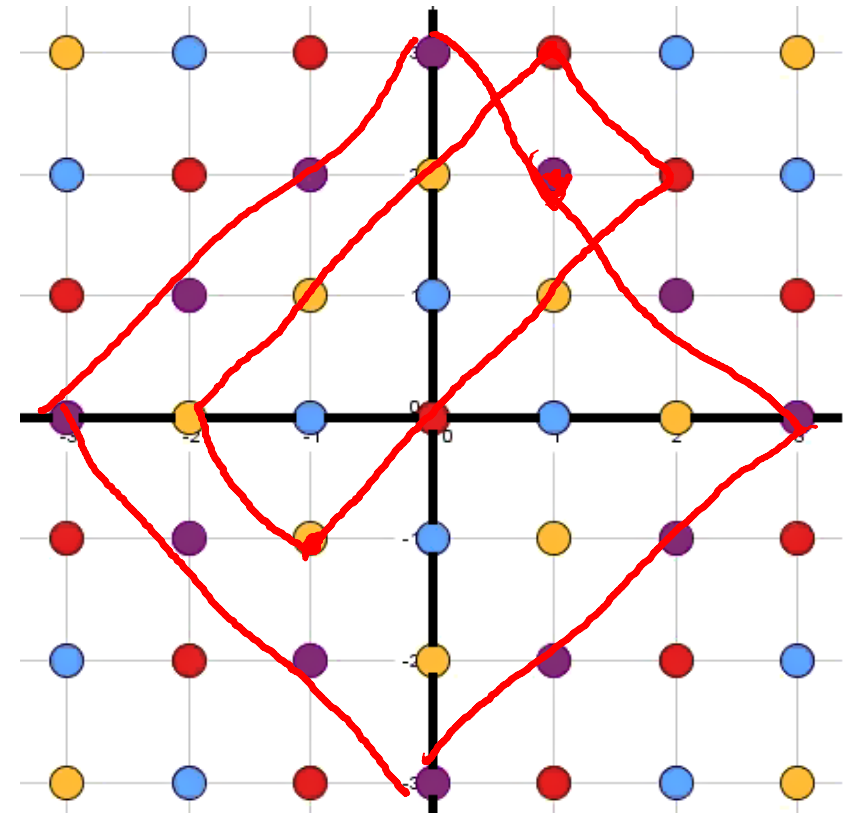


## Subtask 1 (all points have the same value)

- Answer =  $P * T_R$ 
  - P: number of points inside the rectangle

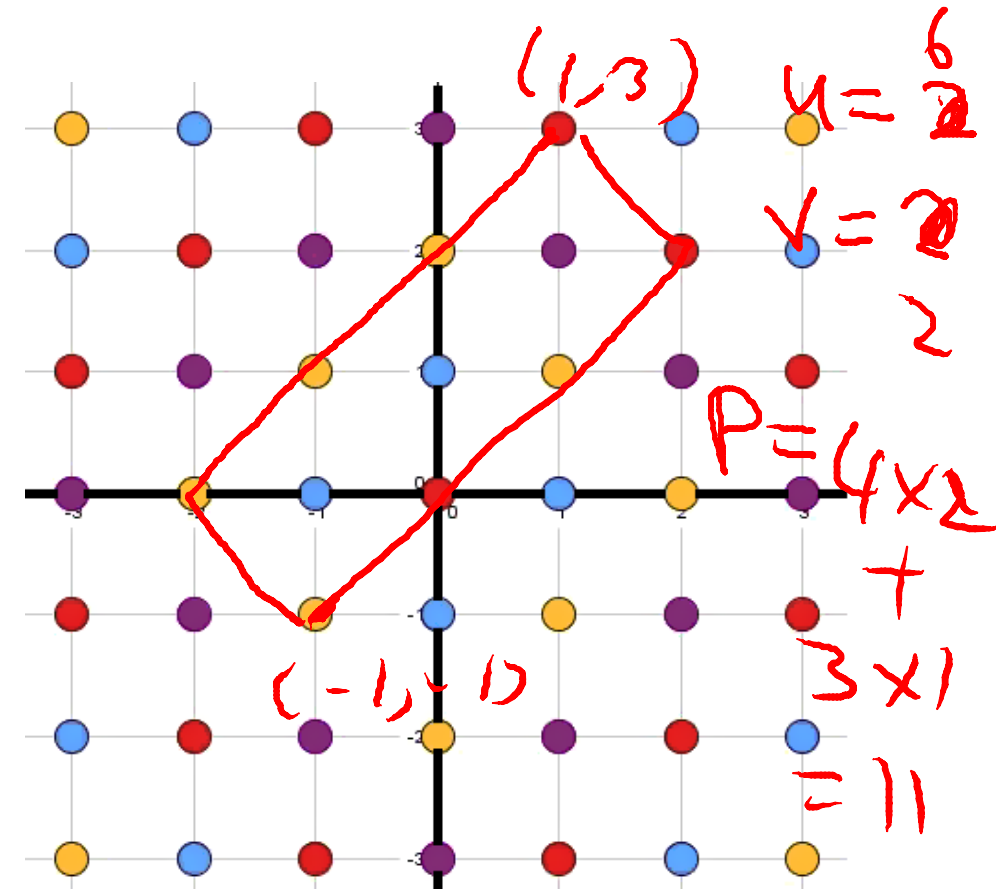
- Let us try some examples

- $(-1, -1), (1, 3) \rightarrow 11$
- $(0, -3), (0, 3) \rightarrow 3625$



# Subtask 1 (all points have the same value)

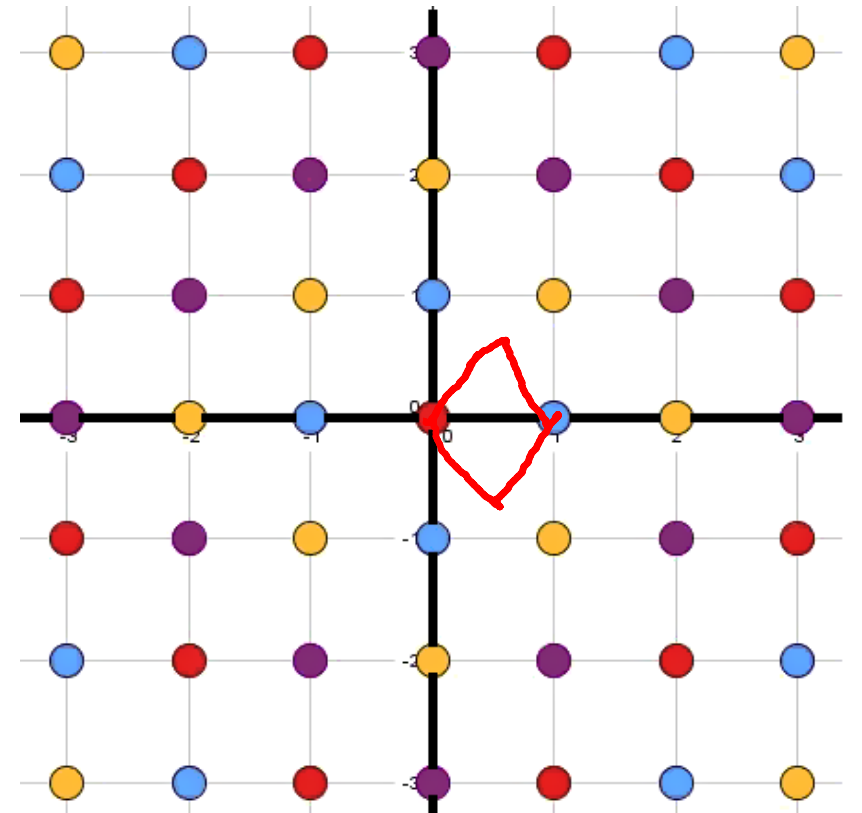
- Answer =  $P * T_R$ 
  - P: number of points inside the rectangle
- Formula found by several contestants:
  - Let  $u = |(x_1 - y_1) - (x_2 - y_2)|$
  - Let  $v = |(x_1 + y_1) - (x_2 + y_2)|$
  - $P = (u/2 + 1) * (v/2 + 1) + (u/2) * (v/2)$





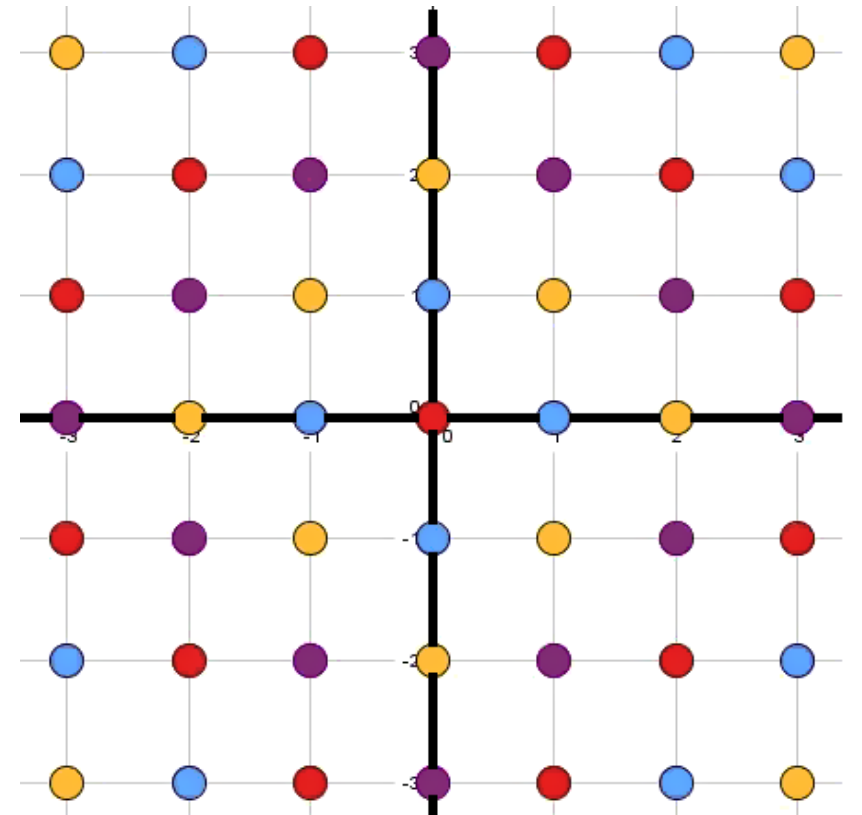
# Subtask 1 (all points have the same value)

- Let  $u = |(x_1 - y_1) - (x_2 - y_2)|$
- Let  $v = |(x_1 + y_1) - (x_2 + y_2)|$
- $P = (u/2 + 1) * (v/2 + 1) + (u/2) * (v/2)$
- Q: Why is the formula (sometimes) wrong?
- A: The two unspecified corners may not have integer coordinates.
- e.g.  $(0, 0)$ ,  $(0, 1)$



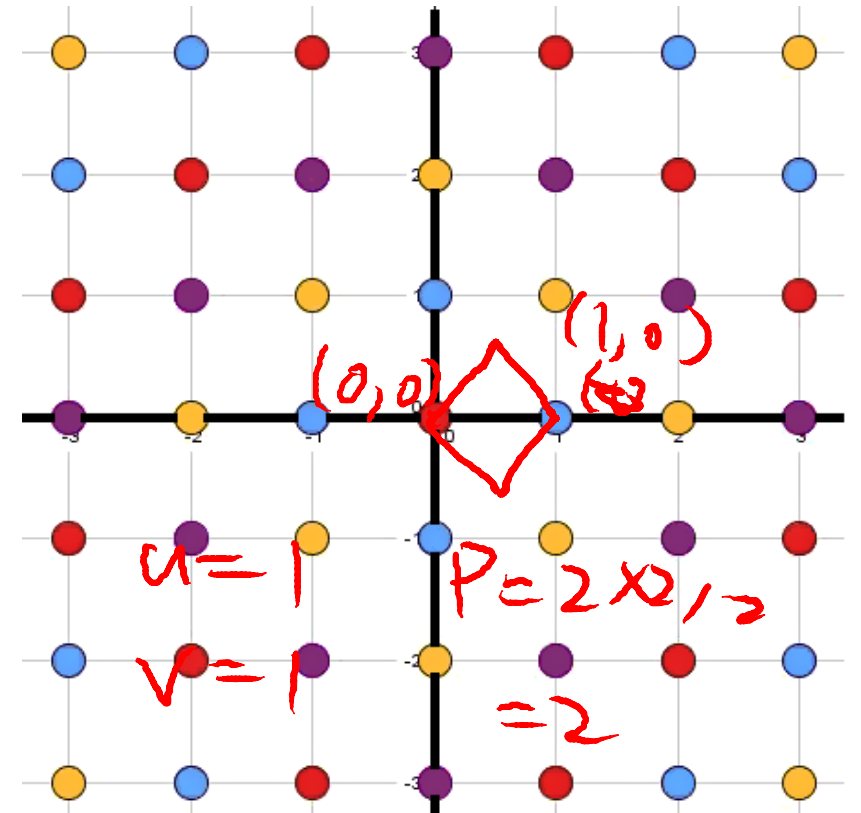
# Subtask 1 (all points have the same value)

- Q: When is the formula correct?
- A: When the two unspecified corners have integer coordinates.
- Q: What does this mean?
- A: This means  $(x_1+y_1+x_2+y_2)$  is even.



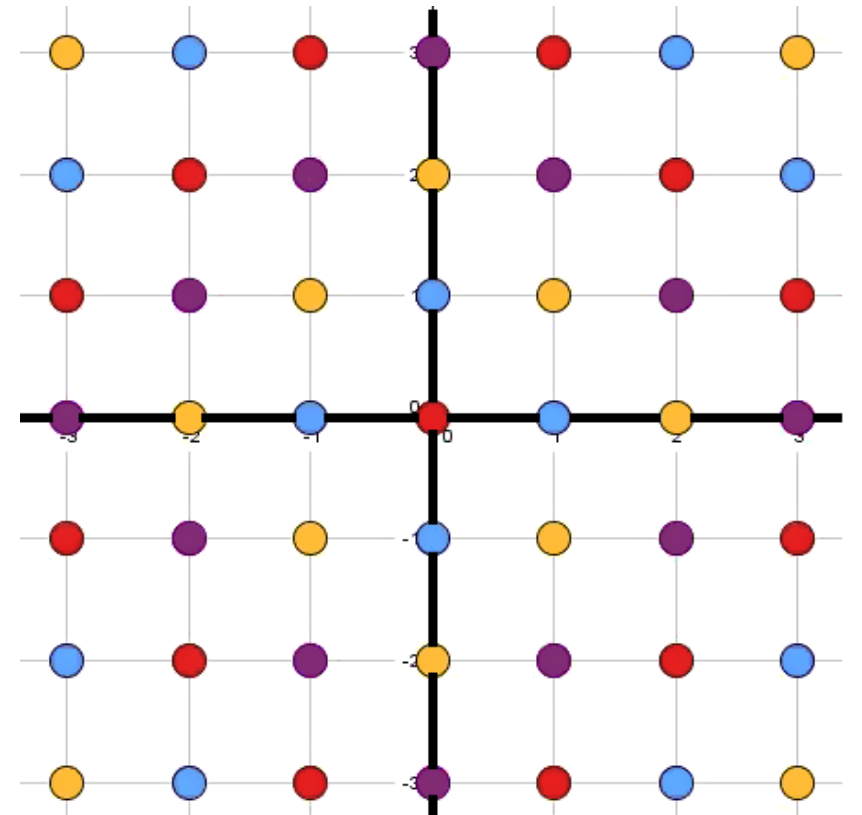
# Subtask 1 (all points have the same value)

- Let  $u = |(x_1 - y_1) - (x_2 - y_2)|$
- Let  $v = |(x_1 + y_1) - (x_2 + y_2)|$
- If  $(x_1 + y_1 + x_2 + y_2)$  is even
  - Use  $P = (u/2 + 1) * (v/2 + 1) + (u/2) * (v/2)$
- Else
  - $P = ((u+1) * (v+1))/2$



# Subtask 1 (all points have the same value)

- Let  $u = |(x_1 - y_1) - (x_2 - y_2)|$
- Let  $v = |(x_1 + y_1) - (x_2 + y_2)|$
- Or, just  $P = ((u+1) * (v+1) + 1)/2$

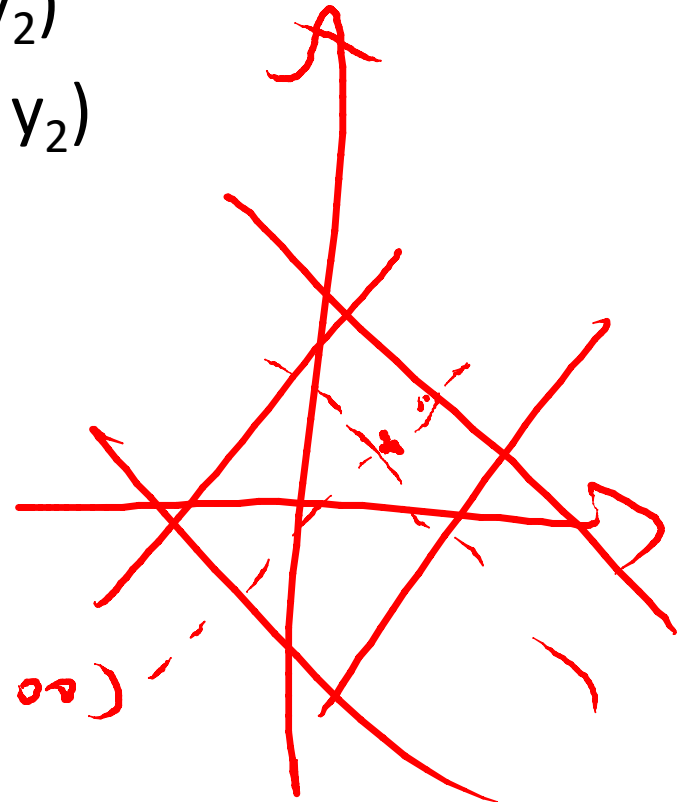
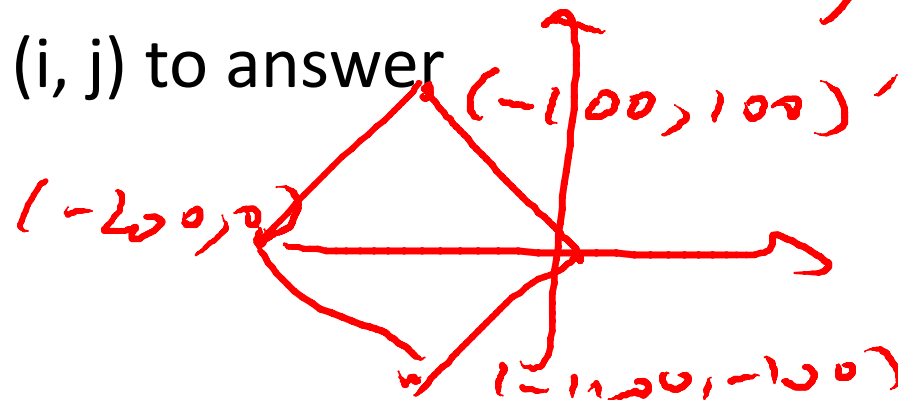


## Subtask 2 (small coordinates, few Robos)

- Brute force
- For each point with “small” coordinates, determine whether it is inside the rectangle

## Subtask 2 (small coordinates, few Robos)

- Let  $la = \min(x_1 - y_1, x_2 - y_2)$ ,  $lb = \min(x_1 + y_1, x_2 + y_2)$
- Let  $ua = \max(x_1 - y_1, x_2 - y_2)$ ,  $ub = \max(x_1 + y_1, x_2 + y_2)$
- for  $i$  from -200 to 200
- for  $j$  from -200 to 200
- if  $(la \leq (i - j) \leq lb)$  and  $(ua \leq (i + j) \leq ub)$
- add value of point  $(i, j)$  to answer



# Geometric Transformation

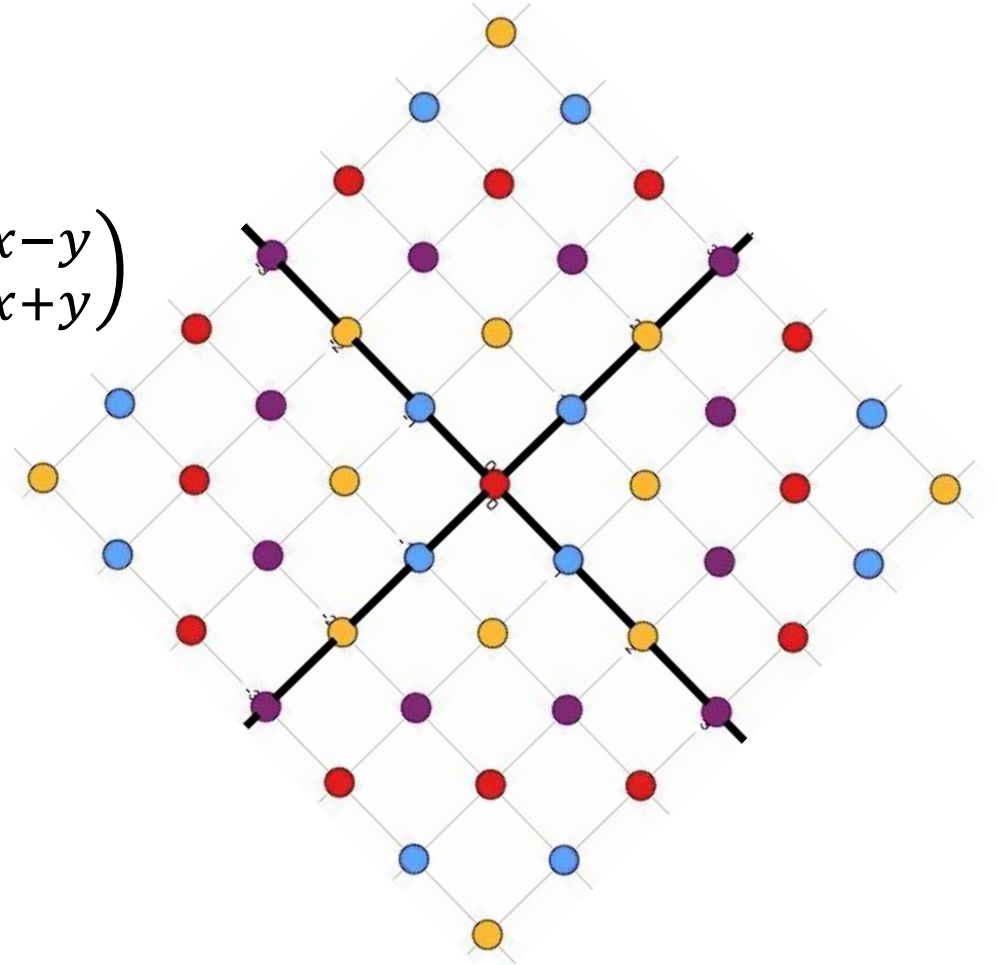
- Map all points  $(x, y)$  in the rectangle to  $(x-y, x+y)$
- Geometric meaning:
  - 1) Rotate the rectangle by 45 degrees about the origin, then
  - 2) Enlarge the rectangle by  $\sqrt{2}$  about the origin

# Geometric Transformation

- For those who know matrices,

$$\bullet \begin{pmatrix} x \\ y \end{pmatrix} \mapsto \sqrt{2} \begin{pmatrix} \cos 45^\circ & -\sin 45^\circ \\ \sin 45^\circ & \cos 45^\circ \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x-y \\ x+y \end{pmatrix}$$

*Handwritten red annotations:*  
- Above  $\cos 45^\circ$ :  $\frac{1}{\sqrt{2}}$   
- Above  $-\sin 45^\circ$ :  $-\frac{1}{\sqrt{2}}$   
- Below  $\sin 45^\circ$ :  $\frac{1}{\sqrt{2}}$   
- Below  $\cos 45^\circ$ :  $\frac{1}{\sqrt{2}}$





# Subtask 3

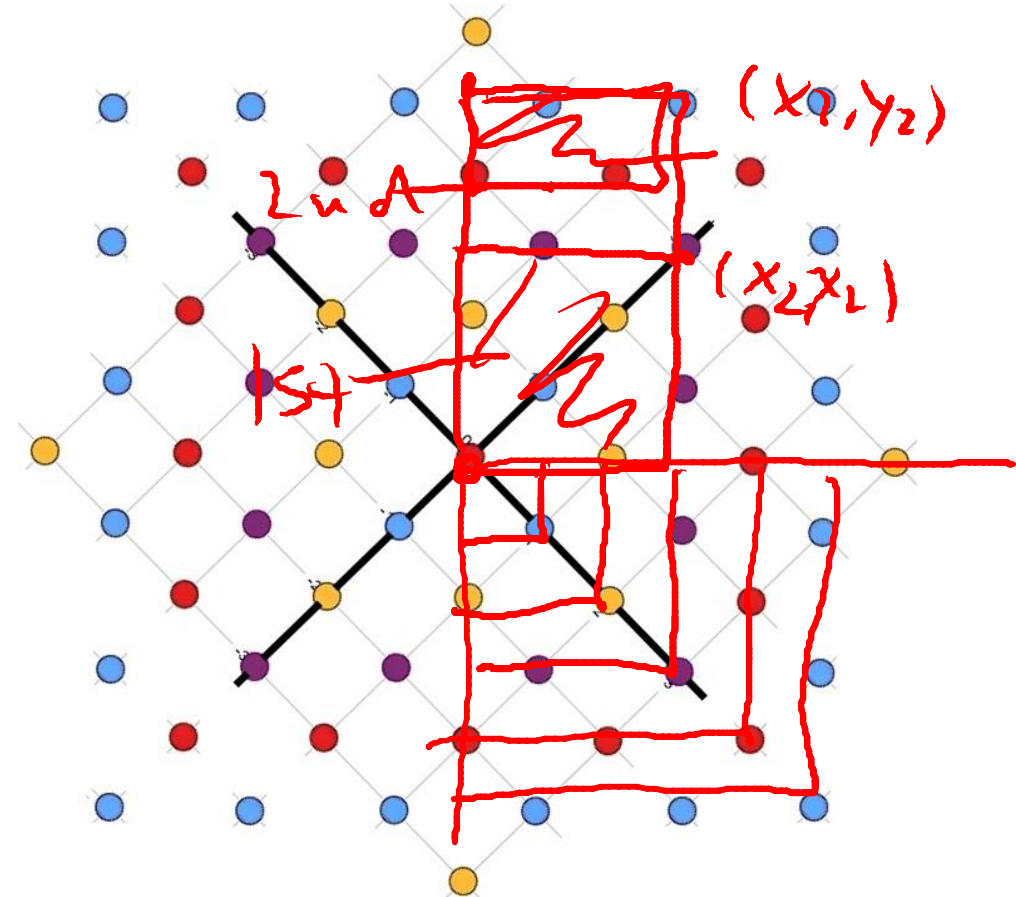
- 1. Apply said transformation
- 2. Use tricks (breaking into pieces, symmetry, inclusion-exclusion)
- 3. Calculate the answer in a simplified setting

# Subtask 3

- Current (simplified) setting:
- $(x_1, y_1) = (0, 0)$
- $y_2 \geq x_2 \geq 0$  (If not, just swap  $x_2$  and  $y_2$ )

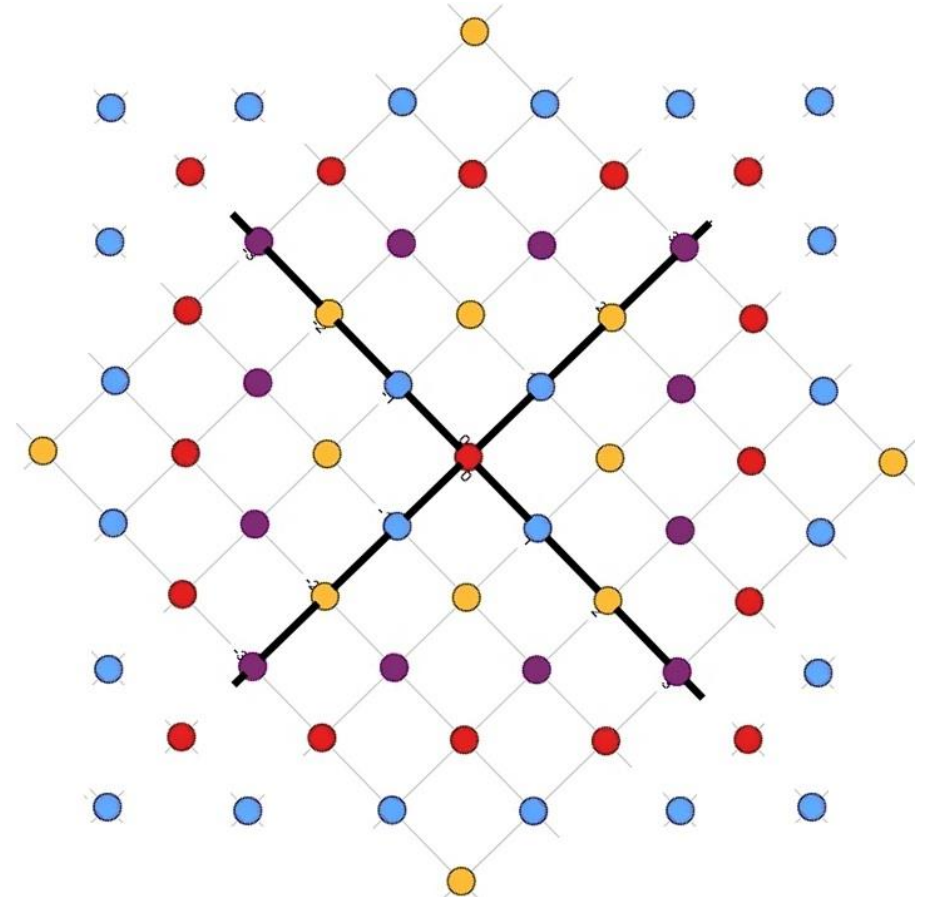
# Subtask 3

- Break the rectangle into two parts
- First part: 1R, 1B, 3O, 3P, 5R, 5B, ...
- Second part:
  - If  $x_2$  is even, ...
  - If  $x_2$  is odd, ...



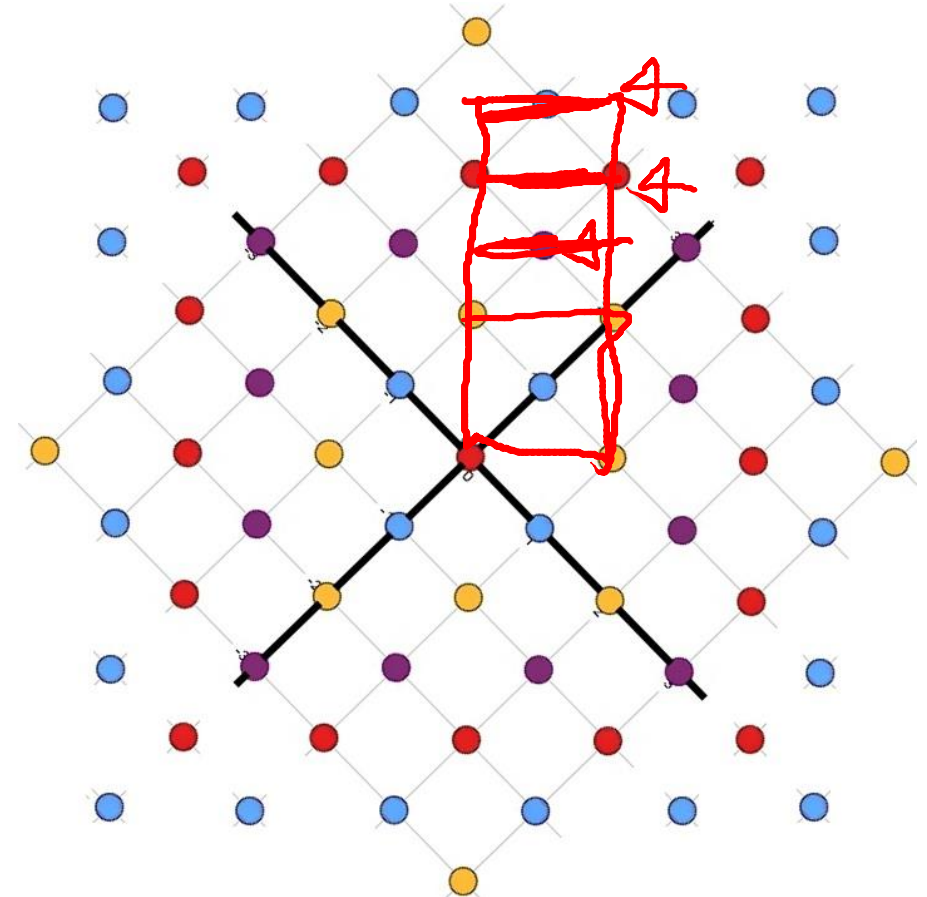
# Subtask 3

- First part: 1R, 1B, 3O, 3P, 5R, 5B, ...
- Consider R only: 1R, 5R, 9R, ...
- Arithmetic sequence
- $1 + 5 + \dots + (4n + 1) = (n + 1) * (2n + 1)$
- $3 + 7 + \dots + (4n + 3) = (n + 1) * (2n + 3)$



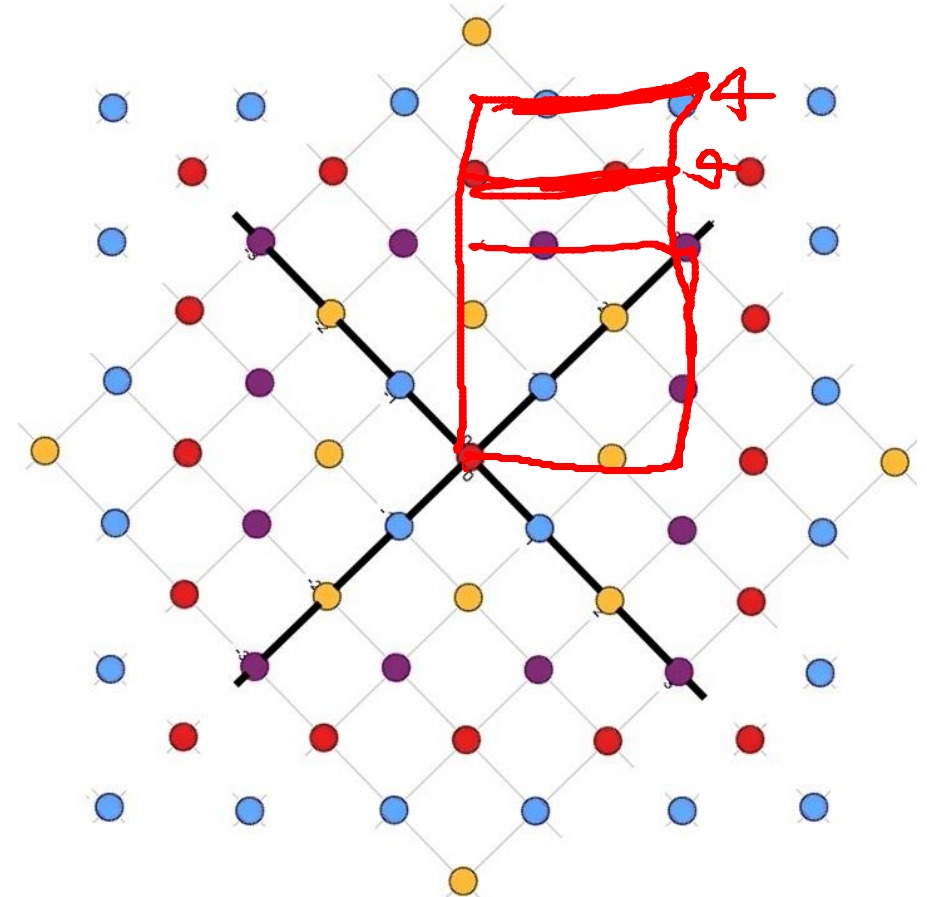
# Subtask 3

- Second part:
  - If  $x_2$  is even, ...
- We may have 3P, 4R, 3B, 4O, 3P, 4R, ...
- For arbitrary  $x_2$ ,
  - Replace '3' with  $x_2/2$
  - Replace '4' with  $x_2/2 + 1$



# Subtask 3

- Second part:
  - If  $x_2$  is odd, ...
- We may have 3P, 3R, 3B, 3O, 3P, 3R, ...
- For arbitrary  $x_2$ ,
  - Replace '3' with  $(x_2 + 1)/2$



# Summary

- Subtask 1: find fancy formula to calculate number of points included
- Subtask 2: try all “possible” points
- Subtask 3: use tricks to simplify task, then do  $O(1)$  calculation
- I leave the implementation details to you 😊
  - With good coding skills, you may solve this task within 100 lines of code

# Thank you

- Any questions?