

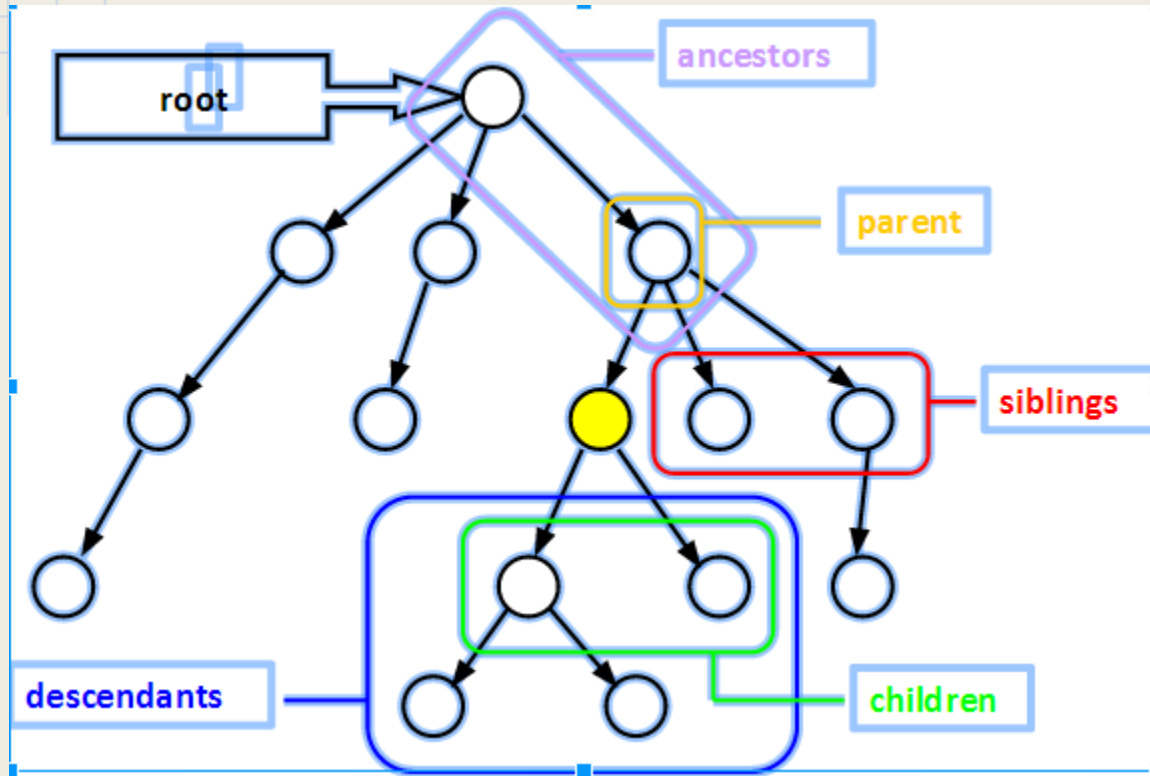
# Graph (III)

Theo

# Weapon

- Stack
- DFS/BFS

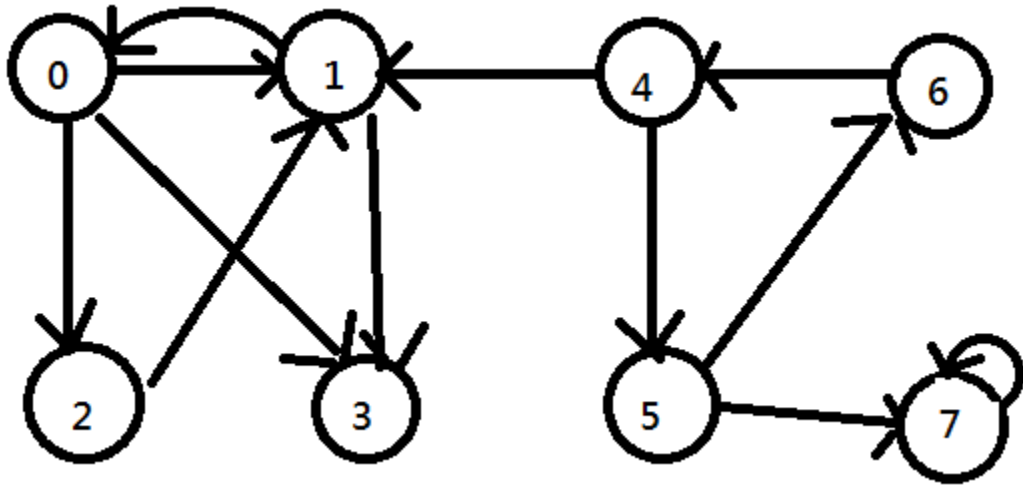
# Terms on directed tree



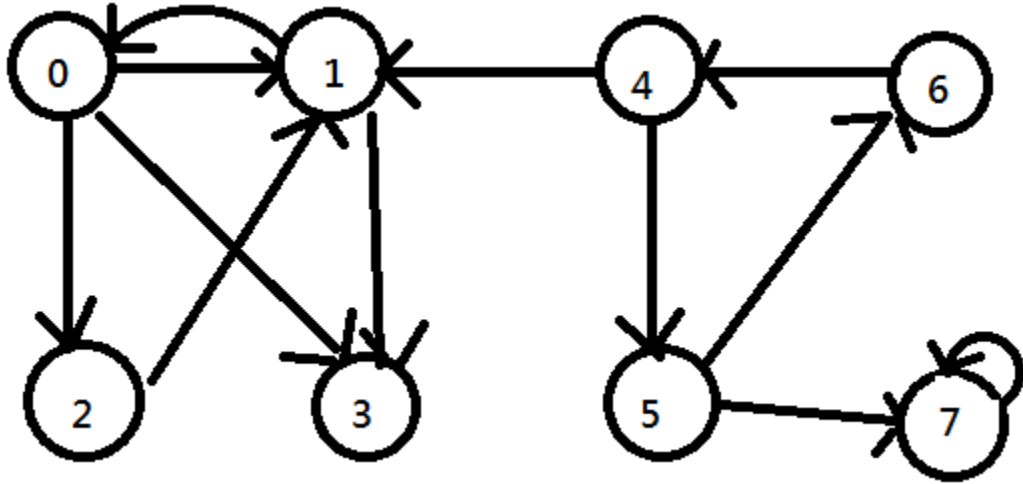
# DFS Forest

- if you do a DFS on a graph (not necessary a tree!) you obtained a tree
- important information:
  - arrival(birth) time of a node
  - leaving(death) time of a node
  - parent of a node

# Sample



# Sample

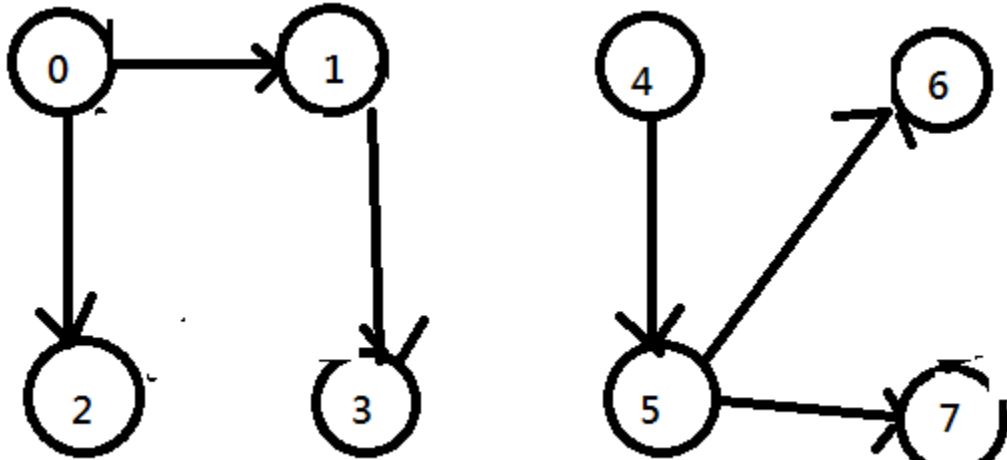


node	0	1	2	3	4	5	6	7
birth	1	2	6	3	9	10	11	13
death	8	5	7	4	16	15	12	14
parent	/	0	0	1	/	4	5	5

# Types of edges

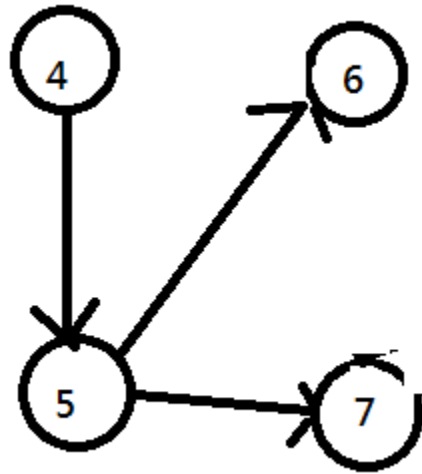
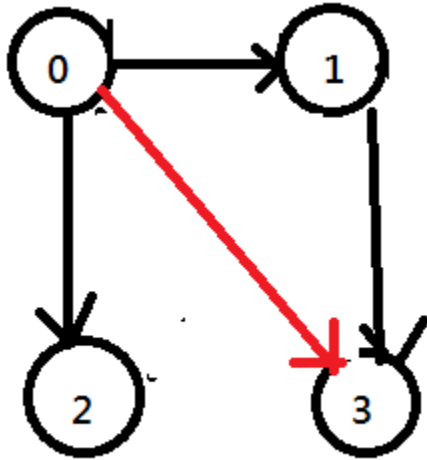
- Tree edges
- Forward edges
- Back edges
- Cross edges

# Forest built (tree edges)

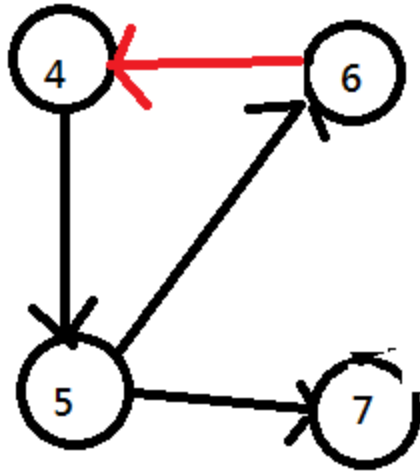
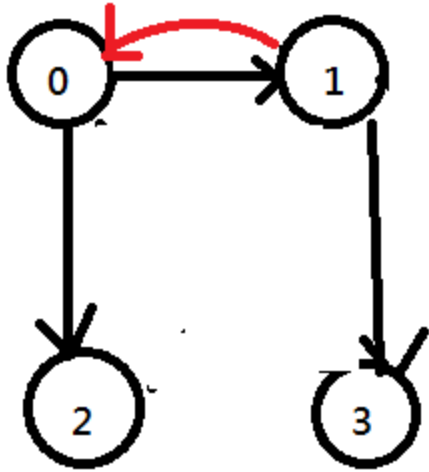




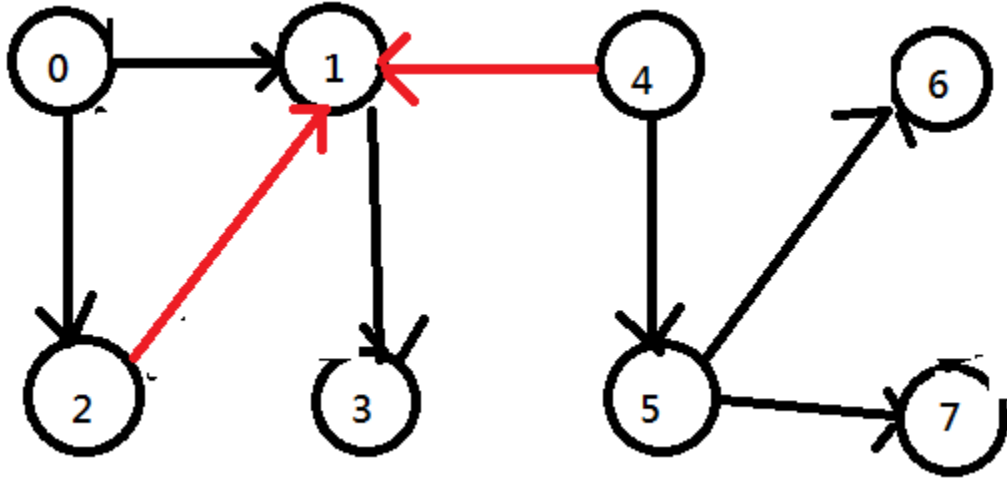
# Forward edges



# Back edges



# Cross edges



Notice that it does not exist in undirected graph(why?)

# Determination of edges

Tree edge:

$$\text{parent}[v] = u$$

Forward edge:

$$\text{parent}[v] \neq u$$

$$\text{birth}[v] > \text{birth}[u]$$

$$\text{death}[v] < \text{death}[u]$$

# Determination of edges

Back edge

$$\text{birth}[v] < \text{birth}[u]$$

$$\text{death}[v] > \text{death}[u]$$

Cross edge

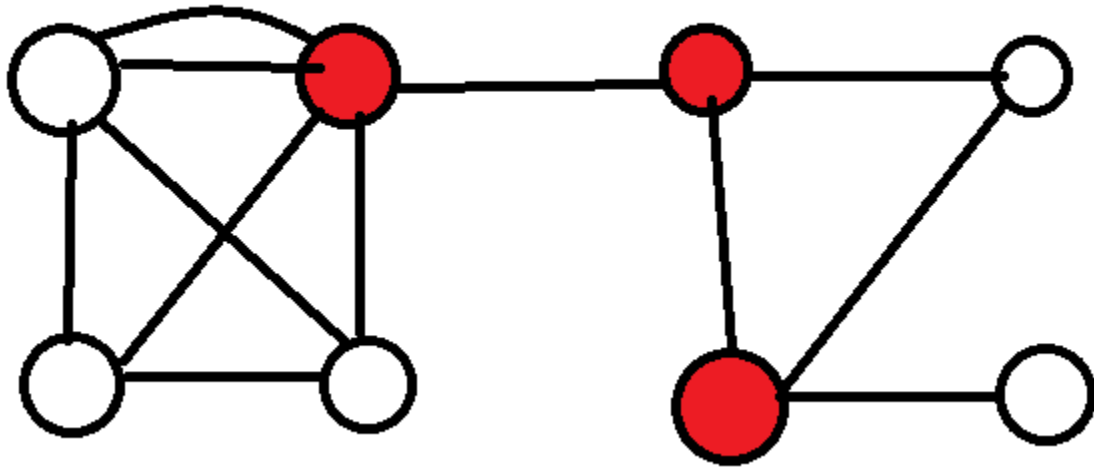
$$\text{birth}[v] < \text{birth}[u]$$

$$\text{death}[v] < \text{death}[u]$$

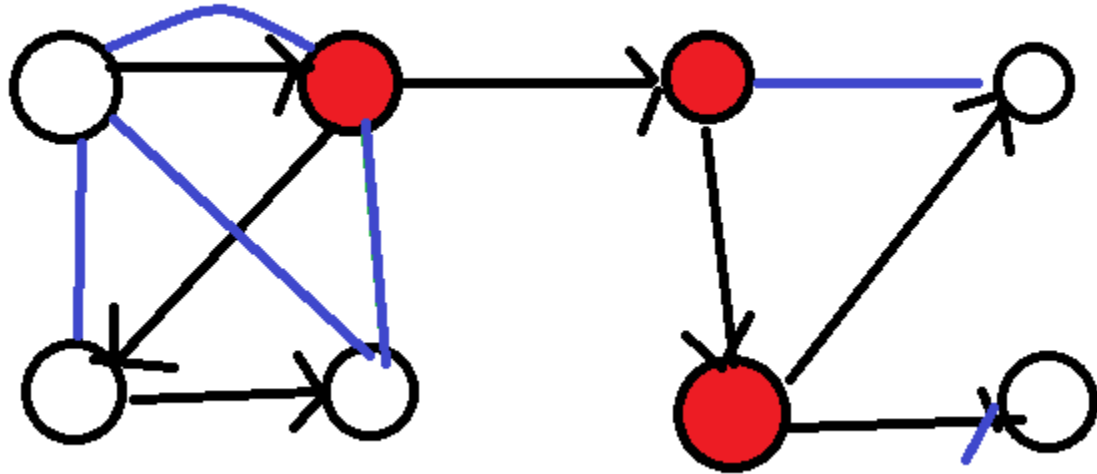
# Articulation Point

In a undirected graph, articulation point is a vertex such that if it is removed, number of component will increase

# Articulation Point



# Relationship to DFS forest





# Articulation Point

A vertex, say  $u$ , is articulation point if and only if no blue(back) edges by  $u$ 's descendants links to  $u$ 's ancestors

How to check?

Brute Force  $\rightarrow O(N+M)$

Brute Force for all nodes  $\rightarrow O(NM)$

# Articulation Point

Define, for all vertex,  $low[]$ : the lowest birth time node that it can find from DFSing this vertex.

$u$  is AP  $\rightarrow$  for children  $v$ ,  $low[v] \geq birth[u]$   
OR for root,  $child[u] > 1$

how to find  $low[]$ ?

# Articulation Point

$\text{low}[u] = \min(\text{birth}[u],$

$\text{low}[v]: (u, v)$  is a tree edge,

$\text{birth}[v]: (u, v)$  is a back edge)

# Example

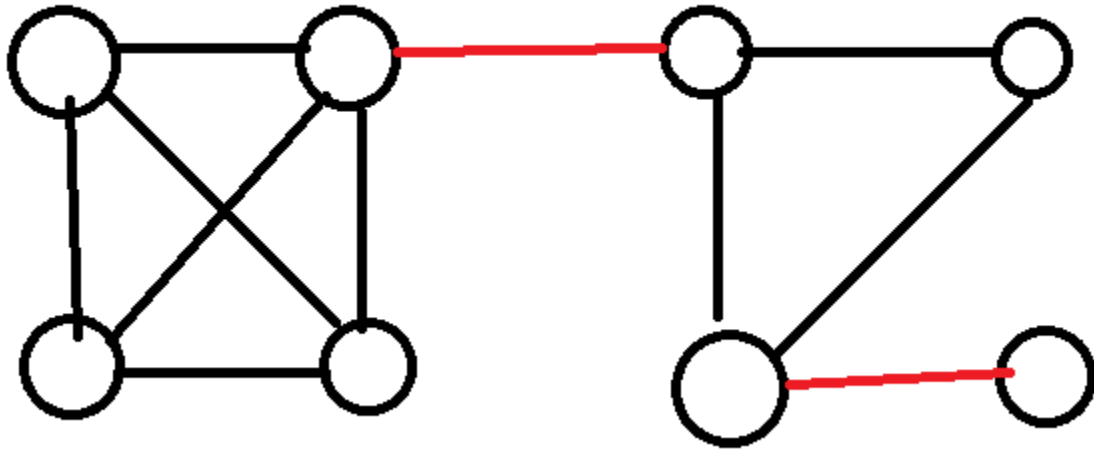
<http://poj.org/problem?id=1523>

# Bridge

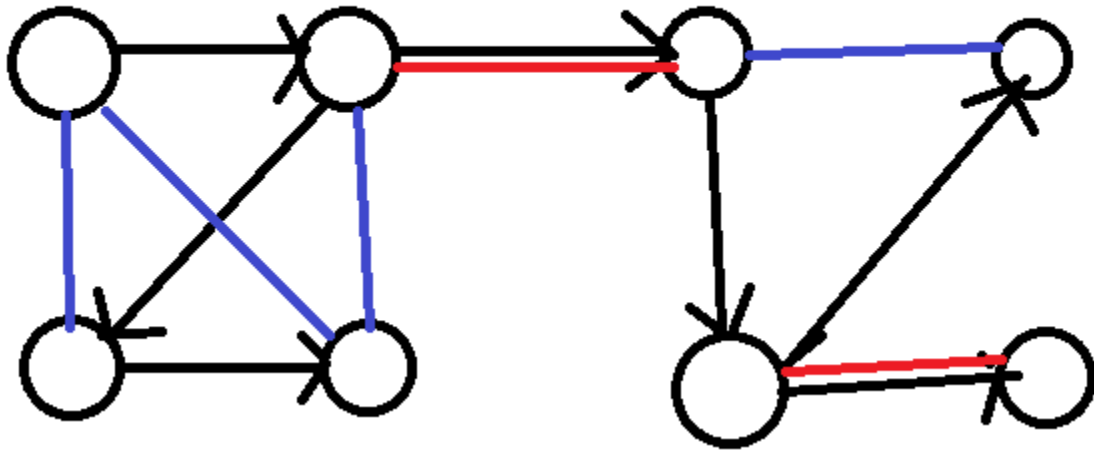
Similar to AP

A edge is a bridge if removing it will increase the number of components

# Bridge



# Relationship to DFS forest



# Bridge

Back edges can not be bridge (why?)

A edge( $u, v$ ) is a bridge if and only if ( $u, v$ ) is a tree edge and we cannot find any path from  $v$ (and  $v$ 's decendants) to  $u$ (and  $u$ 's ancestors) besides ( $u, v$ )

-->  $\text{low}[v] > \text{birth}[u]$

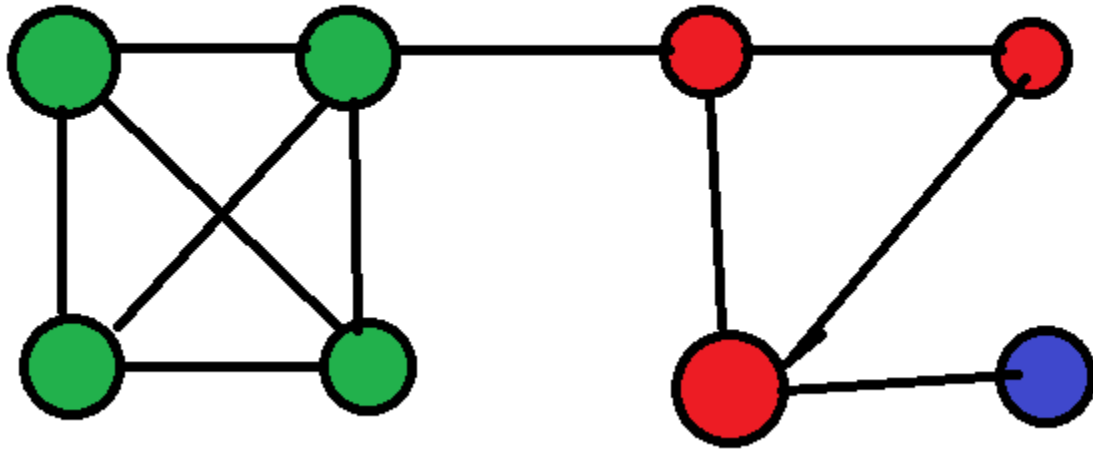


# Bi-connected component

Consider a undirected graph, if one of the connected subgraph contains no bridge, it is said to be a bi-connected subgraph

Bi-connected component is bi-connected subgraph that cannot extend anymore

# Bi-connected component



# Bi-connected component

## Facts:

Bridges connect bi-connected components

AP belongs to 2+ bi-connected components

# Bi-connected component

u and v are in one bi-connected component  
if  $\text{low}[u] == \text{low}[v]$  (why?)

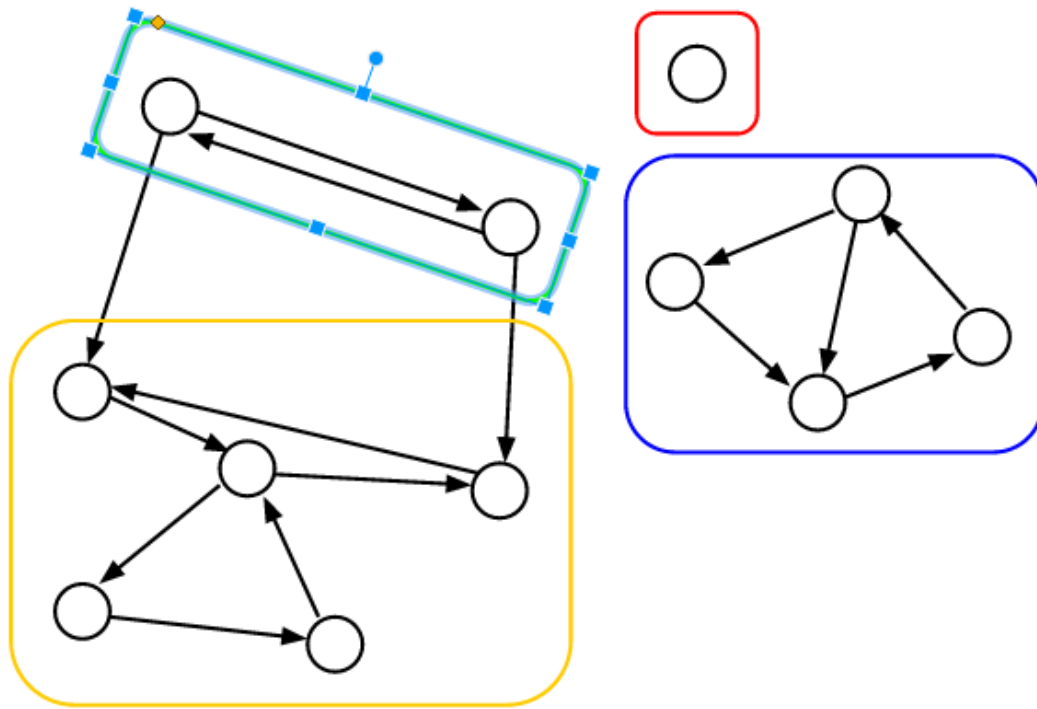
# Example

<http://poj.org/problem?id=3352>

# Strongly Connected Component

Consider a directed graph, a inextendable connected subgraph is said to be strongly connected component such that for every pairwise vertex  $u, v$  ( $u$  and  $v$  in component) there exists a path from  $u$  to  $v$  and from  $v$  to  $u$

# Strongly Connected Component



# Strongly Connected Component

Let  $S$  be a empty stack

Perform a DFS on  $G$  (start from any node)

each time we leave from a node, push that node into  $S$

Reverse the direction of edges

Perform DFS on  $G$  by popping nodes from  $S$

each DFS visits a set of node and that set of node is a SSC



# Examples

How about “weak connected components” ?

<http://poj.org/problem?id=2762>