Using the sample input 1 as an example, it can be represented by the following figure:
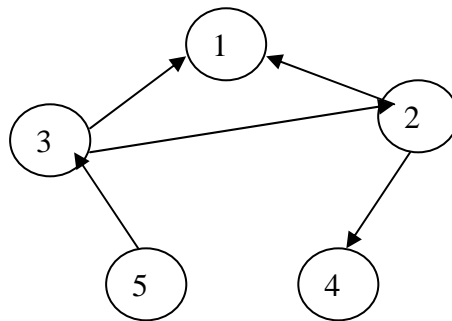
An arrow means one student teases another student

Solution:
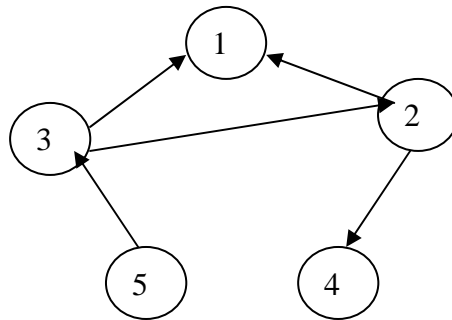*Method 1:*

for loop 1: find n times
        for loop 2: find student A who does not tease students that have not received
                candies
                for loop 3: find if student have not received candies and teased by
                        student A

Complexity: O(N^3)

outdegree
student 1: 0
student 2: 2
student 3: 2
student 4: 0
student 5: 1

for loop 1:
      for loop 2: find student A who does not tease students that have not received
              candies
              ⇔ find A such that outdegree(A)=0
      for loop 3: update outdegree

Complexity: O(N^2)

Notice that when we program, we always consider 2 factors:
-time
-memory

If you want a program to be time efficient, it usually costs more memory.
If you want a program to be memory efficient, it usually costs more time.