

Assume that all variables without declaration shown in the following program segments have already been declared properly. Integers in problem statements are 32-bit signed variables (**Pascal**: longint, **C**: int). Assume all the programs are compiled properly without using any compiler flag (except the "-o" option in C).

	Format	# Questions	Total Marks
Section A1	True or False	5	5
Section A2	Multiple Choice	20	20
Section B	Fill-in-the-blanks	7 (A-L)	20
Total			45

Section A1 (5 marks)

For each question, determine whether the statement is true or false, then put down **T** or **F** in the corresponding space on the answer sheet. One mark for each correct answer. No marks will be deducted for wrong answers

1. The random seek time of a solid state drive (SSD) is slower than that of a traditional magnetic disk drive.
2. An array of char can be sorted and then perform binary search on it.
3. The range of a double precision floating point (double/double) variable is larger than the range of a single precision floating point variable (single/float).
4. Command "break" can be used in a for-loop but not in a while-loop.
5. Syntax errors can be detected during compilation.

Section A2 (20 marks)

For each question, choose the most appropriate answer and write the letter (**A**, **B**, **C** or **D**) in the corresponding space on the answer sheet. One mark for each correct answer. No marks will be deducted for wrong answers.

6. Palindromes are strings that read the same forward or reversed. For example, "abcba" is a palindrome while "acda" isn't.

Substring of a string is any continuous segment of the string. For example, Both "a", "b", "c", "ab", "bc" and "abc" are substrings of "abc", while "ac" isn't.

How many strings of length exactly 4 does not consist of any substring that is palindrome and with length larger than 1? Consider characters from "a" to "z" only.

For example, "abcd" is one of the strings that match the condition, while "aabc" is not. (Since "aa" is a palindrome).

- A. 374400
- B. 390000
- C. 405600
- D. 422500

7. Alice has just learnt to use file compressing tools in today's ICT lesson. She compressed an image flower.jpg (2MB) to flower.zip (1MB). Now, she is compressing flower.zip to flower.zip.zip. What is the most appropriate prediction of the size of the double compressed file?

- A. 0MB
- B. 0.5MB
- C. 1MB
- D. 2MB

8. What is the output of the following program?

Pascal Version

```

var
  a: array[0..6] of longint = (3, 7, 2,
5, 4, 6, 1);
  i, tmp, finished, counter: longint;
begin
  finished := 0;
  counter := 0;
  while finished = 0 do
  begin
    finished := 1;
    for i := 0 to 5 do
      if a[i] > a[i + 1] then
      begin
        tmp := a[i];
        a[i] := a[i + 1];
        a[i + 1] := tmp;
        finished := 0;
        counter := counter + 1;
      end
    end;
  end;
  write(counter)
end.

```

C Version

```

#include <stdio.h>
int a[7] = {3, 7, 2, 5, 4, 6, 1};
int i, tmp, finished, counter;
int main() {
  finished = 0;
  counter = 0;
  while (finished == 0) {
    finished = 1;
    for (i = 0; i <= 5; i++)
      if (a[i] > a[i + 1]) {
        tmp = a[i];
        a[i] = a[i + 1];
        a[i + 1] = tmp;
        counter++;
        finished = 0;
      }
  }
  printf("%d", counter);
  return 0;
}

```

- A. 10
- B. 11
- C. 12
- D. 13

9. We have a 4 x 4 chessboard. A white or black chess must be placed in each cell. Two cells which share a common edge are considered as neighbors.

Every chess must have an odd number of neighboring chess of the same color. For example, the following is a valid configuration.

```

oxxx
ooxo
oxoo
xxxo

```

In how many valid ways can you fill the following chessboard? ("x", "o", "." represent black chess, white chess and a cell to be filled respectively)

```

x.o.o
....
....
....

```

- A. 1
- B. 2
- C. 8
- D. 16

10. In the following program, how many "#"s are printed?

Pascal Version

```
var
  i, j: longint;
begin
  for i := 1 to 9 do
    for j := 1 to 9-i do
      if ((i and j) = 0) then
        write('#');
    end.
end.
```

C Version

```
#include <stdio.h>
int main() {
  int i, j;
  for (i = 1; i <= 9; i++)
    for (j = 1; j <= 9-i; j++)
      if ((i & j) == 0)
        printf("#");
  return 0;
}
```

- A. 11
- B. 12
- C. 13
- D. 14

11. What is the output of the following program?

Pascal Version

```
var
  ans, i, j: longint;
begin
  ans := 0;
  for i := 1 to 2003 do
    begin
      j := i;
      while j > 0 do
        begin
          ans := ans + j mod 10;
          j := j div 10;
        end;
      end;
    write(ans);
  end.
```

C Version

```
#include <stdio.h>
int ans, i, j;
int main() {
  ans = 0;
  for(i = 1; i <= 2003; i++){
    j = i;
    while(j > 0){
      ans = ans + j % 10;
      j = j / 10;
    }
  }
  printf("%d", ans);
  return 0;
}
```

- A. 13510
- B. 14510
- C. 27014
- D. 28014

For questions 12 to 13, consider the following situation:

Alice and Bob is playing a two-player game called X, in which player takes turn to make a move until one player makes the winning move. They have just discovered that the first player (the player who makes the first move) could guarantee winning no matter how the second player reacts. They get bored so they add the following rules to the game.

- The game will be repeated for N rounds. (Each round is identical to the original version of X)

- Alice will be first player in round 1.

- The loser of the k^{th} round ($1 \leq k < N$) will be the first player in the $(k+1)^{\text{th}}$ round.

- The winner of the N^{th} round will be the winner of the whole game.

12. Given that both players do not want to lose. In which of the following situation(s), Alice will win?

N =

- i. 5
- ii. 10
- iii. 13

- A. ii only
- B. i and iii only
- C. Cannot be determined
- D. All of the above

13. After they thoroughly studied the game, they figured out that in each round, the first player could guarantee losing no matter how the second player reacts, too.

Given that both players do not want to lose. In which of the following situation(s), Alice will win?

N =

- i. 5
- ii. 10
- iii. 13

- A. ii only
- B. i and iii only
- C. Cannot be determined
- D. All of the above

14. For integers a, b, c and d , it is given that:

$$a > b$$

$$d < b$$

$$b < c$$

Which of the following relation(s) can be deduced?

i. $a > c$

ii. $a < c$

iii. $c > d$

iv. $d < a$

A. i and iv only

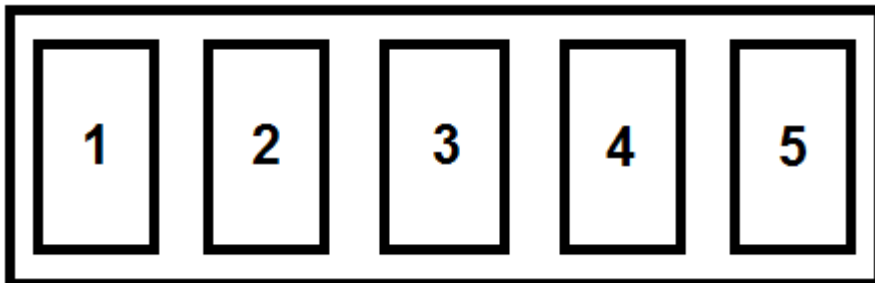
B. iii and iv only

C. iii only

D. ii, iii and iv only

15. There is a machine X in the office, which is invented to store N paper document securely. Each document is stored in an independent cell inside the machine. We will denote the leftmost cell as 1st cell and the rightmost cell as N^{th} cell.

Following is the internal view of machine X when there are 5 documents for storing, in this case, the p^{th} document is stored in the p^{th} cell. When a staff request access for the document inside k^{th} cell (not necessarily the k^{th} document), X will first move the document to the nearest end of the machine for access and return it to the original cell after it is done. After that, $\min(N - k + 1, k)$ unit energy is consumed. ($\min(a, b)$ will return the minimum value among a and b)



Using the picture above as an example, when $k = 2$, X will use 2 unit energy to move the document to the left end and return it.

When $k = 5$, X will use 1 unit energy to move the document to the right end and return it.

The inventor of X has recorded the frequency of usage of each document per day

Document	1	2	3	4	5
Frequency	4	2	5	1	6

Assuming the above frequency is constant every day, if he could rearrange the document order inside X , what is the minimum energy unit usage per day?

A. 26

B. 27

C. 28

D. 29

16. Dr. Jones has invented a smart freezer. The freezer takes two integers t and p as input, where t ($-273 \leq t \leq 1000$) is the initial temperature of the food and p ($1 \leq p \leq 200$) is the power setting. Then, the freezer will repetitively lower the temperature of the food by p degree(s) until the temperature becomes zero or negative. After that, the freezer will turn itself off to save energy. Which of the following program segments can be plugged into Program Segment A (as labelled in the program) so that the program calculates and outputs the final temperature of the food?

Pascal Version

```
var
  i, t, p: longint;
begin
  read(t, p);
  //Program Segment A
  write(t);
end.
```

A.

```
while (t > p) do
  t := t - p;
```

B.

```
t := t mod p;
```

C.

```
t := t * -1;
while (t < -1 * p) do
  t := t + p;
if t < 0 then
  t := t + p;
t := t * -1;
```

D.

```
t := p div t - (t mod p);
```

C Version

```
#include <stdio.h>
int i, t, p;
int main() {
  scanf("%d %d", &t, &p);
  //Program Segment A
  printf("%d", t);
  return 0;
}
```

A.

```
while (t > p)
  t = t - p;
```

B.

```
t = t % p;
```

C.

```
t = t * -1;
while (t < -1 * p)
  t = t + p;
if(t < 0)
  t = t + p;
t = t * -1;
```

D.

```
t = p / t - (t % p);
```

17. What is the output of the following program?

Pascal Version

```
var
  tmp, cnt, i: longint;
begin
  tmp := 0;
  cnt := 0;
  i := 1;
  while (i < 100) do
  begin
    tmp := tmp * i;
    tmp := tmp + i;
    tmp := tmp mod 1000;
    if (tmp mod 5 = 0) then
      cnt := cnt + 1;
    i := i + 1;
  end;
  write(cnt);
end.
```

A. 20

B. 29

C. 39

D. 40

C Version

```
#include <stdio.h>
int tmp, cnt, i;
int main() {
  tmp = 0;
  cnt = 0;
  i = 1;
  while (i < 100) {
    tmp = tmp * i;
    tmp = tmp + i;
    tmp = tmp % 1000;
    if (tmp % 5 == 0)
      cnt = cnt + 1;
    i = i + 1;
  }
  printf("%d", cnt);
  return 0;
}
```

18. What is the output of the following program?

Pascal Version

```
var
  k, x, y, tx, ty :longint;
  a: array[0..2, 0..4] of longint =
  ((11, 3, 7, 15, 1), (16, 62, 53, 44, 37),
  (10, 12, 11, 31, 22)) ;
begin
  k := 127;
  x := 1;
  tx := 1;
  y := 0;
  ty := 0;
  while k>0 do
  begin
    dec(k);
    x := (a[tx][ty]+tx) mod 3;
    y := (a[tx][ty]+ty) mod 5;
    tx := x;
    ty := y;
  end;
  write(x, ' ', y);
end.
```

C Version

```
#include <stdio.h>
int k, x, y, tx, ty, a[3][5] = {{11, 3,
7, 15, 1}, {16, 62, 53, 44, 37}, {10,
12, 11, 31, 22}};
int main(){
  k = 127;
  x = 1;
  tx = 1;
  y = 0;
  ty = 0;
  while(k>0){
    k--;
    x = (a[tx][ty] + tx) % 3;
    y = (a[tx][ty] + ty) % 5;
    tx = x;
    ty = y;
  }
  printf("%d %d", x, y);
  return 0;
}
```

- A. 04
- B. 03
- C. 13
- D. 23

19. Alice will be happy if and only if she eat an ice cream or a salad (she won't feel happy if she eat both), but she will donate dollars to the charity if she eat an ice cream and a salad.

Which of the following may be correct?

- i. Alice did not feel happy and donated dollars to the charity
- ii. Alice felt happy and donated dollars to the charity

- A. None of the above
- B. i only
- C. ii only
- D. i and ii

20. Variables a, b are integers. Which of the following expression(s) is/are equivalent to

$a > b$?

- i. $a - b > 0$
- ii. $a + 1 > b + 1$
- iii. $a * 1 > b * 1$
- iv. $a * -1 < b * -1$

- A. iii only
- B. i and ii only
- C. iii and iv only
- D. All of the above

21. Consider a robot on an Cartesian plane. Initially, it is located at (0, 0). In each step, it will walk 1 unit to north (y+), east (x+) or west (x-) with equal probability.

Which of the following cells could be reached in the 7th step of the robot?

- i. (0, 0)
 - ii. (0, 1)
 - iii. (1, 1)
 - iv. (2, 1)
 - v. (2, 2)
- A. i, ii and iii only
 - B. ii, and iv only
 - C. i, iii and iv only
 - D. All of the above

22. Refer to Question 21, if we extend the plane to 3-dimensional space, and initially the robot is located at (0, 0, 0). In each step, the robot will walk 1 unit north (y+), east (x+), west (x-) or upwards (z+) with equal probability.

Which of the following cells could be reached in the 7th step of the robot?

- i. (0, 0, 1)
 - ii. (0, 1, 2)
 - iii. (1, 2, 3)
- A. i and ii only
 - B. ii and iii only
 - C. i and iii only
 - D. All of the above

23. What is the output of the following program?

Pascal Version

```
var
  i, n: longint;
  s: string;
procedure flip(x: longint);
var i: longint;
begin
  for i := x to n do
    if s[x] = s[i] then
      s[i] := chr(ord('Z') - ord(s[i])
+ ord('A'))
end;
begin
  s := 'ABAAZYX';
  n := length(s);
  for i := 1 to n do
    flip(i);
  write(s)
end.
```

C Version

```
#include <stdio.h>
#include <string.h>
int i, n;
char s[] = "ABAAZYX";
void flip(int x){
  for(int i = x; i < n; i++){
    if(s[x] == s[i])
      s[i] = 'Z' - s[i] + 'A';
  }
}

int main(){
  n = strlen(s);
  for(i = 0; i < n; i++)
    flip(i);
  printf("%s", s);
  return 0;
}
```

- A. ZYZZZYC
- B. ZYZZABC
- C. ZYAZABC
- D. ZYAAZBC

24. Below we will use the boolean operator NOR.

For any boolean variables p and q,

$p \text{ NOR } q = \text{NOT}(p \text{ OR } q)$

a, b, c, d, e are five boolean variables. Given that $(a \text{ OR } b) \text{ NOR } ((c \text{ OR } d) \text{ AND } e)$ is True, which of the following expressions must be True?

- A. $c \text{ NOR } e$
- B. $a \text{ NOR } e$
- C. $a \text{ NOR } b$
- D. $b \text{ NOR } c$

25. Which of the following program segment(s) will output OIOIOIOI?

Pascal Version

C Version

i

```
for i := 1 to 4 do
  write('OI');
```

```
for (i = 1; i <= 4; i++)
  printf("OI");
```

ii

```
for i := 1 to 8 do
  if (i mod 2 = 0) then
    write('O')
  else
    write('I');
```

```
for (i = 1; i <= 8; i++)
  if (i % 2 == 0)
    printf("O");
  else
    printf("I");
```

iii

```
for i := 1 to 4 do
  write('O');
  write('I');
```

```
for (i = 1; i <= 4; i++)
  printf("O");
  printf("I");
```

- A. i only
- B. ii only
- C. i and ii only
- D. i and iii only

END OF SECTION A

Section B (20 marks)

The blanks are labeled from A to L. Please fill in the blanks on the answer sheet.

Except otherwise specified, two marks for each correct blank. No marks will be deducted for wrong answers.

Note:

- (1) You must not use the ? : operator in C.
- (2) You must not use any library function unless the appropriate library(s) is/are included.
- (3) You can write only one character in each box on the answer sheet.
- (4) No answer with length greater than the designated number of boxes will be accepted.

1. Given that function `datecmp` is returning 1 (**Pascal**: true) if date 1 (`d1, m1, y1`) is earlier than date 2 (`d2, m2, y2`), returning 0 (**Pascal**: false) if otherwise. Please complete the blank in the following program.

The function `datecmp` satisfies:

$$1 \leq d1, d2 \leq 31, 1 \leq m1, m2 \leq 12 \text{ and } 1 \leq y1, y2 \leq 9999$$

Pascal Version

```
function datehash(d, m,
y:longint):longint;
begin
  datehash := _____ A _____;
end;
function datecmp(d1, m1, y1, d2, m2,
y2:longint):boolean;
begin
  datecmp := datehash(d1, m1, y1) <
datehash(d2, m2, y2);
end;
```

C Version

```
int datehash(int d, int m, int y) {
  return _____ A _____;
}

int datecmp(int d1, int m1, int y1, int
d2, int m2, int y2) {
  return datehash(d1, m1, y1) <
datehash(d2, m2, y2);
}
```

Answer: _____ A _____ (2 marks)

2. The NAND(not-and) function has many applications. The truth table of NAND, with two inputs, is as follows

A	B	A NAND B
T	T	F
T	F	T
F	T	T
F	F	T

Let's use Q to represent the NAND function. Therefore the NAND of X and Y can be represented as follows: (XQY) , and the result is also a boolean expression. Also A and B themselves are boolean expressions. For example, the NOT function of A can be expressed as (AQA) .

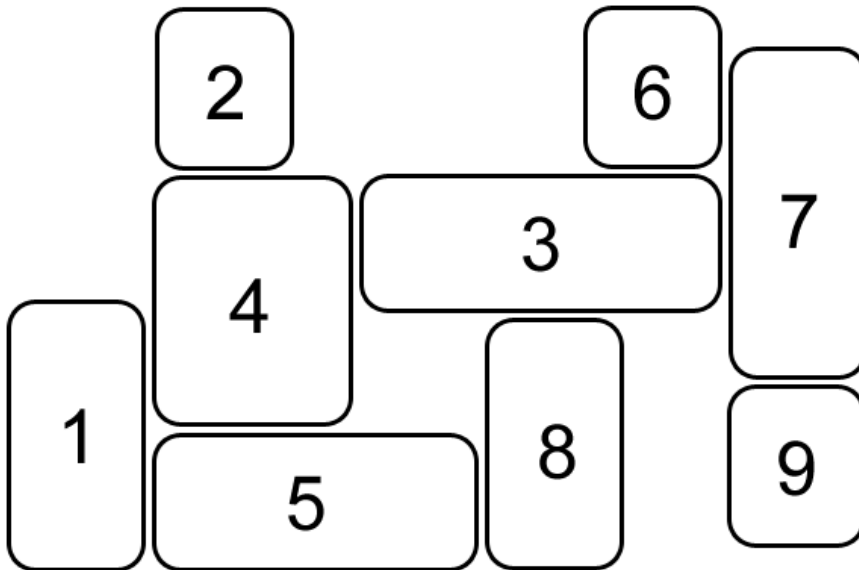
Please note that brackets in the above example are compulsory, no mark will be given for answers that miss brackets in the following questions.

Given two inputs A and B, represent the following truth table using boolean expressions with variables A, B, brackets and Q (NAND) only.

A	B	Result
T	T	T
T	F	F
F	T	F
F	F	F

Answer: B (2 marks)

3. There are some ice cubes floating. The rectangles represent the cubes and the narrow gaps between rectangles mean that you can walk from between the two ice cubes. Alice is on one of the ice cubes. As ice cubes keep on melting, she needs to move from one ice cube to another ice cube. Once she leaves an ice cube, the ice cube melts and Alice can no longer stand on that ice cube. Eventually she will be trapped on one of the ice cube having no way to go. Bob, who is the enemy of Alice, would like to know all the possibilities of Alice's position when she will be trapped. Please write down the index(es) of that/those ice cube(s).



Answer: C (2 marks)

4. The following program reads an integer n and outputs a $(2n+1) \times (2n+1)$ grid.

Pascal Version

```

var
  n, i, j: longint;
begin
  read(n);
  for i := 0 to 2*n do
  begin
    for j := 0 to 2*n do
      if (_____ D, E _____) then
        write('*')
      else
        write(' ');
    writeln();
  end;
end.

```

C Version

```

#include <stdio.h>
int main() {
  int n, i, j;
  scanf("%d", &n);
  for (i = 0; i <= 2*n; i++) {
    for (j = 0; j <= 2*n; j++) {
      if (_____ D, E _____)
        printf("*");
      else
        printf(" ");
    }
    printf("\n");
  }
  return 0;
}

```

If the input n is 4, complete the program such that the output is

```

*      *
*      *
*      *
*  *
*
*  *
*      *
*      *
*      *

```

Answer: _____ D _____ (2 marks)

If the input n is 5, complete the program such that the output is

```

*****
*          *
*      *      *
*          *
*      *      *
* * * * *
*      *      *
*          *
*      *      *
*          *
*****

```

Answer: _____ E _____ (2 marks)

5. Let $f(a, b, c)$ be a function that can give the minimum of the three integers a, b, c .

For example, $f(2, 1, 3) = 1$. Answer F and G using this function.

Write an expression which gives the maximum of three positive integers x, y and z .

Answer: F (1 mark)

Let x, y, z be 3 integers ($1 \leq x, y, z \leq 100$). Procedure `isTri` determines if a valid triangle can be formed with sides of length x, y and z . Please complete the procedure by using $f(a, b, c)$.

Pascal Version

```
procedure isTri(x, y, z: longint);
begin
  if (____G____) then
    write('Valid triangle')
  else
    write('Cannot form a triangle')
end.
```

C Version

```
void isTri(int x, int y, int z) {
  if (____G____)
    printf("Valid triangle");
  else
    printf("Cannot form a triangle");
}
```

Answer: G (2 marks)

6. The goal of the following program segment is to factorize a positive integer n into product of prime numbers. However, one of the lines is incorrect. Please find it and correct it.

Pascal Version

```
10 k := 2;
11 while (k <= n) do
12 begin
13   if (n mod k = 0) then
14     begin
15       n := n div k;
16       if (n > 1) then
17         write(k, ' * ')
18       else
19         write(k)
20     end;
21   k := k+1;
22 end;
```

C Version

```
50 k = 2;
51 while (k <= n) {
52   if (n%k == 0) {
53     n = n/k;
54     if (n > 1)
55       printf("%d * ", k);
56     else
57       printf("%d", k);
58   }
59   k = k+1;
60 }
```

Line number: H (1 mark)

Correction: I (1 mark)

7. We define numbers which have the following properties as "Lucky number".
- The number contains exactly 5 digits.
 - The number does not contain any "0" as a digit.
 - The first, third and the fifth digits are odd while the second and the fourth digits are even .

For example, 12345 and 54545 are "Lucky Number" while 12305 and 12344 are not.

We call the "Lucky Number" with smallest lexicographical order (which is 12121) the 1st "Lucky number" the "Lucky Number" with second smallest lexicographical order (which is 12123) is the 2nd "Lucky number", and so on.

Calculate how many different "Lucky number" are there: J (1 mark)

Write down the 1234th "Lucky number": K (2 marks)

Consider the following program segment. Let a be an integer array which a[i] stores the ith digit of a 5-digit number. (The 1st digit of 12345 is 1)

Pascal Version

```
if ((a[2] > 0) and (a[4] > 0) and (a[2]
mod 2 = 0) and (a[4] mod 2 = 0) and
(         L         )) then
  write('It is a Lucky number')
else
  write('It is not a Lucky number');
```

C Version

```
if (a[2] > 0 && a[4] > 0 && a[2] % 2 ==
0 && a[4] % 2 == 0 &&         L         )
  printf("It is a Lucky number");
else
  printf("It is not a Lucky number");
```

The above program segment is used for checking whether an integer is a "Lucky number". Please complete it.

Answer: L (2 marks)

END OF PAPER